BatchMap algorithm for the creation of high density linkage maps in outcrossing species

Bastian Schiffthaler and Carolina Bernhardsson 2017-03-08

Introduction

In general, the reader is encouraged to go through the excellent documentation of the original OneMap package before going through this vignette. An up-to-date version can be found here. The majority of the pipeline still works the same or very similar to the implementations in OneMap (also internally). For those already familiar with the original or those looking for a quick summary, feel free to go on.

NOTE: BatchMap has been written specifically for use in outcrossing species. All OneMap functionality pertaining to back-crosses, f2, ril etc. has been removed for the sake of easier code maintenance. If your use case is not an outcrossing F1 population, turn back now.

Reading data into R

BatchMap keeps with the paradigm and format of the original OneMap data format, but includes a faster function for reading the input file read.outcross2. Further, BatchMap ignores all lines following the marker definitions (e.g. phenotypes) as all exploration beyond the construction of the linkage map is not intended to be handled by this package.

```
suppressPackageStartupMessages(library(BatchMap))
input_file <- system.file("example/sim2k.txt",package = "BatchMap")
outcross <- read.outcross2(input_file)

## Reading data... [.2%..5%..7%..10%..12%..15%..17%..20%..22%..25%..27%..30%..32%..35%..37%..40%..42%...
outcross

## This is an object of class 'outcross'
## No. individuals: 800
## No. markers: 2279</pre>
```

```
## No. individuals: 800
## No. markers: 2279
## Segregation types:
## B3.7: 575
## D1.10: 880
## D2.15: 824
## No. traits: 0
```

Detecting bins and resolving them

High density marker data often has bins of identical markers, which cause problems when estimating recombination fractions, and can in the case of the BatchMap approach make the resulting map worse. OneMap provides functions to detect and resolve such bins. Note the exact option to find.bins(), which controls wether missing information should be considered when binning data:

```
bins <- find.bins(outcross, exact = FALSE)
outcross_clean <- create.data.bins(outcross, bins)
outcross_clean</pre>
```

```
##
     This is an object of class 'outcross'
##
       No. individuals:
                             800
##
       No. markers:
                             2085
##
       Segregation types:
##
          B3.7: 563
          D1.10:
##
                     797
##
          D2.15:
                     725
##
       No. traits:
                             0
```

Note the difference in the number of markers.

Calculating the twopoint table

The function rf.2pts() calculates the twopoint table for markers. Note that with very high density datasets, a lot of RAM can be required to hold the twopoint table. As a general rule, this datastructure will require M*M*32 bytes, where M is the number of markers. In our case, with a small dataset of 2,085 markers, we'll need about 133Mb. A large dataset of 20,000 markers will need >48Gb. This would be typically run on a server machine (e.g. see some cloud server providers).

```
twopt_table <- rf.2pts(outcross_clean)

## Computing 2172570 recombination fractions:
##
## [.2%..5%..7%..10%..12%..15%..18%..20%..23%..25%..28%..30%..33%..35%..37%..40%..42%..45%..47%..50%..5
# Check the size
format(object.size(twopt_table),units = "Mb")

## [1] "133.6 Mb"</pre>
```

Grouping

In order to separate the data into linkage groups, we use the group() function:

```
##
 Selecting markers:
##
##
##
 ......
##
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 group
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  12
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  13
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 group
  14
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 ##
 ##
 group
  15
##
 ##
 ##
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```

Splittint the data into pseudo testcrosses

In order to calculate a map for each parent and then join them afterwards, we provide a function pseudo.testcross.split(), that creates a list of testcrosses. Each list element corresponds to a linkage group and a sequence for markers of type "D1.10" and one for markers of type "D2.15". Both include all markers of other types.

```
testcrosses <- pseudo.testcross.split(linkage_groups)
testcrosses$LG1.d1.10</pre>
```

```
## Number of markers: 94

## Markers in the sequence:

## M2 M5 M7 M9 M14 M16 M32 M34 M37 M52 M56 M57 M60 M62 M72 M79 M84 M89 M100

## M113 M128 M126 M130 M136 M138 M143 M144 M151 M156 M157 M160 M161 M167 M174

## M186 M189 M197 M198 M199 M202 M203 M205 M206 M207 M211 M214 M218 M220 M227

## M231 M234 M237 M245 M246 M248 M249 M253 M254 M255 M263 M271 M274 M277 M279

## M280 M285 M290 M309 M312 M324 M335 M338 M351 M355 M360 M376 M377 M380 M385

## M391 M398 M406 M419 M425 M431 M435 M449 M459 M466 M484 M493 M495 M497 M498

## Parameters not estimated.
```

Ordering sequences in parallel

Before the map is calculated using the EM model, the sequences need to be ordered by a heuristic. The RECORD algorithm usually performs very well and has desireable characteristics, which make it trivial to parallelize. We use the function record.parallel(), which takes a sequence as input and we replicate RECORD 10 times (see the times argument). We then pick the best of those replicates as our final order. Note that it is rare for times > 10 to yield any significant improvement. Finally, the cores argument defines how many of those RECORD replicates we can process in parallel. Set this to your computers number of CPUs (or maximally the number of the times argument).

```
ordered_sequences <- lapply(testcrosses, record.parallel, times = 10, cores = 1)</pre>
```

Creating the BatchMaps

With the sequences neatly ordered, we can now go ahead with creating BatchMaps. For this, we define an overall batch size as well as an overlap size and let the function pick.batch.sizes() decide on the final size in order to split batches evenly. The around argument to the function defines how much smaller or larger the batch size is allowed to be in order to create evenly sized batches. We will work with linkage group 1 from here on to save time:

```
## [1] 52 52
```

Now all that's left to do is to call map.overlapping.batches(). This function has a great deal of options. For now, take away that phase.cores controls the number of parallel threads used to estimate the correct linkage phase between a pair of markers. As there are no more than four possible phases, this should never exceed four. The size and overlap arguments should match the output of pick.batch.sizes() with the given overlap. The verbosity option can be set to output different types of progress reports.

```
phase.cores = 1,
overlap = 30)
```

The result of map.overlapping.batches() has a data member Map, which corresponds to the final map: $map_LG1_d1.10$

##									
##	Printing map:								
## ##	Monleone	s Position	Domont	: 1	Parent 2				
##	Markers	S POSITION	Parent	. 1	Parent 2				
##	1 M2	0.00	a	Ъ	a b				
##	3 M5	0.52	a	Ъ	a a				
##	4 M7	1.03	a	b	a a				
##	5 M9	1.40	a	b	a a				
##	6 M14		b	a	b a				
## ##	7 M16 9 M32		b a	a b	a a a a				
##	10 M34		a I I	b	a a				
##	11 M37		a I I	b	a a				
##	13 M52		a	b	a b				
##	15 M57	7 12.78	ъ	a	a b				
##	14 M56	3 12.78	b	a	a a				
##	17 M62		a	b	b a				
##	16 M60		b	a	a a				
##	21 M72		a	b	a b				
## ##	24 M84 25 M89		b a	a b	a a				
##	23 MOS		a b	a	a a a b				
##	26 M10		a l l	b	a la				
##	30 M1:		a	b	a a				
##	37 M13	36 27.72	ъ	a	a b				
##	34 M13	30 27.72	b	a	a a				
##	33 M12		ъ	a	b a				
##	32 M12		a	b	a b				
##	38 M13		b	a	a a				
##	41 M14 40 M14		b a	a b	a a a a				
##	42 M15		a	b	b a				
##	45 M15		ъ I I	a	a b				
##	46 M15		a	b	b a				
##	47 M16	33.65	b	a	a a				
##	48 M16		a	b	b a				
##	49 M16		b	a	a a				
##	50 M17		b	a	a b				
## ##	51 M18 52 M18		b b	a	b a b a				
##	55 M19		a	a b	b a a a				
##	57 M19		a	b	b a				
##	56 M19		a	b	a b				
##	58 M20		a	Ъ	a a				
##	62 M20	07 41.48	ъ	a	a a				
##	59 M20	3 41.63	b	a	a a				

##	60	M205	41.78	ъl	l a	a	b
##	61	M206	41.78	ъ	a	b	a
##	63	M211	42.71	a	l b	a	l b
##	64	M214	43.43	ъ	l a	a	a
##	65	M218	44.50	ъ	l a	a	a
##	66	M220	45.14	ъ	l a	ъ I	a
##	69	M227	46.47	ъ	l a	a	a
##	70	M231	46.96	ъ	l a	a	a
##	71	M234	48.40	a	l b	a	b
##	72	M237	49.04	ъ	l a	ъ I	a
##	76	M248	51.40	ъ	l a	a	a
##	74	M245	51.40	a l	l b	a	a
##	75	M246	51.53	a	b	a	a
##	77	M249	51.67	ъ	a	a	a
##	78	M253	52.38	ъΙ	l a	bl	Ιa
##	79	M254	52.91	ъΙ	l a	a l	Ιa
##		M255	53.18	a l	l b	ъ	l a
##		M263	54.03	a l	l b	a l	l a
##		M271	55.39	ъl	l a	a l	l a
##		M280	56.53	ъ	l a	ъ	l a
##		M279	56.53	ъl	l a	a l	Ιa
##		M274	57.08	ъl	l a	a l	lъ
##		M277	57.17	a l	l b	ъ	l a
##		M285	57.94	ъ	l a	a l	l a
##	89	M290	59.49	ъ	a	a	a
##	93	M309	61.64	ъ	a	a	a
##	94	M312	62.14	b	l a	a	l a
##	97	M324	64.79	ъ	a	a	b
##	100	M335	65.80	ъ	l a	b	a
##	102	M338	67.37	ъ	l a	ъ I	a
##	103	M351	70.55	a	l b	a	a
##	104	M355	70.71	a	l b	a	a
##	106	M360	72.44	ъ	l a	a	a
##	111	M376	74.61	ъ	l a	ъ	a
##	112	M377	74.72	a l	l b	a	lъ
##	121	M391	77.22	ъ	l a	a	a
##	117	M385	78.38	ъ	l a	ъ	a
##	114	M380	78.97	a	l b	a	a
##	125	M398	81.40	ъ	l a	a	l b
##	126	M406	83.31	ъ	l a	a	a
##	129	M419	85.17	ъ	l a	b	a
##	130	M425	85.51	a l	l b	a	a
##	131	M431	86.63	a l	l b	a	a
##	132	M435	87.25	ъ	l a	b	a
##	133	M449	89.83	a	l b	a	a
##	136	M466	90.83	a l	l b	ъ	a
##	134	M459	90.97	ъ	l a	a	a
##		M484	96.27	a l	l b	a	a
##		M493	97.53	ъ I	l a	a	b
##		M498	98.04	a l	l b	ъl	a
##		M495	98.04	a l	Ъ	ъl	a
##		M497	98.04	ъ	l a	a l	b
##							

log-likelihood: -8012.925

94 markers

The maps were simulated to be 100cM, which we come very close to. However, the markers in the simulated map are also ordered by their name, so M1 -> M2 -> M3 et cetera. We can spot some errors in the results, which can be improved in the next section.

BatchMap with ripple to improve order

As we saw at the end of the previous section, the markers still have some order error. While we can probably never recover the true map, we can expend resources (CPU time) to improve the current order. To do this, we can supply an ordering function to map.overlapping.batches() using the fun.ord argument. Currently there exists an umbrella function called ripple.ord() that should be supplied to this argument. This function will go through sliding windows within each batch and test alternative orders according to a given rule set. If an order improves the map likelihood, it is kept. The default and recommended ruleset is called "one", and will test each pairwise marker swap within a window. Further, a number of alternative orders can be considered in parallel. This is controlled by the ripple.cores argument. Note that the total number of threads used, will be ripple.cores * phase.cores.

How many cores will I need?

Depending on the rule set and window size that ripple.ord() uses, the number of comparisons can be calculated. Let the w be the window size:

```
• "one": \frac{w*(w+1)}{2}
• "all": \frac{w!}{2}
```

The rule set "random" can be supplied with the number of desired alternative orders. Let's consider a window size of 4 for our dataset. We will need to test $\frac{4*5}{2} = 10$ alternative order per window. On a machine with 16 threads available, a good combination would be phase.cores=3 and ripple.cores=5, as often no more than two phases are plausible and even considered in the model. I am writing this vignette on a laptop with four cores available, which I will all use for ripple.cores, setting phase.cores to one. The rule set used by ripple.ord() is controlled by the method argument, the window size by the ws argument. Even with only about 100 markers, this function can take some time, it is advised you don't run it here.:

We can evaluate the number of mistakes in the order, because the true order is known in the simulated dataset:

```
err_rate <- function(seq)
{
    # Get the marker position
    s_num <- seq$seq.num
    # If the sequence is reverse, turn it around
    if(cor(s_num, 1:length(s_num)) < 0)
        s_num <- rev(s_num)
    # Get the number of misorders and divide by the total length
    sum(order(s_num) - 1:length(s_num) != 0) / length(s_num)
}</pre>
```

```
c("BatchMap" = err_rate(map_LG1_d1.10$Map),
    "RippleBatchMap" = err_rate(rip_LG1_d1.10$Map))
```

[1] 0.3723404 0.2234043