Benjamin Schondorf

Software Engineer

An experienced, passionate developer seeking opportunities to advance society and improve the world

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Expected Graduation: December 2021

Website: https://benjaminschondorf.com/ **Authorized to work in:** United States

Education

University of Michigan

Bachelors of Science, Engineering in Computer Science

Ann Arbor, MI

GPA: 3.53 Minor: Music

- Relevant Courses: Computer Architecture, Computer Security, Software Engineering, Operating Systems, Web Systems, Linear Algebra, Differential Equations, Discrete Math, Statistics in Computing
- Extracurriculars: Michigan Marching Band (www.michiganmarchingband.com/), Michigan Hackers (michhackers.com/)

Work Experience

May 2021 - August 2021 IBM

Extreme Blue Intern: Full-Stack Developer

Austin, TX (remote)

- Build an automated system that is expected to increase testing efficiency by 24%, leading to an anticipated savings of \$1.45 million in savings per year.
- Created an automated **React** + **Flask** web application to replace the manual process of requesting, approving, creating, and cleaning SAN storage.
- Led efforts to develop a **Python API** that interfaces with switches and storage containers to allocate storage for testing.
- Developed a **Flask Rest API** separate from the front-end, enabling it to be compatible with future automation tools.

Ocient May 2020 - August 2020 Chicago, IL (remote)

Software Engineer Intern

- Exposed to the startup environment, utilizing rapid application development and agile methodologies.
- Implemented a code static analysis tool to run nightly on the codebase through the Gitlab CI/CD pipeline and provide a report in the morning of bugs/errors found.
- Constructed a dashboard in **Python** to generate graphs of the data created by the CI/CD pipelines, in order to help the test team find holes in their testing infrastructure.
- Added compatibility for functions from SQL Server, PostgreSQL, and Oracle/PLSQL using C++ to allow for compatibility with many different querying languages.

Ford Motor Company May 2019 - August 2019

Autonomous Vehicle Software Intern

Palo Alto, CA

- Built a communication pipeline using the ROS2 framework to send custom messages between the different modules in the car, improving the **reliability** of messages and the rate the prototype vehicle could be iterated upon.
- Calculated lane level localization and center offset of vehicles based on vehicle coordinates and lane polynomials in **Python** to provide vital data to the reinforcement learning algorithms used for navigation.
- Created a data pipeline using C++ to interpret lane-level map information for driving policy algorithms.

Skills & Interests

- Languages: C++, Python, R, HTML/CSS, Javascript, MATLAB, Golang
- Tools: VSCode, Flask, MongoDB, GitHub, GitLab, Docker, SQLite, Jupyter, ROS2, Wireshark, Autopsy, Android Studio
- Interests: Rock Climbing, Reading, Music, Sustainability, Biking, Politics, Reddit, Board Games, Robotics