

COMP SUPERSCALAR

COMPSs Sample Applications

Version: 1.3

February 19, 2016



This manual only provides Java, Python and C/C++ sample applications that can be used as a reference. Specifically, it details the applications' code and different ways to execute and analyse them (by using different runcompss flags).

For further information about the application execution please refer to the *COMPSs User Manual: Application execution guide* available at http://compss.bsc.es.

For further information about the application development please refer to the *COMPSs User Manual: Application development guide* available at http://compss.bsc.es/.

Contents

1	COMP Superscalar (COMPSs)	1
2	Java Sample applications	2
	2.1 Hello World	2
	2.2 Simple	4
	2.3 Increment	
	2.4 Matrix multiplication	
	2.5 Sparse LU decomposition	
	2.6 BLAST Workflow	
3	Python Sample applications	14
	3.1 Simple	14
	3.2 Increment	
4	C/C++ Sample applications	18
	4.1 Simple	18
	4.2 Increment	

List of Figures

1	Java increment tasks graph
2	Matrix multiplication
3	Sparse LU decomposition
4	The COMPSs Blast workflow
5	Python increment tasks graph
	C increment tasks graph

List of Tables

1 COMP Superscalar (COMPSs)

COMP Superscalar (COMPSs) is a programming model which aims to ease the development of applications for distributed infrastructures, such as Clusters, Grids and Clouds. COMP Superscalar also features a runtime system that exploits the inherent parallelism of applications at execution time.

For the sake of programming productivity, the COMPSs model has four key characteristics:

- Sequential programming: COMPSs programmers do not need to deal with the typical duties of parallelization and distribution, such as thread creation and synchronization, data distribution, messaging or fault tolerance. Instead, the model is based on sequential programming, which makes it appealing to users that either lack parallel programming expertise or are looking for better programmability.
- Infrastructure unaware: COMPSs offers a model that abstracts the application from the underlying distributed infrastructure. Hence, COMPSs programs do not include any detail that could tie them to a particular platform, like deployment or resource management. This makes applications portable between infrastructures with diverse characteristics.
- Standard programming languages: COMPSs is based on the popular programming language Java, but also offers language bindings for Python and C/C++ applications. This facilitates the learning of the model, since programmers can reuse most of their previous knowledge.
- No APIs: In the case of COMPSs applications in Java, the model does not require to use any special API call, pragma or construct in the application; everything is pure standard Java syntax and libraries. With regard the Python and C/C++ bindings, a small set of API calls should be used on the COMPSs applications.

2 Java Sample applications

The first two examples in this section are simple applications developed in COMPSs to easily illustrate how to code, compile and run COMPSs applications. These applications are executed locally and show different ways to take advantage of all the COMPSs features.

The rest of the examples are more elaborated and consider the execution in a cloud platform where the VMs mount a common storage on /sharedDisk directory. This is useful in the case of applications that require working with big files, allowing to transfer data only once, at the beginning of the execution, and to enable the application to access the data directly during the rest of the execution.

The Virtual Machine available at our webpage (http://compss.bsc.es/) provides a development environment with all the applications listed in the following sections. The codes of all the applications can be found under the /home/compss/workspace_java/ folder.

2.1 Hello World

The Hello Wolrd is a Java application that creates a task and prints a Hello World! message. Its purpose is to clarify that the COMPSs tasks output is redirected to the job files and it is **not** available at the standard output.

Next we provide the important parts of the application's code.

```
// hello.Hello

public static void main(String[] args) throws Exception {
    // Check and get parameters
    if (args.length != 0) {
        usage();
        throw new Exception("[ERROR] Incorrect number of parameters");
    }

    // Hello World from main application
    System.out.println("Hello World! (from main application)");

    // Hello World from a task
    HelloImpl.sayHello();
}
```

As shown in the main code, this application has no input arguments.

```
// hello.HelloImpl
public static void sayHello() {
   System.out.println("Hello World! (from a task)");
}
```

Remember that, to run with COMPSs, java applications must provide an interface. For simplicity, in this example, the content of the interface only declares the task which has no parameters:

```
// hello.HelloItf
```

```
@Method(declaringClass = "hello.HelloImpl")
void sayHello(
);
```

Notice that there is a first Hello World message printed from the main code and, a second one, printed inside a task. When executing sequentially this application users will be able to see both messages at the standard output. However, when executing this application with COMPSs, users will only see the message from the main code at the standard output. The message printed from the task will be stored inside the job log files.

Let's try it. First we proceed to compile the code by running the following instructions:

```
compss@bsc:~$ cd ~/workspace_java/hello/src/main/java/hello/
compss@bsc:~/workspace_java/hello/src/main/java/hello$ javac *.java
compss@bsc:~/workspace_java/hello/src/main/java/hello$ cd ..
compss@bsc:~/workspace_java/hello/src/main/java$ jar cf hello.jar hello
compss@bsc:~/workspace_java/hello/src/main/java$ mv hello.jar ~/workspace_java/hello/jar/
```

Alternatively, this example application is prepared to be compiled with maven:

```
compss@bsc:~$ cd ~/workspace_java/hello/
compss@bsc:~/workspace_java/hello$ mvn clean package
```

Once done, we can sequentially execute the application by directly invoking the *jar* file.

```
compss@bsc:~$ cd ~/workspace_java/hello/jar/
compss@bsc:~/workspace_java/hello/jar$ java -cp hello.jar hello.Hello
Hello World! (from main application)
Hello World! (from a task)
```

And we can also execute the application with COMPSs:

```
compss@bsc:~$ cd ~/workspace_java/hello/jar/
compss@bsc:~/workspace_java/hello/jar$ runcompss -d hello.Hello
Using default location for project file: /opt/COMPSs/Runtime/configuration/xml/projects/project.xml
Using default location for resources file: /opt/COMPSs/Runtime/configuration/xml/resources/resources.xml
           ---- Executing hello.Hello ---
WARNING: IT Properties file is null. Setting default values
   API] - Deploying COMPSs Runtime v1.3
            Starting COMPSs Runtime v1.3
    API]
   API] - Initializing components
   API] - Ready to process tasks
Hello World! (from main application)
   API] - Creating task from method sayHello in hello.HelloImpl
   API] - There is 0 parameter
         - No more tasks for app 1
   API]
        - Getting Result Files 1
   APTl
    API] - Stop IT reached
    API]
        - Stopping AP...
        - Stopping TD...
    APIl
    API] - Stopping Comm..
```

```
[ API] - Execution Finished
```

Notice that the COMPSs execution is using the -d option to allow the job logging. Thus, we can check out the application jobs folder to look for the task output.

```
compss@bsc:~% cd ~/.COMPSs/hello.Hello_01/jobs/
compss@bsc:~/.COMPSs/hello.Hello_01/jobs$ ls -1
job1_NEW.err
job1_NEW.out
compss@bsc:~/.COMPSs/hello.Hello_01/jobs$ cat job1_NEW.out
compss@bsc:~/.COMPSs/hello.Hello_02/jobs$ cat job1_NEW.out
[DEBUG|integratedtoolkit.Worker|Executor] Creating sandbox for job 1
WORKER - Parameters of execution:
    * Method class: hello.HelloImpl
    * Method name: sayHello
    * Parameter types:
    * Parameter values:
Hello World! (from a task)
[DEBUG|integratedtoolkit.Worker|Executor] Removing sandbox for job 1
```

2.2 Simple

The Simple application is a Java application that increases a counter by means of a task. The counter is stored inside a file that is transferred to the worker when the task is executed. Thus, the tasks inferface is defined as follows:

```
// simple.SimpleItf

@Method(declaringClass = "simple.SimpleImpl")
void increment(
    @Parameter(type = Type.FILE, direction = Direction.INOUT) String file
);
```

Next we also provide the invocation of the task from the main code and the increment's method code.

```
// simple.Simple

public static void main(String[] args) throws Exception {
    // Check and get parameters
    if (args.length != 1) {
        usage();
        throw new Exception("[ERROR] Incorrect number of parameters");
    }
    int initialValue = Integer.parseInt(args[0]);

    // Write value
    FileOutputStream fos = new FileOutputStream(fileName);
    fos.write(initialValue);
    fos.close();
    System.out.println("Initial counter value is " + initialValue);

    //Execute increment
    SimpleImpl.increment(fileName);
```

```
// Write new value
FileInputStream fis = new FileInputStream(fileName);
int finalValue = fis.read();
fis.close();
System.out.println("Final counter value is " + finalValue);
}
```

```
// simple.SimpleImpl

public static void increment(String counterFile) throws FileNotFoundException, IOException {
    // Read value
    FileInputStream fis = new FileInputStream(counterFile);
    int count = fis.read();
    fis.close();

    // Write new value
    FileOutputStream fos = new FileOutputStream(counterFile);
    fos.write(++count);
    fos.close();
}
```

Finally, to compile and execute this application users must run the following commands:

```
compss@bsc:~$ cd ~/workspace_java/simple/src/main/java/simple/
compss@bsc:~/workspace_java/simple/src/main/java/simple$ javac *.java
compss@bsc:~/workspace_java/simple/src/main/java/simple$ cd ..
compss@bsc:~/workspace_java/simple/src/main/java$ jar cf simple.jar simple
compss@bsc:~/workspace_java/simple/src/main/java$ mv simple.jar ~/workspace_java/simple/jar/
compss@bsc:~$ cd ~/workspace_java/simple/jar
compss@bsc:~/workspace_java/simple/jar$ runcompss simple.Simple 1
compss@bsc:~/workspace_java/simple/jar$ runcompss simple.Simple 1
Using default location for project file: /opt/COMPSs/Runtime/configuration/xml/projects/project.xml
Using default location for resources file: /opt/COMPSs/Runtime/configuration/xml/resources/resources.xml
    ----- Executing simple.Simple ------
WARNING: IT Properties file is null. Setting default values
[ API] - Starting COMPSs Runtime v1.3
Initial counter value is 1
Final counter value is 2
   API] - No more tasks for app 1
   API] - Getting Result Files 1
  API] - Execution Finished
```

2.3 Increment

The Increment application is a Java application that increases N times three different counters. Each increase step is developed by a separated task. The purpose of this application is to show parallelism between the three counters.

Next we provide the main code of this application. The code inside the *increment* task is the same than the previous example.

```
// increment.Increment
public static void main(String[] args) throws Exception {
 // Check and get parameters
 if (args.length != 4) {
   usage();
   throw new Exception("[ERROR] Incorrect number of parameters");
 int N = Integer.parseInt(args[0]);
 int counter1 = Integer.parseInt(args[1]);
 int counter2 = Integer.parseInt(args[2]);
 int counter3 = Integer.parseInt(args[3]);
 // Initialize counter files
 System.out.println("Initial counter values:");
 initializeCounters(counter1, counter2, counter3);
 // Print initial counters state
 printCounterValues();
 // Execute increment tasks
 for (int i = 0; i < N; ++i) {</pre>
   IncrementImpl.increment(fileName1);
   IncrementImpl.increment(fileName2);
   IncrementImpl.increment(fileName3);
  // Print final counters state (sync)
 System.out.println("Final counter values:");
 printCounterValues();
```

As shown in the main code, this application has 4 parameters that stand for:

- 1. N: Number of times to increase a counter
- 2. InitialValue1: Initial value for counter 1
- 3. InitialValue2: Initial value for counter 2
- 4. **InitialValue3:** Initial value for counter 3

Next we will compile and run the Increment application with the -g option to be able to generate the final graph at the end of the execution.

```
compss@bsc:~$ cd ~/workspace_java/increment/src/main/java/increment/
compss@bsc:~/workspace_java/increment/src/main/java/increment$ javac *.java
compss@bsc:~/workspace_java/increment/src/main/java/increment$ cd ...
compss@bsc:~/workspace_java/increment/src/main/java$ jar cf increment.jar increment
compss@bsc:~/workspace_java/increment/src/main/java$ mv increment.jar ~/workspace_java/increment/jar/
compss@bsc:~$ cd ~/workspace_java/increment/jar
compss@bsc:~/workspace_java/increment/jar$ runcompss -g increment.Increment 10 1 2 3
Using default location for project file: /opt/COMPSs/Runtime/configuration/xml/projects/project.xml
Using default location for resources file: /opt/COMPSs/Runtime/configuration/xml/resources/resources.xml
                - Executing increment.Increment
WARNING: IT Properties file is null. Setting default values
[ API] - Starting COMPSs Runtime v1.3
Initial counter values:
- Counter1 value is 1
- Counter2 value is 2
- Counter3 value is 3
```

```
Final counter values:
- Counter1 value is 11
- Counter2 value is 12
- Counter3 value is 13
[ API] - No more tasks for app 1
[ API] - Getting Result Files 1
[ API] - Execution Finished
```

By running the *gengraph* command users can obtain the task graph of the above execution. Next we provide the set of commands to obtain the graph show in Figure 1.

```
compss@bsc:~$ cd ~/.COMPSs/increment.Increment_01/monitor/
compss@bsc:~/.COMPSs/increment.Increment_01/monitor$ gengraph complete_graph.dot
compss@bsc:~/.COMPSs/increment.Increment_01/monitor$ evince complete_graph.pdf
```



Figure 1: Java increment tasks graph

2.4 Matrix multiplication

The Matrix Multiplication (Matmul) is a pure Java application that multiplies two matrices in a direct way. The application creates 2 matrices of N x N size initialized with values, and multiply the matrices by blocks.

This application provides three different implementations that only differ on the way of storing the matrix:

- 1. matmul.objects.Matmul Matrix stored by means of objects
- 2. matmul.files.Matmul Matrix stored in files
- 3. matmul.arrays.Matmul Matrix represented by an array



Figure 2: Matrix multiplication

In all the implementations the multiplication is implemented in the multiplyAccumulative method that is thus selected as the task to be executed remotely. As example, we we provide next the task implementation and the tasks interface for the objects implementation.

```
// matmul.objects.Block
public void multiplyAccumulative(Block a, Block b) {
   for (int i = 0; i < M; i++) {
      for (int j = 0; j < M; j++) {
        for (int k = 0; k < M; k++) {
            data[i][j] += a.data[i][k]*b.data[k][j];
        }
    }
   }
}</pre>
```

```
// matmul.objects.MatmulItf
@Method(declaringClass = "matmul.objects.Block")
void multiplyAccumulative(
    @Parameter Block a,
    @Parameter Block b
);
```

In order to run the application the matrix dimension (number of blocks) and the dimension of each block have to be supplied. Consequently, any of the implementations must be executed by running the following command.

```
compss@bsc:~$ runcompss matmul.<IMPLEMENTATION_TYPE>.Matmul <matrix_dim> <block_dim>
```

Finally, we provide an example of execution for each implementation.

```
- M: 4
[ API] - No more tasks for app 1
[ API] - Getting Result Files 1
[ API] - Execution Finished
```

2.5 Sparse LU decomposition

SparseLU multiplies two matrices using the factorization method of LU decomposition, which factorizes a matrix as a product of a lower triangular matrix and an upper one.

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} l_{11} & 0 & 0 \\ l_{21} & l_{22} & 0 \\ l_{31} & l_{32} & l_{33} \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}.$$

Figure 3: Sparse LU decomposition

The matrix is divided into N x N blocks on where 4 types of operations will be applied modifying the blocks: **lu0**, **fwd**, **bdiv** and **bmod**. These four operations are implemented

in four methods that are selected as the tasks that will be executed remotely. In order to run the application the matrix dimension has to be provided.

As the previous application, the sparseLU is provided in three different implementations that only differ on the way of storing the matrix:

- 1. sparseLU.objects.SparseLU Matrix stored by means of objects
- 2. sparseLU.files.SparseLU Matrix stored in files
- 3. sparseLU.arrays.SparseLU Matrix represented by an array

Thus, the commands needed to execute the application is with each implementation are:

```
compss@bsc:~$ cd workspace_java/sparseLU/jar/
compss@bsc:~/workspace_java/sparseLU/jar$ runcompss sparseLU.objects.SparseLU 16 8
Using default location for project file: /opt/COMPSs/Runtime/configuration/xml/projects/project.xml
Using default location for resources file: /opt/COMPSs/Runtime/configuration/xml/resources/resources.xml
             ---- Executing sparseLU.objects.SparseLU -
WARNING: IT Properties file is null. Setting default values
  API] - Starting COMPSs Runtime v1.3 (build 20151030-0946.rnull)
[LOG] Running with the following parameters:
[LOG] - Matrix Size: 16
[LOG]
      - Block Size: 8
[LOG] Initializing Matrix
[LOG] Computing SparseLU algorithm on A
[LOG] Main program finished.
  API] - No more tasks for app 1
  API] - Getting Result Files 1
  API] - Execution Finished
```

```
compss@bsc:~$ cd workspace_java/sparseLU/jar/
compss@bsc:~/workspace_java/sparseLU/jar$ runcompss sparseLU.files.SparseLU 4 8
Using default location for project file: /opt/COMPSs/Runtime/configuration/xml/projects/project.xml
Using default location for resources file: /opt/COMPSs/Runtime/configuration/xml/resources/resources.xml
               - Executing sparseLU.files.SparseLU
WARNING: IT Properties file is null. Setting default values
[ API] - Starting COMPSs Runtime v1.3 (build 20151030-0946.rnull)
[LOG] Running with the following parameters:
[LOG] - Matrix Size: 4
[LOG] - Block Size: 8
[LOG] Initializing Matrix
[LOG] Computing SparseLU algorithm on A
[LOG] Main program finished.
 API] - No more tasks for app 1
   API] - Getting Result Files 1
   API] - Execution Finished
```

```
compss@bsc:~$ cd workspace_java/sparseLU/jar/compss@bsc:~/workspace_java/sparseLU/jar$ runcompss sparseLU.arrays.SparseLU 8 8
```

2.6 BLAST Workflow

BLAST is a widely-used bioinformatics tool for comparing primary biological sequence information, such as the amino-acid sequences of different proteins or the nucleotides of DNA sequences with sequence databases, identifying sequences that resemble the query sequence above a certain threshold. The work performed by the COMPSs Blast workflow is computationally intensive and embarrassingly parallel.

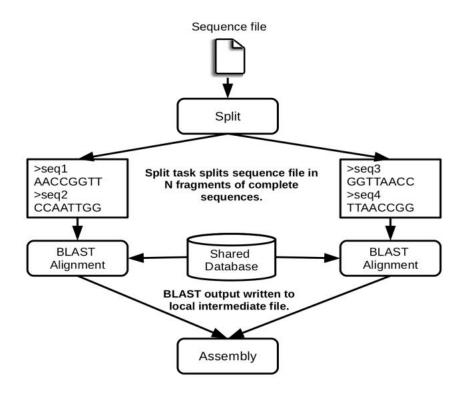


Figure 4: The COMPSs Blast workflow

The workflow describes the three blocks of the workflow implemented in the **Split**, **Align** and **Assembly** methods. The second one is the only method that is chosen to

be executed remotely, so it is the unique method defined in the interface file. The **Split** method chops the query sequences file in N fragments, **Align** compares each sequence fragment against the database by means of the Blast binary, and **Assembly** combines all intermediate files into a single result file.

This application uses a database that will be on the shared disk space avoiding transferring the entire database (which can be large) between the virtual machines.

```
compss@bsc:~$ cp ~/workspace/blast/package/Blast.tar.gz /home/compss/compss@bsc:~$ tar xzf Blast.tar.gz
```

The command line to execute the workflow:

Where:

- **debug**: The debug flag of the application (true or false).
- bin_location: Path of the Blast binary.
- database_file: Path of database file; the shared disk /sharedDisk/ is suggested to avoid big data transfers.
- **sequences_file**: Path of sequences file.
- frag_number: Number of fragments of the original sequence file, this number determines the number of parallel Align tasks.
- tmpdir: Temporary directory (/home/compss/tmp/).
- **output_file**: Path of the result file.

Example:

```
compss@bsc:~$ runcompss blast.Blast true
/home/compss/workspace_java/blast/binary/blastall
/sharedDisk/Blast/databases/swissprot/swissprot
/sharedDisk/Blast/sequences/sargasso_test.fasta
4
/tmp/
/home/compss/out.txt
```

3 Python Sample applications

The first two examples in this section are simple applications developed in COMPSs to easily illustrate how to code, compile and run COMPSs applications. These applications are executed locally and show different ways to take advantage of all the COMPSs features.

The rest of the examples are more elaborated and consider the execution in a cloud platform where the VMs mount a common storage on /sharedDisk directory. This is useful in the case of applications that require working with big files, allowing to transfer data only once, at the beginning of the execution, and to enable the application to access the data directly during the rest of the execution.

The Virtual Machine available at our webpage (http://compss.bsc.es/) provides a development environment with all the applications listed in the following sections. The codes of all the applications can be found under the /home/compss/workspace_python/folder

3.1 Simple

The Simple application is a Python application that increases a counter by means of a task. The counter is stored inside a file that is transferred to the worker when the task is executed. Next, we provide the main code and the task declaration:

```
def main_program():
   from pycompss.api.api import compss_open
   # Check and get parameters
   if len(sys.argv) != 2:
       usage()
       exit(-1)
   initialValue = sys.argv[1]
   fileName="counter"
   # Write value
   fos = open(fileName, 'w')
   fos.write(initialValue)
   fos.close()
   print "Initial counter value is " + initialValue
   # Execute increment
   increment(fileName)
   # Write new value
   fis = compss_open(fileName, 'r+')
   finalValue = fis.read()
   fis.close()
   print "Final counter value is " + finalValue
```

```
@task(filePath = FILE_INOUT)
def increment(filePath):
    # Read value
    fis = open(filePath, 'r')
    value = fis.read()
    fis.close()

# Write value
    fos = open(filePath, 'w')
```

```
fos.write(str(int(value) + 1))
fos.close()
```

The simple application can be executed by invoking the runcompss command with the -lang=python flag. The following lines provide an example of its execution.

3.2 Increment

The Increment application is a Python application that increases N times three different counters. Each increase step is developed by a separated task. The purpose of this application is to show parallelism between the three counters.

Next we provide the main code of this application. The code inside the *increment* task is the same than the previous example.

```
def main_program():
   # Check and get parameters
   if len(sys.argv) != 5:
       usage()
       exit(-1)
   N = int(sys.argv[1])
   counter1 = int(sys.argv[2])
   counter2 = int(sys.argv[3])
   counter3 = int(sys.argv[4])
   # Initialize counter files
   initializeCounters(counter1, counter2, counter3)
   print "Initial counter values:"
   printCounterValues()
   # Execute increment
   for i in range(N):
       increment(FILENAME1)
       increment (FILENAME2)
       increment(FILENAME3)
   # Write final counters state (sync)
   print "Final counter values:"
   printCounterValues()
```

As shown in the main code, this application has 4 parameters that stand for:

- 1. N: Number of times to increase a counter
- 2. **counter1:** Initial value for counter 1
- 3. **counter2:** Initial value for counter 2
- 4. **counter3**: Initial value for counter 3

Next we run the Increment application with the -g option to be able to generate the final graph at the end of the execution.

```
compss@bsc:~/workspace_python/increment$ runcompss --lang=python -g ~/workspace_python/increment/increment.
Using default location for project file: /opt/COMPSs/Runtime/scripts/configuration/xml/projects/project.xml
Using default location for resources file: /opt/COMPSs/Runtime/scripts/configuration/xml/resources/
     ----- Executing increment.py -----
WARNING: IT Properties file is null. Setting default values
         - Deploying COMPSs Runtime v1.3
   API] - Starting COMPSs Runtime v1.3
Initial counter values:
 Counter1 value is 1
- Counter1 value is 2
- Counter1 value is 3
Final counter values:
- Counter1 value is 11
- Counter1 value is 12
- Counter1 value is 13
  API] - No more tasks for app 0
API] - Getting Result Files 0
   API] - Execution Finished
```

By running the *gengraph* command users can obtain the task graph of the above execution. Next we provide the set of commands to obtain the graph show in Figure 5.

```
compss@bsc:~$ cd ~/.COMPSs/increment.py_01/monitor/
compss@bsc:~/.COMPSs/increment.py_01/monitor$ gengraph complete_graph.dot
compss@bsc:~/.COMPSs/increment.py_01/monitor$ evince complete_graph.pdf
```



Figure 5: Python increment tasks graph

4 C/C++ Sample applications

The first two examples in this section are simple applications developed in COMPSs to easily illustrate how to code, compile and run COMPSs applications. These applications are executed locally and show different ways to take advantage of all the COMPSs features.

The rest of the examples are more elaborated and consider the execution in a cloud platform where the VMs mount a common storage on /sharedDisk directory. This is useful in the case of applications that require working with big files, allowing to transfer data only once, at the beginning of the execution, and to enable the application to access the data directly during the rest of the execution.

The Virtual Machine available at our webpage (http://compss.bsc.es/) provides a development environment with all the applications listed in the following sections. The codes of all the applications can be found under the /home/compss/workspace_c/ folder.

4.1 Simple

The Simple application is a C application that increases a counter by means of a task. The counter is stored inside a file that is transferred to the worker when the task is executed. Thus, the tasks inferface is defined as follows:

```
// simple.idl
interface simple {
  void increment(inout File filename);
};
```

Next we also provide the invocation of the task from the main code and the increment's method code.

```
// simple.cc
int main(int argc, char *argv[]) {
   // Check and get parameters
    if (argc != 2) {
 usage();
  return -1;
   string initialValue = argv[1];
    file fileName = strdup(FILE_NAME);
    // Init compss
   compss_on();
    // Write file
   ofstream fos (fileName);
    if (fos.is_open()) {
 fos << initialValue << endl;</pre>
 fos.close();
   } else {
 cerr << "[ERROR] Unable to open file" << endl;</pre>
 return -1:
   cout << "Initial counter value is " << initialValue << endl;</pre>
    // Execute increment
    increment(&fileName);
    compss_wait_on(fileName);
```

```
// Read new value
 string finalValue;
  ifstream fis (fileName);
  if (fis.is_open()) {
if (getline(fis, finalValue)) {
    cout << "Final counter value is " << finalValue << endl;</pre>
   fis.close();
} else {
   cerr << "[ERROR] Unable to read final value" << endl;</pre>
   fis.close();
   return -1;
 } else {
cerr << "[ERROR] Unable to open file" << endl;</pre>
return -1;
 // Close COMPSs and end
  compss_off();
 return 0;
```

```
//simple-functions.cc
void increment(file *fileName) {
    cout << "INIT TASK" << endl;</pre>
    cout << "Param: " << *fileName << endl;</pre>
    // Read value
    char initialValue;
   ifstream fis (*fileName);
    if (fis.is_open()) {
  if (fis >> initialValue) {
      fis.close();
      cerr << "[ERROR] Unable to read final value" << endl;</pre>
      fis.close();
  fis.close();
   } else {
  cerr << "[ERROR] Unable to open file" << endl;</pre>
    // Increment
    cout << "INIT VALUE: " << initialValue << endl;</pre>
    int finalValue = ((int)(initialValue) - (int)('0')) + 1;
cout << "FINAL VALUE: " << finalValue << endl;</pre>
    // Write new value
    ofstream fos (*fileName);
    if (fos.is_open()) {
  fos << finalValue << endl;</pre>
  fos.close();
   } else {
  cerr << "[ERROR] Unable to open file" << endl;</pre>
    cout << "END TASK" << endl;</pre>
```

Finally, to compile and execute this application users must run the following commands:

```
compss@bsc:~$ cd ~/workspace_c/simple/
```

```
compss@bsc:~/workspace_c/simple$ buildapp simple
compss@bsc:~/workspace_c/simple$ runcompss --lang=c --project=./xml/project.xml --resources=./xml/resources
    .xml ~/workspace_c/simple/master/simple 1
               -- Executing simple
JVM_OPTION_FILE: /tmp/tmp.X3MVgWY1L1
IT_HOME: /opt/COMPSs//Runtime/scripts/user/../..
Args: 1
WARNING: IT Properties file is null. Setting default values
  API] - Starting COMPSs Runtime v1.3 (build 20151030-0946.rnull)
Initial counter value is 1
   BINDING] - @GS_register - Ref: 0x7ffe027514c8
   BINDING] - @GS_register - ENTRY ADDED
   BINDING] - @GS_register - Entry.type: 0
BINDING] - @GS_register - Entry.classname: File
   BINDING] - @GS_register - Entry.filename: counter
   BINDING] - @compss_wait_on - Entry.type: 0
   BINDING]
            - @compss_wait_on - Entry.classname: File
   BINDING] - @compss_wait_on - Entry.filename: counter
  BINDING] - @compss_wait_on - Runtime filename: /home/compss/.COMPSs/simple_01/tmpFiles/
    d1v2_1446817611279.IT
  BINDING] - @compss_wait_on - File renaming: /home/compss/.COMPSs/simple_01/tmpFiles/
    d1v2_1446817611279.IT to counter
Final counter value is 2
[ API] - No more tasks for app 0
   API] - Getting Result Files 0
   API] - Execution Finished
```

4.2 Increment

The Increment application is a C application that increases N times three different counters. Each increase step is developed by a separated task. The purpose of this application is to show parallelism between the three counters.

Next we provide the main code of this application. The code inside the *increment* task is the same than the previous example.

```
// increment.cc
int main(int argc, char *argv[]) {
   // Check and get parameters
   if (argc != 5) {
 usage();
 return -1;
   int N = atoi( argv[1] );
   string counter1 = argv[2];
   string counter2 = argv[3];
   string counter3 = argv[4];
   // Init COMPSs
   compss_on();
   // Initialize counter files
   file fileName1 = strdup(FILE_NAME1);
   file fileName2 = strdup(FILE_NAME2);
   file fileName3 = strdup(FILE_NAME3);
   initializeCounters(counter1, counter2, counter3, fileName1, fileName2, fileName3);
    // Print initial counters state
```

```
cout << "Initial counter values: " << endl;</pre>
  printCounterValues(fileName1, fileName2, fileName3);
  // Execute increment tasks
  for (int i = 0; i < N; ++i) {</pre>
increment(&fileName1);
increment(&fileName2);
increment(&fileName3);
 }
  // Sync master
  compss_wait_on(fileName1);
  compss_wait_on(fileName2);
  compss_wait_on(fileName3);
  // Print final state
  cout << "Final counter values: " << endl;</pre>
  printCounterValues(fileName1, fileName2, fileName3);
  // Stop COMPSs
  compss_off();
  return 0;
```

As shown in the main code, this application has 4 parameters that stand for:

- 1. N: Number of times to increase a counter
- 2. **counter1:** Initial value for counter 1
- 3. **counter2**: Initial value for counter 2
- 4. **counter3**: Initial value for counter 3

Next we will compile and run the Increment application with the -g option to be able to generate the final graph at the end of the execution.

```
compss@bsc:~$ cd ~/workspace_c/increment/
compss@bsc:~/workspace_c/increment$ buildapp increment
compss@bsc:~/workspace_c/increment$ runcompss --lang=c -g --project=./xml/project.xml --resources=./xml/
    resources.xml ~/workspace_c/increment/master/increment 10 1 2 3
               - Executing increment -
JVM_OPTION_FILE: /tmp/tmp.TsZ1Y3j5bM
IT_HOME: /opt/COMPSs//Runtime/scripts/user/../..
Args: 10 1 2 3
WARNING: IT Properties file is null. Setting default values
[ API] - Starting COMPSs Runtime v1.3 (build 20151030-0946.rnull)
Initial counter values:
- Counter1 value is 1
- Counter2 value is 2
- Counter3 value is 3
   BINDING] - @GS_register - Ref: 0x7ffdd12596b0
   BINDING] - @GS_register - ENTRY ADDED
   BINDING] - @GS_register - Entry.type: 0
   BINDING]
            - @GS_register - Entry.classname: File
            - @GS_register - Entry.filename: file1.txt
   BINDING
            - @GS_register - Ref: 0x7ffdd12596b8
   BINDING
   BINDING]
                @GS_register -
                                ENTRY ADDED
   BINDING] - @GS_register - Entry.type: 0
```

```
BINDING
                             Entry.classname: File
            @GS_register -
BINDING]
                             Entry.filename: file2.txt
            @GS_register -
            @GS_register -
                             Ref: 0x7ffdd12596c0
BINDING]
BINDING
            @GS_register
                             ENTRY ADDED
            @GS_register -
BINDING]
                             Entry.type: 0
            @GS_register -
BINDING1
                             Entry.classname: File
BINDING]
                             Entry.filename: file3.txt
            @GS register
BINDING
            @GS_register -
                             Ref: 0x7ffdd12596b0
                             ENTRY FOUND
BINDING]
            @GS_register -
BINDING]
            @GS_register
                             Entry.type: 0
         - @GS_register -
                             Entry.classname: File
BINDING1
BINDING]
         - @GS_register -
                             Entry.filename: file1.txt
            @GS_register -
BINDING]
                             Ref: 0x7ffdd12596b8
         - @GS_register -
                            ENTRY FOUND
RINDING
BINDING]
         - @GS_register -
                             Entry.type: 0
BINDING]
         - @GS_register -
                             Entry.classname: File
            @GS_register -
BINDING
                             Entry.filename: file2.txt
            @GS_register -
BINDING]
                             Ref: 0x7ffdd12596c0
            @GS_register -
BINDING1
                             ENTRY FOUND
BINDING
         - @GS_register -
                            Entry.type: 0
            @GS_register -
                             Entry.classname: File
BINDING
                            Entry.filename: file3.txt
BINDING]
         - @GS_register -
BINDING
            @GS_register
                             Ref: 0x7ffdd12596b0
BINDING]
           @GS_register -
                            ENTRY FOUND
BINDING1
         - @GS_register -
                            Entry.type: 0
            @GS_register -
BINDING]
                             Entry.classname: File
BINDING]
         - @GS_register -
                            Entry.filename: file1.txt
BINDING
         - @GS_register -
                            Ref: 0x7ffdd12596b8
BINDING1
            @GS_register -
                            ENTRY FOUND
         - @GS_register -
BINDING
                            Entry.type: 0
BINDING
         - @GS_register -
                             Entry.classname: File
            @GS_register -
BINDING]
                             Entry.filename: file2.txt
         - @GS_register - Ref: 0x7ffdd12596c0
BINDING1
BINDING]
            @GS_register -
                             ENTRY FOUND
BINDING]
            @GS_register -
                             Entry.type: 0
            @GS_register -
BINDING
                             Entry.classname: File
         - @GS_register -
BINDING
                             Entry.filename: file3.txt
         - @GS_register -
BINDING
                             Ref: 0x7ffdd12596b0
         - @GS_register -
BINDING1
                            ENTRY FOUND
         - @GS_register -
BINDING]
                            Entry.type: 0
BINDING1
         - @GS_register -
                            Entry.classname: File
                             Entry.filename: file1.txt
BINDING]
            @GS_register
         - @GS_register -
BINDING]
                            Ref: 0x7ffdd12596b8
         - @GS_register -
BINDING
                            ENTRY FOUND
BINDING1
            @GS_register -
                             Entry.type: 0
         - @GS_register - Entry.classname: File
BINDING
         - @GS_register -
BINDING
                            Entry.filename: file2.txt
BINDING
            @GS_register -
                            Ref: 0x7ffdd12596c0
         - @GS_register -
RINDING
                            ENTRY FOUND
BINDING]
            @GS_register -
                             Entry.type: 0
                             Entry.classname: File
BINDING]
            @GS_register -
         - @GS_register -
BINDING
                            Entry.filename: file3.txt
            @GS_register -
BINDING
                             Ref: 0x7ffdd12596b0
BINDING
            @GS_register -
                             ENTRY FOUND
BINDING
            @GS_register
                             Entry.type: 0
            @GS_register -
BINDING]
                             Entry.classname: File
                            Entry.filename: file1.txt
         - @GS_register -
BINDING1
         - @GS_register
BINDING]
                             Ref: 0x7ffdd12596b8
BINDING]
         - @GS_register - ENTRY FOUND
         - @GS_register - Entry.type: 0
BINDING1
BINDING]
            @GS_register -
                             Entry.classname: File
            @GS_register -
BINDING
                             Entry.filename: file2.txt
         - @GS_register -
BINDING1
                             Ref: 0x7ffdd12596c0
            @GS_register -
BINDING]
                            ENTRY FOUND
         - @GS_register - Entry.type: 0
BINDING
BINDING]
            @GS_register -
                             Entry.classname: File
                             Entry.filename: file3.txt
BINDING]
            @GS_register
            @GS_register -
BINDING
                            Ref: 0x7ffdd12596b0
BINDING
            @GS_register - ENTRY FOUND
BINDING]
         - @GS_register - Entry.type: 0
```

```
BINDING
                             Entry.classname: File
            @GS_register -
BINDING]
            @GS_register -
                             Entry.filename: file1.txt
            @GS_register -
BINDING]
                             Ref: 0x7ffdd12596b8
BINDING
            @GS_register
                             ENTRY FOUND
            @GS_register -
BINDING]
                             Entry.type: 0
            @GS_register -
BINDING1
                             Entry.classname: File
BINDING]
                             Entry.filename: file2.txt
            @GS_register
BINDING
            @GS_register -
                             Ref: 0x7ffdd12596c0
                             ENTRY FOUND
BINDING]
            @GS_register -
BINDING]
            @GS_register
                             Entry.type: 0
         - @GS_register -
                             Entry.classname: File
BINDING1
BINDING]
         - @GS_register -
                             Entry.filename: file3.txt
            @GS_register -
BINDING]
                             Ref: 0x7ffdd12596b0
         - @GS_register -
                            ENTRY FOUND
RINDING
BINDING]
         - @GS_register -
                             Entry.type: 0
BINDING]
         - @GS_register -
                             Entry.classname: File
            @GS_register -
BINDING
                             Entry.filename: file1.txt
            @GS_register -
BINDING]
                             Ref: 0x7ffdd12596b8
            @GS_register -
BINDING1
                             ENTRY FOUND
BINDING
         - @GS_register -
                             Entry.type: 0
            @GS_register -
                             Entry.classname: File
BINDING
                            Entry.filename: file2.txt
         - @GS_register -
BINDING1
BINDING
            @GS_register
                             Ref: 0x7ffdd12596c0
BINDING]
           @GS_register -
                            ENTRY FOUND
BINDING]
         - @GS_register -
                            Entry.type: 0
            @GS_register -
                             Entry.classname: File
BINDING
BINDING1
         - @GS_register -
                            Entry.filename: file3.txt
BINDING
         - @GS_register -
                            Ref: 0x7ffdd12596b0
BINDING1
            @GS_register -
                            ENTRY FOUND
         - @GS_register -
BINDING1
                            Entry.type: 0
BINDING
         - @GS_register -
                             Entry.classname: File
            @GS_register -
BINDING]
                             Entry.filename: file1.txt
         - @GS_register - Ref: 0x7ffdd12596b8
BINDING1
BINDING]
            @GS_register -
                             ENTRY FOUND
BINDING]
            @GS_register -
                             Entry.type: 0
            @GS_register -
BINDING
                             Entry.classname: File
         - @GS_register -
BINDING
                             Entry.filename: file2.txt
         - @GS_register -
BINDING
                            Ref: 0x7ffdd12596c0
         - @GS_register -
BINDING1
                            ENTRY FOUND
         - @GS_register -
BINDING]
                            Entry.type: 0
BINDING]
         - @GS_register -
                            Entry.classname: File
BINDING]
            @GS_register
                             Entry.filename: file3.txt
         - @GS_register -
BINDING]
                            Ref: 0x7ffdd12596b0
         - @GS_register -
BINDING
                            ENTRY FOUND
            @GS_register -
BINDING
                             Entry.type: 0
         - @GS_register - Entry.classname: File
BINDING
         - @GS_register -
BINDING
                            Entry.filename: file1.txt
BINDING
            @GS_register -
                            Ref: 0x7ffdd12596b8
         - @GS_register -
RINDING
                            ENTRY FOUND
BINDING]
            @GS_register -
                             Entry.type: 0
                             Entry.classname: File
BINDING]
            @GS_register -
         - @GS_register -
BINDING
                            Entry.filename: file2.txt
            @GS_register -
BINDING
                             Ref: 0x7ffdd12596c0
BINDING
            @GS_register -
                             ENTRY FOUND
BINDING
            @GS_register
                             Entry.type: 0
            @GS_register -
BINDING]
                             Entry.classname: File
                            Entry.filename: file3.txt
         - @GS_register -
BINDING1
BINDING]
         - @GS_register
                             Ref: 0x7ffdd12596b0
BINDING]
         - @GS_register - ENTRY FOUND
         - @GS_register -
BINDING1
                            Entry.type: 0
BINDING]
            @GS_register -
                             Entry.classname: File
            @GS_register -
BINDING
                             Entry.filename: file1.txt
         - @GS_register -
BINDING1
                             Ref: 0x7ffdd12596b8
            @GS_register -
BINDING]
                            ENTRY FOUND
         - @GS_register - Entry.type: 0
BINDING
BINDING]
            @GS_register -
                             Entry.classname: File
                             Entry.filename: file2.txt
BINDING]
            @GS_register -
            @GS_register -
BINDING
                            Ref: 0x7ffdd12596c0
BINDING
            @GS_register - ENTRY FOUND
BINDING]
         - @GS_register - Entry.type: 0
```

```
BINDING] -
                                Entry.classname: File
                @GS_register -
   BINDING] - @GS_register - Entry.filename: file3.txt
            - @compss_wait_on - Entry.type: 0
   BINDING
   BINDING]
               @compss_wait_on -
                                   Entry.classname: File
            - @compss_wait_on - Entry.filename: file1.txt
   BINDING]
  BINDING] - @compss_wait_on - Runtime filename: /home/compss/.COMPSs/increment_01/tmpFiles/
    d1v11_1446817729367.IT
  BINDING] - @compss_wait_on - File renaming: /home/compss/.COMPSs/increment_01/tmpFiles/
    d1v11_1446817729367.IT to file1.txt
   BINDING] - @compss_wait_on - Entry.type: 0
   BINDING] - @compss_wait_on - Entry.classname: File
   BINDING] - @compss_wait_on - Entry.filename: file2.txt
            - @compss_wait_on - Runtime filename: /home/compss/.COMPSs/increment_01/tmpFiles/
   BINDING]
    d2v11_1446817729367.IT
  BINDING] - @compss_wait_on - File renaming: /home/compss/.COMPSs/increment_01/tmpFiles/
    d2v11_1446817729367.IT to file2.txt
   BINDING] - @compss_wait_on - Entry.type: 0
   BINDING] - @compss_wait_on - Entry.classname: File
            - @compss_wait_on - Entry.filename: file3.txt
   BINDING
            - @compss_wait_on - Runtime filename: /home/compss/.COMPSs/increment_01/tmpFiles/
   BINDING]
    d3v11_1446817729367.IT
  BINDING] - @compss_wait_on - File renaming: /home/compss/.COMPSs/increment_01/tmpFiles/
    d3v11_1446817729367.IT to file3.txt
Final counter values:
- Counter1 value is 2
- Counter2 value is 3
- Counter3 value is 4
  API] - No more tasks for app 0
   API] - Getting Result Files 0
API] - Execution Finished
```

By running the *gengraph* command users can obtain the task graph of the above execution. Next we provide the set of commands to obtain the graph show in Figure 6.

```
compss@bsc:~$ cd ~/.COMPSs/increment_01/monitor/
compss@bsc:~/.COMPSs/increment_01/monitor$ gengraph complete_graph.dot
compss@bsc:~/.COMPSs/increment_01/monitor$ evince complete_graph.pdf
```

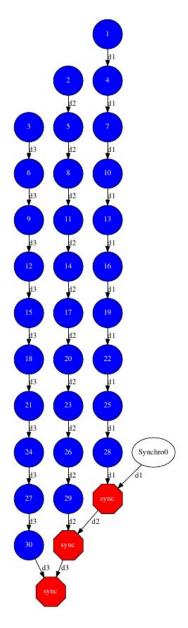


Figure 6: C increment tasks graph

Please find more details on the COMPSs framework at

http://compss.bsc.es