READING OF THE RULES

ANNOUNCE THESE RULES BEFORE THE START OF THE RACE

Welcome friends, returning players, teams and first timers!

This is SurviveDC, a race through the streets of the city. You will try to make it to six checkpoints as fast as you can, while avoiding being caught by chasers. Those who survive will be praised and feted at the end. Those who fall will become chasers themselves, rising to pursue their former friends and allies.

This is a footrace – only your own two feet and the metro are permitted. No bicycles, no skates, no cars, no buses and no taxis.

This race is for you, your fellow players and the city itself.

An area around each checkpoint will be "safe", a place for you to rest and recover. These areas will be marked on your map. In addition, all metro stations and trains are safe. While in these safe zones, you cannot tag or be tagged. Mocking the chasers from safety is encouraged, but may bring retribution.

Rules can be found on the Manifest but rule number one is: *If you die in SurviveDC you die in real life!*

SurviveDC is a completely volunteer-run event. With your donations, we can make the game better and cover the cost of materials.

The course is approximately 6 miles long, and will take 3-5 hours to complete. The final location will be near a metro.

On your mark... Get set... SURVIVE DC!