# Milestone - 3

# **BSCSS3001: Software Engineering**

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## **Design of Components**

#### Student's View

- Authentication of User
- Creating Tickets
- Updating tickets and status to resolved
- Deleting tickets
- view dashboard with recent/all tickets
- read FAQs
- Notifications for created and subscribed tickets
- Profile Settings page

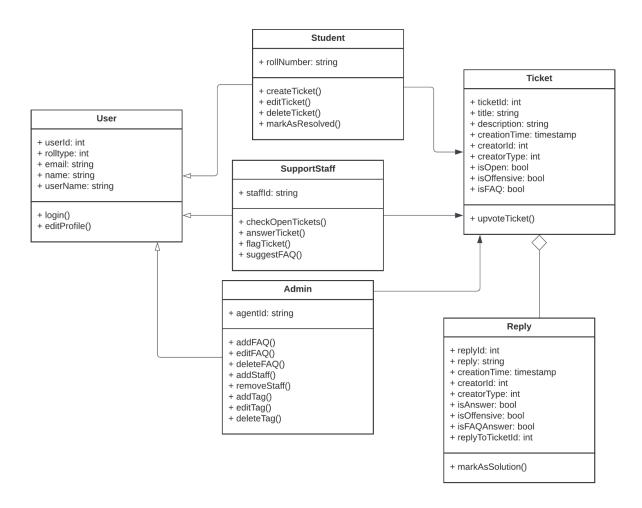
#### Staff's View

- Authentication of Staff
- Reply to tickets raised by students
- Pinning ticket to top
- Request admin to add FAQ
- Flag/Delete a ticket

#### Admin's view

- Authentication of Admin
- Manage members in support staff
- Manage FAQ requests sent by support staff
- Add/Delete/Reorder FAQs
- Dashboard/Performance Page of support staff
- Pinning ticket to top
- Add tags for support staff and students
- Celery task for notifying unresolved tickets after 48 hours

# **Class Diagram**



## **Sprint Schedule**

- Sprint 1: Milestone-1
  - o Date: 13/02/2023 19/02/2023
    - Identify users of the application primary, secondary and tertiary users.
    - Write user stories for the requirements, based on the SMART guidelines discussed in the lectures
- Sprint 2: Milestone-2
  - o Date: 20/02/2023 26/02/2023
    - Create a storyboard for the application
    - Create low-fidelity wireframes for the identified user stories
- Sprint 3: Milestone-3
  - Date: 27/02/2023 05/03/2023
    - JIRA Roadmap
    - Design Of Components
    - Software Design-UML Class Diagrams
- Sprint 4: Milestone-4
  - o Date: 06/03/2023 19/03/2023
    - Developing API Endpoints
    - Developing Frontend
    - YML File For APIs
- Sprint 5: Milestone-5
  - o Date: 20/03/2023 02/04/2023
    - Integrating APIs to Frontend
    - Design and describe a few test cases
    - Code Review
- Sprint 6: Milestone-6
  - Date: 03/04/2023 16/04/2023
    - Recorded presentation of the working model of your system.
    - Testing of the whole system
    - Detailed report on work done

## **SCRUM Meetings Schedule and Minutes**

**SCRUM Meetings:** Every Wednesday, Saturday and Sunday 10:00PM –11:00PM

### **Minutes from Sprint 1 SCRUM Meetings:**

Identified and discussed the different types of users (primary, secondary, and tertiary). Discussed User Stories and applied SMART Guidelines to refine the User Stories.

#### **Minutes from Sprint 2 SCRUM Meetings:**

Discussed about the Storyboard and Wireframes, how many stories should be there and screens for wireframes

#### **Minutes from Sprint 3 SCRUM Meetings:**

Discussed the complete workflow and plan the execution of the project. Also discussed about the design of components and class diagrams

