# ch09\_notes

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# 1 Support Vector Machines

# 1.1 Maximal Margin Classifier

#### 1.1.1 What Is a Hyperplane?

- A *hyperplane* in  $\mathbb{R}^p$  is an affine subspace of dimension p-1. Every hyperplane is the set of solutions X to  $\beta^\top X = 0$  for some  $\beta \in \mathbb{R}^p$ .
- A hyperplane  $\beta^{\top} X = 0$  partitions  $\mathbb{R}^p$  into two halfspaces:

$$H_+ = \{ X \in \mathbb{R}^p \mid \beta^\top X > 0 \}$$

$$H_{-} = \{ X \in \mathbb{R}^p \mid \beta^\top X > 0 \}$$

corresponding to either side of the plane, or equivalently,

$$H_{+} = \{ X \in \mathbb{R}^{p} \mid \operatorname{sgn}(\beta^{\top} X) = 1 \}$$
  
$$H_{-} = \{ X \in \mathbb{R}^{p} \mid \operatorname{sgn}(\beta^{\top} X) = -1 \}$$

# 1.1.2 Classification Using a Separating Hyperplane

• Given data  $(x_i, y_i)$ , i = 1, ...n with response classes  $y_i \in \{\pm 1\}$ , a hyperplane  $\beta^\top X = 0$  is *separating* if

$$\operatorname{sgn}(\beta^{\top} x_i) = y_i$$

for all i. - Given a separating hyperplane, we may predict

$$\hat{y}_i = \operatorname{sgn}(\beta^\top x_i)$$

# 1.1.3 The Maximal Margin Classifier

- Separating hyperplanes are not unique (if one exists then uncountably many exist). A natural choice is the *maximal margin hyperplane* (or *optimal separating hyperplane*)
- The *margin* is the minimal perpendicular distance to the hyperplane over the sample points

$$M = \min_{i} \{ ||x_i - Px_i|| \}$$

where *P* is the projection matrix onto the hyperplane.

• The points  $(x_i, y_i)$  "on the margin" (where  $||x_i - Px_i|| = M$ ) are called *support vectors* 

#### 1.1.4 Construction of the Maximal Margin Classifier

The maximal margin classifier is the solution to the optimization problem:

$$\underset{\boldsymbol{\beta}}{\operatorname{argmax}} M$$

$$\operatorname{subject to} ||\boldsymbol{\beta}|| = 1$$

$$\mathbf{v}^{\top}(X\boldsymbol{\beta}) \geqslant \mathbf{M}$$

where 
$$\mathbf{M} = (M, \dots, M) \in \mathbb{R}^n$$
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#### 1.1.5 The Non-separable Case

- The maximal margin classifier is a natural classifier, but a separating hyperplane is not guaranteed to exist
- If a separating hyperplane doesn't exist, we can choose an "almost" separating hyperplane by using a "soft" margin.

# 1.2 Support Vector Classifiers

#### 1.2.1 Overview of the Support Vector Classifier

- Separating hyperplanes don't always exist, and even if they do, they may be undesirable.
- The distance to the hyperplane can be thought of as a measure of confidence in the classification. For very small margins, the separating hyperplane is very sensitive to individual observations we have low confidence in the classification of nearby observations.
- In these situations, we may prefer a hyperplane that doesn't perfectly separate in the interest of:
  - Greater robustness to individual observations
  - Better classification of most of the training observations
- This is achieved by the *support vector classifier* or *soft margin classifier* 79

# 1.2.2 Details of the Support Vector Classifier

• The support vector classifier is the solution to the optimization problem:

$$\underset{\boldsymbol{\beta}}{\operatorname{argmax}} M$$

$$\underset{\boldsymbol{\beta}}{\boldsymbol{\beta}}$$
subject to  $||\boldsymbol{\beta}|| = 1$ 

$$y_i(\boldsymbol{\beta}^{\top} x_i) \geqslant M(1 - \epsilon_i)$$

$$\epsilon_i \geqslant 0$$

$$\sum_i \epsilon_i \leqslant C$$

where  $C \ge 0$  is a tuning parameter, M is the margin, and the  $\epsilon_i$  are slack variables. 80

• Observations on the margin or on the wrong side of the margin are called *support vectors* 

#### 1.3 Support Vector Machines

#### 1.3.1 Classification with Non-Linear Decision Boundaries

- The support vector classifier is a natural choice for two response classes when the class boundary is linear, but may perform poorly when the boundary is non-linear.
- Non-linear transformations of the features will lead to a non-linear class boundary, but enlarging the feature space too much can lead to intractable computations.
- The support vector machine enlarges the feature space in a way which is computationally efficient.