CoderDojo TERM 4 SESSIONS

Starting from the

6th of October

Every second Thursday

4:30 pm - 6pm

6th October

20th October

3rd November

17th November

1st December

15th December



Kathleen Syme Library and Community Centre 251 Faraday St, Carlton VIC 3053

THE GO TO RESOURCES

As the participants vary in age and knowledge there may be a need to group them based on their coding experience. Some ninjas are new to coding whereas others may have already done some basic programming exercises. Based on these, please choose appropriate activities from the list below to use on the day or come up with something new:)

BASICS

https://scratch.mit.edu/ http://www.scratchjr.org/learn.html http://www.alice.org/index.php https://blockly-games.appspot.com/maze https://code.org/learn

HOUR OF CODE:

Lots of different projects to choose from: https://code.org/learn



https://goggles.mozilla.org/ https://bitsbox.com/

HOUR OF CODE:

Drawing

https://www.khanacademy.org/computing/hour-of-code/hour-of-drawing-code/v/welcome-hour-of-code (age 8+)

Making webpages intro

https://www.khanacademy.org/computing/hour-of-code/hour-of-html/v/making-webpages-intro (age 8+)



https://www.khanacademy.org/computing/hour-of-code/ hour-of-sql/v/welcome-to-sql (Age 12+) https://www.codecademy.com/ http://appinventor.mit.edu/explore/

HOUR OF CODE:

Animate your name:

https://www.codecademy.com/courses/animate-your-name/0/1 Make a website about you:

https://www.codecademy.com/courses/web-beginner-en-3pc6w/0/1 Build your own galaxy:

https://www.codecademy.com/courses/web-beginner-en-ymqg0/0/1