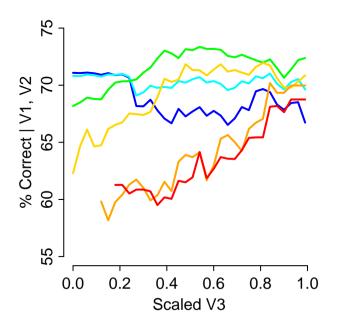
## **Time limit Low**



## **Time limit High**

