Painting Openforge Sewer Tiles

I'm going to take you through what you need to do to recreate my Openforge sewer tile paint jobs. As I add painting tutorials for different tile types, this document will get updated.

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Sulice Tiles

Lamp Black

Zinc

Bittersweet Chocolate

Milk Chocolate

Honey Brown

Hauser Dark Green

Hauser Medium Green

Light Avacado

Hauser Light Green

Clear Nail Polish

<u>Fin</u>

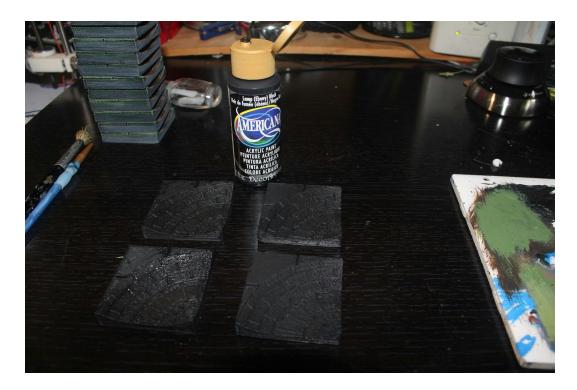
Sulice Tiles

You will need:

- Paint brush used for any full painting
- Crappy paint brush used for dry brushing
- Paint (Americana colors listed, bought from Michaels)
 - Lamp (Ebony) Black
 - o Zinc
 - o Bittersweet Chocolate
 - Milk Chocolate
 - Honey Brown
 - o Hauser Dark Green
 - Hauser Medium Green
 - Light Avacado
 - o Hauser Light Green
- Clear nail polish

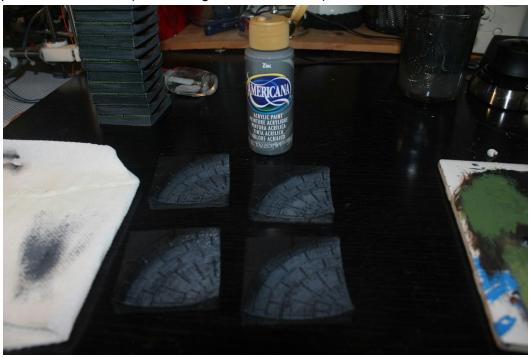
Lamp Black

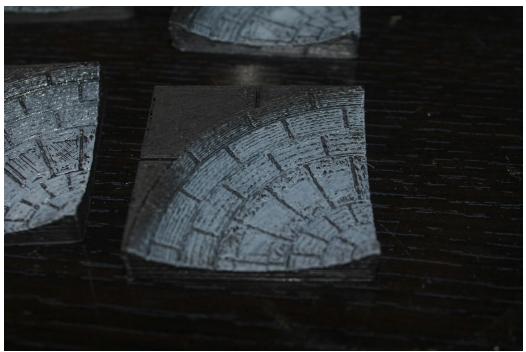
Start off by painting all the tiles black. You want to do this, even if you printed in black, because the plastic is shiny. By painting black, especially focusing on the cracks, it will help the shadows look substantially better.



Zinc

Next you will want to paint the pavers in the sluice with zinc. Wipe your brush off on some paper towel so that it is not completely soaking in paint. You want to get the tiles, but not in between the cracks (which we will leave black). Also, don't bother with the highest rows of pavers, as those will get painted over when we get to the moss/algae steps. Also, be sure to paint the sides zinc (which I forgot to do until later).

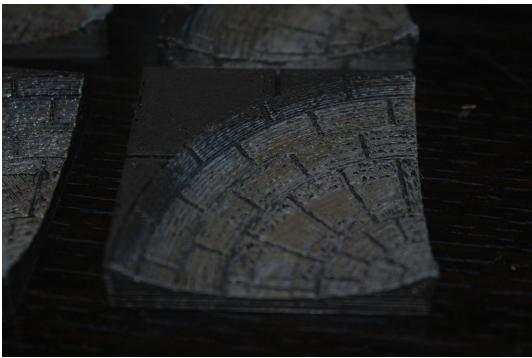




Bittersweet Chocolate

Next, you will take your drybrush and get the bittersweet chocolate paint. Get the brush fairly saturated with the bittersweet chocolate and then wipe most of it off on a paper towel. Cover over the grey areas, but try to leave plenty of grey showing through.

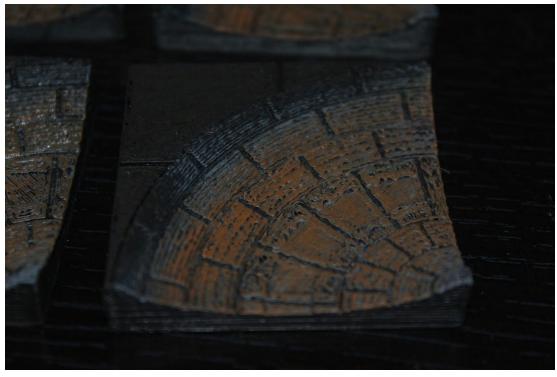




Milk Chocolate

Now we are going to do the same thing with the milk chocolate.

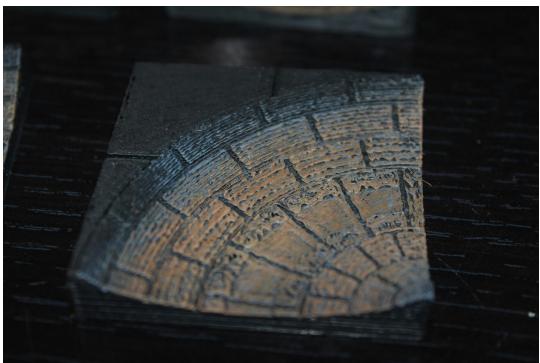




Honey Brown

With the honey brown, you are going to want to get it to the point that you can barely see any paint coming off the brush on the paper towel. As you drybrush this on to the model, it's best to sweep from the center tiles up and out, trying to just leave a little of the lighter color on the tips of the edges.

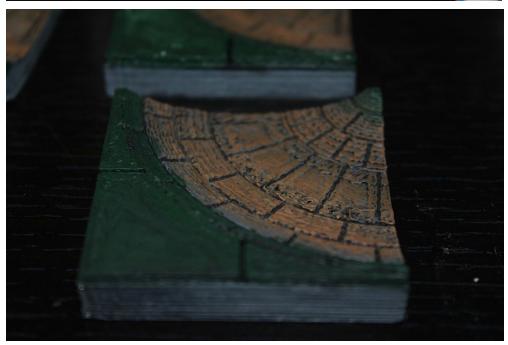




Hauser Dark Green

We are complete with the pavers in the sluice. Now we will start working on the algae/moss areas. Paint the dark green on the top layer of sluice tiles, and the floor bricks. Be sure to get the sides of the floor bricks as best you can. It's ok to slop over the lines a bit on this. Algae doesn't grow in straight lines, so having a little on the tops of the next tile down is ok.

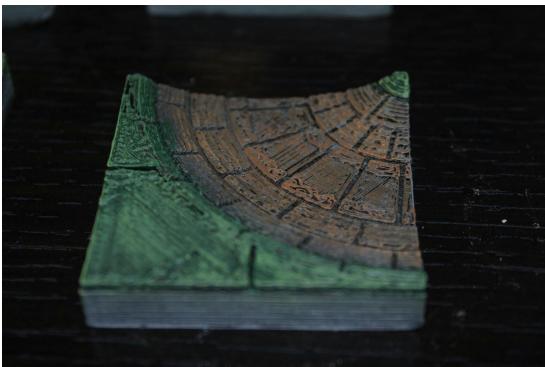




Hauser Medium Green

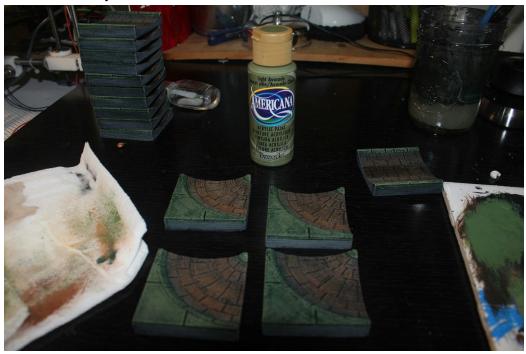
Go back to your dry brush for this color, being certain to wipe off most of the paint on a paper towel before you swish over the green parts of the tile. Once again, it's ok to paint outside the lines here.

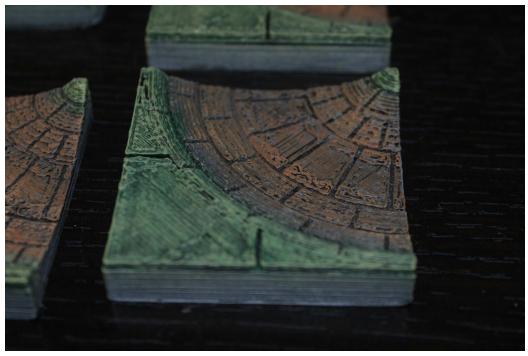




Light Avacado

If there's one color on the moss to not skip, it's this one. The avacado has more yellow in it then the other greens, and the contrast really helps make the illusion work. Use the same process on this color as you did for the Hauser Medium Green.





Hauser Light Green

As you did with the honey brown, you really want to wipe off most of the paint on the brush for this one. Use sweeping motions across edges to get highlights.

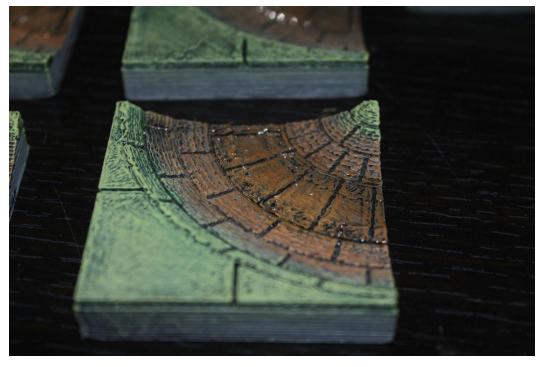




Clear Nail Polish

Now to add in some "water". Cover the center pavers with clear nail polish. Ensure it gets into all the cracks around those tiles. It's also ok to splash a bit here and there.





Fin

