ENGG1003 - Monday Week 9

Introduction to MATLAB
Variables & Arithmetic
Vectorisation

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Assumed Knowledge

- These notes are written for ENGG1003 and assume C was taught first
- In particular, they require knowledge of:
 - Program top-to-bottom sequential execution
 - Flow control (IF / WHILE / FOR / etc)
 - Variables

What is MATLAB?

- MATLAB is an interpreted programming language designed for quickly performing numerical analysis
- ▶ It is sometimes criticised for not being a "legitimate" programming language.
 - ► Engineers use it to solve a complex numerical problem quickly, then throw the code away
 - NB: The code is written quickly. It doesn't necessarily execute quickly (compared to a compiled language like C)
- Arithmetic is fast, flow control is very slow
 - Problems need vectorisation



...Interpreted?

- ➤ A language is compiled when the entire source code listing gets converted to a binary executable in one step
- An interpreted language is read and executed line-by-line
 - The language interpreter is running the whole time your code is running

...Interpreted?

- Interpreted languages are slower, but have the advantages of:
 - Being more forgiving of mistakes
 - ► Having more advanced memory management, eg:
 - Variables don't need to be declared
 - Arrays automatically grow and shrink as needed
 - Allowing code snippets to easily be executed in isolation
 - You can run single lines instantly by typing them into a command prompt
 - Code doesn't need to be written to a source file, although it is a good idea



MATLAB Vs C

- Some big contrasts:
 - MATLAB is "weakly typed"
 - There are no strict data types
 - By default, (almost) everything is a complex valued array of type double
 - Arithmetic (mostly) follows rules of linear algebra
 - Somewhat beyond this course. We won't cover matrix multiplication.
 - Many language behaviours will make more sense after you've studied linear algebra
 - The fact that "everything is an array" makes for some possibly confusing rules
 - ► MATLAB has "high level" features like plotting
 - It is more of a "calculator engine" than a programming language

Installing MATLAB

- MATLAB is (expensive) commercial software
 - Python is more popular in industry (c.f. IEEE survey), partly because it is free
- ➤ The university pays a site licence which allows students to install it for free
 - Instructions here (hopefully...): https://
 uonau.service-now.com/itservices?
 id=kb_article_view&sysparm_
 article=KB0023081&sys_kb_id=
 a7ccc3334f3953c08e8fa90f0310c7f7
- ► The "standard" licence (for companies) is \$1260 per year, per computer



Installing Octave

- Octave is a cost-free (and open source)
 MATLAB-like interpreter
 - Some employers prefer this over MATLAB
- It will probably execute all of the code for this course without modification
- Available for Windows / Mac / Linux: https://www.gnu.org/software/ octave/download.html
- Demonstration of projects in Octave is fine
 - It tends to load much faster than MATLAB



Variable Classification

- MATLAB may be "weakly typed" but the following classifications are useful:
 - A scalar is a single number
 - A vector is a row or column of numbers
 - A 1D array in C
 - ► A *matrix* is rectangular array of numbers
 - A 2D array in C
 - MATLAB also supports arrays of matricies
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 - ► A 2D array in C
 - MATLAB also supports arrays of matricies
 - A 3D array in C
- Arithmetic operations have different behaviours with different arguments, especially when mixed (eg: what does scalar plus vector do?)



Getting Started

- ► Lets load up MATLAB and:
 - Learn what the different GUI segments do
 - Assign values to some random variables
 - Observe them appear in the "workspace"
 - Do some basic arithmetic on scalar variables
 - Run a basic script
 - Observe output suppression

Variable Assignment Syntax

- When allocating a constant to a variable we have a few basic methods:
 - Scalar: just like in C

$$x = 5$$

► Row Vector: space separated list inside [] 's

$$x = [1 \ 2 \ 3 \ 4]$$

Column Vector: like row vectors, but uses ; to separate rows:

```
x = [1; 2; 3; 4]
```

Matrix: A mix of row and column syntax:

$$x = [1 \ 2 \ 3; \ 4 \ 5 \ 6; \ 7 \ 8 \ 9]$$



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- Observe that the variables are created automatically
- Observe that MATLAB prints the result after each line
- Add a ; to the end of a line to suppress the output

Other Initialisation Methods

- MATLAB supports many other methods for "creating" data:
 - Create a list of numbers from A to B with increment C with:

```
x = A:C:B
eg:
x = 0:0.1:2
```

- Use the linspace() function
 - View the help page and run an example
- ▶ We can also read data from files; see this later



- For scalar data, MATLAB supports all basic arithmetic operators just like C
 - **>** +
 - -

 - *
- It also supports exponents with ^
 - ► Shift-6 on a US keyboard
 - ▶ In C, this means a bitwise exclusive-OR

- For vector and matrix data addition and subtraction is element-wise
 - The arguments should be the same size
 - Or at least one dimension must match but this is beyond ENGG1003 (and only supported on recent versions of MATLAB)
 - ▶ If the argument dimensions differ an error occurs
- Run some examples...



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 - You will learn matrix multiplication in MATH..something
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- Vector and matrix multiplication and division are beyond ENGG1003
 - You will learn matrix multiplication in MATH..something
 - Division is advanced: multiplication by matrix inverse
- However, you can do element-wise multiplication if the arguments are the same size
 - This is done with special operators:
 - .* Multiplication
 - ./ Division
 - . ^ Exponent
- Run some examples...



- Final examples (for now):
 - Scalar plus/minus vector/matrix adds/subtracts that scalar from every element
 - Scalar multiplication does the same
 - Scalar divided by vector/matrix causes an error (unless . / is used)
 - Vector/matrix divided by scalar does an element-wise operation
- Run some examples...



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- Vectorisation is the process of arranging a large numerical computing task so that it can be broken up into sub-tasks which can all be executed simultaneously (ie: in parallel)
- Element-wise addition of two arrays is an example of a task which is easy to vectorise
 - Such tasks are often said to be embarrassingly parallel

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 - ▶ A for () loop that processes an array is a linear operation
 - ► This can be *vectorised* by processing multiple array elements simultaneously

- In MATLAB all vector and matrix arithmetic is said to be vectorised
 - ▶ A for () loop that processes an array is a linear operation
 - This can be vectorised by processing multiple array elements simultaneously
- Unlike C, MATLAB is automatically multi-threaded
 - An arithmetic operation on a large array will be spread over multiple CPU cores to increase execution speed
- ► Run an example



Maths Functions

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- Lets play with trig functions
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- MATLAB has hundreds (thousands?) of built-in functions
- Lets play with trig functions
- Run an example of scalar sin()
- What about vectors and matrices?
- Mathematics doesn't define what a "matrix sine" (etc) is
- MATLAB simply evaluates them element-wise
- ► Run an example



Scripts

- MATLAB supports running source code from a file
- There is a built-in editor we can use to write (and debug) said files
- Long story short:
 - Create a file with the editor
 - Save it with the .m extension
 - ► Click the "run" button
- Script files can also be run from the command prompt by typing their name without the .m
 - Prompt must have the correct "working directory"



- MATLAB has very powerful built-in plotting tools
 - ▶ They are commonly used in academic literature
 - They make Excel plots look like something my 4 year old drew at daycare
 - ➤ An impressive example I found on Google images: http://www.asu.cas.cz/~bezdek/ vyzkum/rotating_3d_globe/rotating_ 3d_globe/manual.html

- Basic 2D plotting is done with the plot () function
- It does the Excel equivalent of a scatter plot
- ► The first two arguments are vectors (1D arrays) listing x-y pairs of points
- Run a basic example...

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- We can finally bring a few things together to do an interesting plot
- ► Task: plot $\sin(x)$ from 0 to 2π
- Steps
 - 1. Create a vector, \mathbf{x} , that contains "many" elements going from 0 to 2π
 - 2. Pass this vector to the sin() function
 - ► This is an example of vectorisation
 - 3. Run the plot command as plot(x, sin(x))
- Do the above manually then repeat it from a script

