

University of Oslo
FYS4411
Computational physics II: Quantum mechanical systems

Project 2: The Restricted Boltzmann Machine Applied to the Quantum Many Body Problem

BENDIK SAMSETH

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Abstract

Abstract here, please. All material referenced in this report is available at <https://github.com/bsamseth/FYS4411>.

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1 Introduction

A physicist faced with a quantum many body system is quickly forced to abandon any hope of solving the Schrödinger equation (or one of its even worse relativistic siblings) exactly. Instead he must resort to one of two general workarounds: 1) make simplifying assumptions until the equation is solvable, or 2) make an educated guess for the solution. In either case, the desired quantity which solving the Schrödinger equation would yield is the quantum mechanical wavefunction. If we want to stay away from potentially faulty, or limiting assumptions, we must therefore somehow produce a guess for this wavefunction, without actually solving the equation.

The last project utilized the Variational Monte Carlo (VMC) approach, in which a specific, parametrized form is assumed for the wavefunction, with the subsequent optimization of the parameters.

The main limitation of VMC is that a specific form for the wavefunction is assumed. If this form contains the true optimum that works

fine, but if not we are inherently limited in how accurate the final results can be.

Aiming to be overcome this issue, we may observe that the task at hand falls into the general field of function approximation. We wish to approximate the function that takes as input the configuration of the system, and outputs a probability amplitude for the given state. Function approximation is a task which lends itself to techniques from machine learning (ML).

In this project we will attempt to represent the wavefunction with a specific type of ML-model, the Restricted Boltzmann Machine (RBM). The use of RBMs for such applications was presented recently by Carleo & Troyer [1], with encouraging results. We shall therefore attempt to apply the same techniques to a different type of system, namely that of two interacting quantum particles confined in a harmonic oscillator trap.

2 Theory

2.1 The System

We consider a system of electrons confined in a pure two-dimensional isotropic harmonic oscillator potential, with an idealized total Hamiltonian given by:

$$\begin{aligned}\hat{H} &= \sum_{i=1}^P \left(-\frac{1}{2} \nabla_i^2 + V_{ext}(\mathbf{r}_i) \right) + \sum_{i<j} V_{int}(\mathbf{r}_i, \mathbf{r}_j) \\ &= \sum_{i=1}^P \left(-\frac{1}{2} \nabla_i^2 + \frac{1}{2} \omega^2 r_i^2 \right) + \sum_{i<j} \frac{1}{r_{ij}},\end{aligned}\quad (1)$$

where natural units ($\hbar = c = m_e = 1$) are used with energies in atomic units (a.u.), P denotes the number of particles in the system, and ω is the oscillator frequency of the trap. Further, \mathbf{r}_i denotes the position vector of particle i , with $r_i \equiv \|\mathbf{r}_i\|$ and $r_{ij} \equiv \|\mathbf{r}_i - \mathbf{r}_j\|$ defined for notational brevity.

In this project we limit ourselves to the case of $N = 2$ interacting electrons in a trap with a frequency such that $\hbar\omega = 1$. We do this because for this case we have exact, analytical solutions for the ground state energy. With the interaction term included, the ground state energy is $E_0 = 3$ a.u. [2]. This limitation is purely one of convenience, as having exact benchmarks makes for better verification of results. The methods discussed in the project should extend to other systems.

2.2 Simple Non-Interacting Case

If we omit the interacting terms in Equation 1 we have the standard harmonic oscillator Hamiltonian:

$$\hat{H}_0 = \sum_{i=1}^P \left(-\frac{1}{2} \nabla_i^2 + \frac{1}{2} \omega^2 r_i^2 \right). \quad (2)$$

This Hamiltonian lends it self to analytical solutions, and the stationary states are:

$$\phi_{n_x, n_y}(x, y) = A H_{n_x}(\sqrt{\omega}x) H_{n_y}(\sqrt{\omega}y) e^{-\frac{\omega}{2}(x^2+y^2)}, \quad (3)$$

for quantum numbers $n_x, n_y = 0, 1, \dots$, and the Hermite polynomials H_n . The ground state,

$n_x = n_y = 0$ is simply

$$\phi_{00}(x, y) = \sqrt{\frac{\omega}{\pi}} e^{-\frac{\omega}{2}(x^2+y^2)}. \quad (4)$$

Using this wavefunction we can calculate the ground state energy¹,

$$\epsilon_{00} = \frac{\langle \phi_{00} | \hat{H}_0 | \phi_{00} \rangle}{\langle \phi_{00} | \phi_{00} \rangle} = \omega = 1 \text{ a.u.} \quad (5)$$

The ground state wavefunction for the (unperturbed) two-electron case is simply the product of the one-electron wavefunctions,

$$\begin{aligned}\Phi(\mathbf{r}_1, \mathbf{r}_2) &= \phi_{00}(\mathbf{r}_1) \phi_{00}(\mathbf{r}_2) \\ &= \frac{\omega}{\pi} e^{-\frac{\omega}{2}(r_1^2+r_2^2)}.\end{aligned}\quad (6)$$

The ground state energy can once again be evaluated analytically¹ and yields

$$E_0 = \frac{\langle \Phi | \hat{H}_0 | \Phi \rangle}{\langle \Phi | \Phi \rangle} = 2\omega = 2 \text{ a.u.} \quad (7)$$

This result is not surprising, as adding one more particle, without any interactions, should simply double the energy. Another way to look at it is that the simple harmonic oscillator solution gives $\omega/2$ per degree of freedom, so adding another two yields and extra ω .

When the two particles are electrons, we may say something about their total spin. As electrons are fermions, their total wavefunction must be anti-symmetric upon interchanging the labels 1 and 2. Equation 6 is obviously symmetric, and so the spin-wavefunction must necessarily be anti-symmetric. For the combination of two spin-1/2 particles, there is only one candidate, namely the spin-0 singlet:

$$\chi_0 = \frac{1}{\sqrt{2}}(|\uparrow\downarrow\rangle - |\downarrow\uparrow\rangle). \quad (8)$$

3 Representing the Wavefunction with an RBM

Our machine learning model of choice is the Restricted Boltzmann Machine. It consists of of two densely interconnected layers, the *visible* layer and the *hidden* layer. It is called restricted because we only connections between nodes in different layers - no visible-to-visible or hidden-to-hidden connections are included.

¹See `projects/python/Sympy.ipynb` in the Github repository for an explicit calculation of the ground state energy

The RBM is a generative model, meaning it learns a probability distribution for its inputs. This means that a trained RBM can produce outputs which when viewed as a distribution, would be similar to the distribution of the inputs. For our case, this means learning the probability distribution for the space configurations of the electrons in our system. We may interpret this distribution as the wavefunction, as the wavefunction serves this same purpose.

In this case we do not have a training set of positions for any of the systems under consideration. This means that the most desired training regime, *supervised training*, is not relevant for our problem. Instead we shall use *reinforcement training*, where updates of the model are based on the variational principle: The true ground state wavefunction is the wavefunction for which the lowest ground state energy is obtained. We can treat the energy a certain wavefunction (model configuration) produces as the penalty, and let the model adapt as to minimize the penalty it receives.

3.1 The Math

In the following, \mathbf{x} denotes the values of the visible layer (our position coordinates), and \mathbf{h} denotes the values of the hidden layer.

The joint probability distribution over \mathbf{x} and \mathbf{h} is:

$$F_{RBM}(\mathbf{x}, \mathbf{h}) = \frac{1}{Z} e^{-\frac{1}{T_0} E(\mathbf{x}, \mathbf{h})}, \quad (9)$$

where Z is the partition function ensuring that F_{RBM} is normalized. In accordance with common norm, we set $T_0 = 1$. The function $E(\mathbf{x}, \mathbf{h})$ is known as the energy of a configuration of the nodes, not to be confused with the energy of the quantum system. It encodes the probability of a given configuration - high energy configurations are less likely.

3.1.1 Gaussian-Binary RBM

The type of energy function we will use is called Gaussian-Binary, meaning our inputs (the position coordinates) are Gaussian (continuous), while the hidden nodes take binary values $h_j \in \{0, 1\}$. It looks as follows:

$$E(\mathbf{x}, \mathbf{h}) = \frac{\|\mathbf{x} - \mathbf{a}\|^2}{2\sigma^2} - \mathbf{b}^T \mathbf{h} - \frac{\mathbf{x}^T \mathbf{w} \mathbf{h}}{\sigma^2}, \quad (10)$$

where $\mathbf{a} \in \mathbf{R}^M$, $\mathbf{b} \in \mathbf{R}^N$ are bias vectors for the visible and hidden layers respectively, and $\mathbf{w} \in \mathbf{R}^{M \times N}$ is a matrix encoding the weights for every connection between the two layers. In our case, $M = PD$ for P particles in D dimensions, while N will be chosen freely by us.

3.1.2 The Wavefunction

The wavefunction is:

$$\begin{aligned} \Psi(\mathbf{X}) &= F_{RBM}(\mathbf{x}) = \sum_{\mathbf{h}} F_{RBM}(\mathbf{x}, \mathbf{h}) \\ &= \frac{1}{Z} e^{-\sum_i^M \frac{(x_i - a_i)^2}{2\sigma^2}} \prod_j^N \left(1 + e^{b_j + \sum_i^M \frac{x_i w_{ij}}{\sigma^2}} \right) \\ &\equiv \frac{1}{Z} e^{-\sum_i^M u_i} \prod_j^N (1 + e^{v_j}) \end{aligned} \quad (11)$$

where u_i and v_j are defined for convenience.

4 The Cost Function - Energy

4.1 Definition

The cost function we use to train the network shall be the expectation value of the Hamiltonian, under the wavefunction modeled by the network. Minimizing the energy will yield the best possible wavefunction obtainable within the model. The energy is expressed as

$$Q = E[H] = \langle H \rangle = \frac{\int d\mathbf{X} \Psi^* \hat{H} \Psi}{\int \Psi^* \Psi}. \quad (12)$$

where \mathbf{X} is the vector containing all the positions of the particles in the system, $\mathbf{X} = [x_1, y_1, \dots, x_n, y_n]$. In order to numerically evaluate this integral we first manipulate it a bit. The probability density at position \mathbf{X} , under the trial wave function, is

$$P(\mathbf{X}) = \frac{|\Psi|^2}{\int d\mathbf{X} |\Psi|^2}. \quad (13)$$

We finally define a new quantity, called **the local energy**:

$$E_L(\mathbf{X}) = \frac{1}{\Psi} \hat{H} \Psi \quad (14)$$

Combining these two definitions we can now rewrite $\langle H \rangle$ as follows:

$$\begin{aligned} \langle H \rangle &= \int d\mathbf{X} P(\mathbf{X}) E_L(\mathbf{X}) \\ &\approx \frac{1}{n} \sum_{i=1}^n E_L(\mathbf{X}_i), \end{aligned} \quad (15)$$

where \mathbf{X}_i are n randomly drawn positions from the PDF $P(\mathbf{X})$. We have therefore that estimating the average value of E_L yields an approximated value for $\langle H \rangle$.

4.2 Optimization

In order to train the model to minimize $\langle \hat{H} \rangle$ we need to know how to adjust the parameters $\alpha = (a_1, \dots, a_M, b_1, \dots, b_N, w_{11}, \dots, w_{MN})$. We do this using some optimization algorithm, which will in turn be based on the partial derivatives of the expectation of the local energy [3]:

$$G_i = \frac{\partial \langle E_L \rangle}{\partial \alpha_i} = 2 \left(\left\langle E_L \frac{1}{\Psi} \frac{\partial \Psi}{\partial \alpha_i} \right\rangle - \langle E_L \rangle \left\langle \frac{1}{\Psi} \frac{\partial \Psi}{\partial \alpha_i} \right\rangle \right) \quad (16)$$

These partial derivatives are trivial to compute analytically, and come out as follows:

$$\frac{1}{\Psi} \frac{\partial \Psi}{\partial a_k} = \frac{x_k - a_k}{\sigma^2} \quad (17)$$

$$\frac{1}{\Psi} \frac{\partial \Psi}{\partial b_k} = \frac{1}{1 + e^{-v_k}} \quad (18)$$

$$\frac{1}{\Psi} \frac{\partial \Psi}{\partial w_{kl}} = \frac{1}{1 + e^{-v_l}} \frac{x_k}{\sigma^2} \quad (19)$$

The expression for the local energy it self is a bit less trivial to work out, but still doable. And as we shall need to compute the local energy often, it will be useful to do the differentiation analytically, so as to speed up the computation compared to doing the second derivative in \hat{H} numerically. The details are laid out in Appendix A.

The final expression we shall use for the local energy is:

$$E_L = \sum_{i=1}^M \frac{1}{2} x_i^2 + \sum_{i < j}^P \frac{1}{r_{ij}} - \frac{1}{2} \sum_{k=1}^M \frac{1}{\Psi} \frac{\partial^2}{\partial x_k^2} \Psi, \quad (20)$$

where,

$$\begin{aligned} \frac{1}{\Psi} \frac{\partial^2}{\partial x_k^2} \Psi = & -\frac{1}{\sigma^2} - \sum_j^N \frac{w_{kj}^2}{\sigma^4} \frac{e^{-v_j}}{(1 + e^{-v_j})^2} \\ & + \frac{1}{\sigma^4} \left(-X_k + \sum_j^N \frac{w_{kj}}{1 + e^{-v_j}} \right)^2 \end{aligned} \quad (21)$$

The complexity of E_L is $\mathcal{O}(M + P^2 + MNM) = \mathcal{O}(P^2 + M^2N)$. This can be optimized slightly by computing all the v_j terms at once (as opposed to on demand within the sums), which

brings this down to $\mathcal{O}(P^2 + MN)$. It still scales quadratically with additional particles (and dimensions), and linearly with the number of hidden nodes.

Comparing this with the results from project 1, where the complexity of a local energy evaluation was $\mathcal{O}(P^3)$ when a similar interaction was considered, we see a significant difference. Assuming we can obtain good results using an RBM where N is comparable to P in size, this new approach has much better time-complexity and therefore looks much more promising for use with large systems. We will not pursue this large P regime much further in this project, but this is something to note, if the RBM prove to be fruitful.

4.3 Regularization

We may wish to impose some regularization in the cost function as well. Often times this can help guide the optimization out of local minima, as well as shaping ill-formed cost functions. We can modify the cost function as follows:

$$Q = \langle H \rangle + \gamma \|\alpha\|_d^d, \quad (22)$$

where $\gamma > 0$ is a hyper-parameter controlling the amount of regularization, and $\|\cdot\|_d^d$ is the L_d norm. Two of the most widely used types of regularization are Ridge and Lasso, which use $d = 2$ and $d = 1$, respectively. In order to keep the gradient simple, we will only implement Ridge loss. We obtain then a slightly modified form for G_i :

$$G_i = \frac{\partial \langle E_L \rangle}{\partial \alpha_i} + 2\gamma \alpha_i, \quad (23)$$

5 Gibbs Sampling

For the particular case of systems like the ones we are currently considering, we know that the true wavefunction is positive definite. This allows us to use (yet) another sampling algorithm: Gibbs sampling. In order for us to make efficient use of Gibbs sampling, we have to change our wavefunction representation a bit,

$$\Psi_G(\mathbf{x}) = \sqrt{\Psi(\mathbf{x})} = \sqrt{F_{RBM}(\mathbf{x})}, \quad (24)$$

such that F_{RBM} models the probability $|\Psi_G|^2$ directly, instead of the probability amplitude Ψ_G . This transformation is only valid in general when the wavefunction is positive definite, while the original definition Ψ remains valid in general.

5.1 The Algorithm

Gibbs sampling comes up whenever we are dealing with a joint PDF from which we cannot easily (or at all) sample values. In our case we are dealing with the PDF from Equation 9, which does not have a standard, direct sampling strategy. In general, given a PDF $P(X_1 = x_1, X_2 = x_2, \dots, X_n = x_n)$, Gibbs relies on the conditionals $P(X_i = x_i | X_j = x_j \forall j \neq i)$. If these conditionals are easy to sample from (i.e. can be expressed as one of the known distributions for which direct sampling is possible), then we may obtain approximate samples from the joint PDF by iteratively sampling individual values from the conditionals. Going back to Equation 9, the algorithm becomes:

Algorithm 1 Gibbs sampling of \mathbf{x} from $F_{RBM}(\mathbf{x}, \mathbf{h})$

Require: n number of samples to yield.

Ensure: $\mathbf{x}, \mathbf{h} \stackrel{d}{=} P(\mathbf{x}, \mathbf{h})$.

Initialize \mathbf{x} randomly (e.g. normally).

for n iterations **do**

$\mathbf{h} \stackrel{d}{\leftarrow} P(\mathbf{h}|\mathbf{x})$

$\mathbf{x} \stackrel{d}{\leftarrow} P(\mathbf{x}|\mathbf{h})$

 Save \mathbf{x} as the i -th sample.

end for

From 1 is is clear that we need to be able to sample from both $P(\mathbf{x}|\mathbf{h})$ and $P(\mathbf{h}|\mathbf{x})$. These are simply stated here without further derivation:

$$P(\mathbf{x}|\mathbf{h}) = \mathcal{N}(\mathbf{x}; \mathbf{a} + \mathbf{w}\mathbf{h}, \sigma^2), \quad (25)$$

$$P(\mathbf{h}|\mathbf{x}) = \prod_j \frac{e^{v_j h_j}}{1 + e^{v_j}} \quad (26)$$

The first conditional is just the normal distribution, which there are standard tools to sample from. The second seems a little harder, until we look at it for one single h_i :

$$P(h_j|\mathbf{x}) = \frac{e^{v_j h_j}}{1 + e^{v_j}} \Rightarrow P(h_j = 1|\mathbf{x}) = \frac{1}{1 + e^{-v_j}}. \quad (27)$$

So to sample h_i we set it to 1 with probability $p = (1 + \exp(-v_j))^{-1}$, and 0 otherwise.

5.2 New Expressions for Ψ_G

Using Ψ_G as our wavefunction will slightly change all the expressions for the derivatives.

Luckily, not much work is needed to redo them all using the following observations:

$$\ln \Psi_G = \ln \sqrt{\Psi} = \frac{1}{2} \ln \Psi, \quad (28)$$

and

$$\frac{1}{\Psi} \frac{\partial \Psi}{\partial x_k} = \frac{\partial \ln \Psi}{\partial \Psi} \frac{\partial \Psi}{\partial x_k} = \frac{\partial \ln \Psi}{\partial x_k} \quad (29)$$

$$\Rightarrow \frac{1}{\Psi_G} \frac{\partial \Psi_G}{\partial x_k} = \frac{1}{2} \frac{1}{\Psi} \frac{\partial \Psi}{\partial x_k}. \quad (30)$$

Propagating this factor of a half through all the expressions quite easily yields:

$$\frac{1}{\Psi_G} \frac{\partial \Psi_G}{\partial a_k} = \frac{x_k - a_k}{2\sigma^2} \quad (31)$$

$$\frac{1}{\Psi_G} \frac{\partial \Psi_G}{\partial b_k} = \frac{1}{2(1 + e^{-v_k})} \quad (32)$$

$$\frac{1}{\Psi_G} \frac{\partial \Psi_G}{\partial w_{kl}} = \frac{1}{1 + e^{-v_l}} \frac{x_k}{2\sigma^2} \quad (33)$$

$$\begin{aligned} \frac{1}{\Psi_G} \frac{\partial^2}{\partial X_k^2} \Psi_G &= -\frac{1}{2\sigma^2} - \sum_j^N \frac{w_{kj}^2}{2\sigma^4} \frac{e^{-v_j}}{(1 + e^{-v_j})^2} \\ &\quad + \frac{1}{4\sigma^4} \left(a_k - x_k + \sum_j^N \frac{w_{kj}}{1 + e^{-v_j}} \right)^2 \end{aligned} \quad (34)$$

6 Results

6.1 One Particle in One Dimension

As a first test of the RBM, we apply it to the very simple case of a single particle in one dimension. We will use the standard metropolis sampling algorithm to begin with. Figure 1 shows the learned wavefunction after $2 \cdot 10^4$ iterations, using a learning rate of 0.9, and no regularization. The energy produced by this wavefunction comes out as $0.50033 \pm 5.6 \cdot 10^{-6}$ a.u., compared to the exact value of 0.5 a.u.. The error given here is the standard error of the mean local energy, as calculated with the Blocking method discussed in project 1, using 2^{15} samples. If we allow for more training, the energy is lower somewhat more, although the gains diminish as E_L approaches its ideal value.

Applying regularization in this case, for almost any reasonable choice for γ (e.g. 0.1), the RBM converges *very* quickly to the exact wavefunction, by setting all parameters as small as

possible. The effect of regularization is artificially magnified in this situation, as it so happens that the minimizing choice of parameters coincide with the minimizing choice for the reg-

ularization term, i.e the trivial $\alpha = \mathbf{0}$ solution. We cannot expect this to work as well for less trivial tests, but it serves as a nice sanity check for the developed codes.

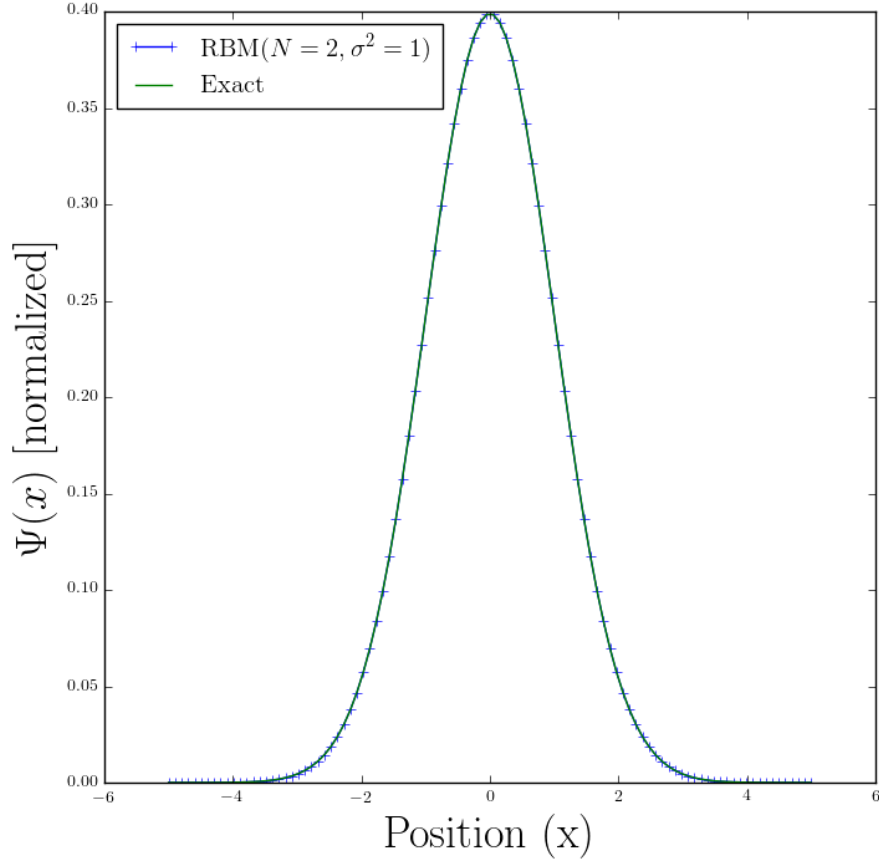


Figure 1: Ideal and learned wavefunction for one particle in one dimension.

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Appendices

A Analytic Expression for the Local Energy

To get started we will be needing a couple of partial derivatives:

$$\frac{\partial}{\partial X_k}(1 + e^{v_j}) = e^{v_j} \frac{\partial}{\partial X_k} v_j = e^{v_j} \frac{w_{kj}}{\sigma^2} \quad (35)$$

$$\begin{aligned} \frac{\partial}{\partial X_k} e^{-\sum_i^M u_i} &= e^{-\sum_i^M u_i} \frac{\partial}{\partial X_k} \left(-\sum_i^M u_i \right) \\ &= e^{-\sum_i^M u_i} \frac{\partial}{\partial X_k} (-u_k) \\ &= -e^{-\sum_i^M u_i} \frac{x_k - a_k}{\sigma^2} \end{aligned} \quad (36)$$

We are now ready to compute the first derivative:

$$\begin{aligned} \frac{\partial}{\partial X_k} \Psi &= \frac{1}{Z} \left[\prod_j^N (1 + e^{v_j}) \frac{\partial}{\partial X_k} e^{-\sum_i^M u_i} \right. \\ &\quad \left. + e^{-\sum_i^M u_i} \frac{\partial}{\partial X_k} \prod_j^N (1 + e^{v_j}) \right] \\ &= -\frac{x_k - a_k}{\sigma^2} \Psi + \Psi \sum_j^N \left(\frac{1}{1 + e^{v_j}} \frac{\partial}{\partial X_k} (1 + e^{v_j}) \right) \\ &= -\frac{x_k - a_k}{\sigma^2} \Psi + \Psi \sum_j^N \frac{1}{1 + e^{v_j}} \left(\frac{w_{kj}}{\sigma^2} e^{v_j} \right) \\ &= \frac{1}{\sigma^2} \left(a_k - x_k + \sum_j^N \frac{w_{kj}}{1 + e^{-v_j}} \right) \Psi. \end{aligned}$$

Before jumping into the second derivative, one more helpful derivative:

$$\begin{aligned} \frac{\partial}{\partial X_k} \left(\frac{w_{kj}}{1 + e^{-v_j}} \right) &= w_{kj} \frac{e^{-v_j}}{(1 + e^{-v_j})^2} \frac{\partial(-v_j)}{\partial X_k} \\ &= -\frac{w_{kj}^2}{\sigma^2} \frac{e^{-v_j}}{(1 + e^{-v_j})^2} \end{aligned} \quad (37)$$

Now, finally the second derivative:

$$\begin{aligned} \frac{1}{\Psi} \frac{\partial^2}{\partial X_k^2} \Psi &= \frac{1}{\Psi} \frac{\partial}{\partial X_k} \left[\frac{1}{\sigma^2} \left(a_k - x_k + \sum_j^N \frac{w_{kj}}{1 + e^{-v_j}} \right) \Psi \right] \\ &= \frac{1}{\sigma^2} \left[\frac{\partial}{\partial X_k} \left(a_k - x_k + \sum_j^N \frac{w_{kj}}{1 + e^{-v_j}} \right) \right. \\ &\quad \left. + \left(a_k - x_k + \sum_j^N \frac{w_{kj}}{1 + e^{-v_j}} \right) \frac{1}{\Psi} \frac{\partial}{\partial X_k} \Psi \right] \\ &= -\frac{1}{\sigma^2} - \sum_j^N \frac{w_{kj}^2}{\sigma^4} \frac{e^{-v_j}}{(1 + e^{-v_j})^2} \\ &\quad + \frac{1}{\sigma^4} \left(a_k - x_k + \sum_j^N \frac{w_{kj}}{1 + e^{-v_j}} \right)^2 \end{aligned} \quad (38)$$

The final expression we shall use then for the local energy is:

$$E_L = \sum_{i=1}^P \frac{1}{2} r_i^2 + \sum_{i < j}^P \frac{1}{r_{ij}} - \frac{1}{2} \sum_{k=1}^M \frac{1}{\Psi} \frac{\partial^2}{\partial x_k^2} \Psi, \quad (39)$$

substituting in Equation 38.