ENGG1003 - Monday Week 3

Loops and branching

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Lecture overview

- Iteration using for loop §3.1
 - fixed number of iterations
- Iteration using while loop §3.2
 - keep iterating whenever a condition is satisfied
- Branching: if, elif and else §3.3
 - check condition before executing code block

1) Iteration using for loop

- many computations are repetitive by nature and programming languages have certain loop structures to deal with this
- one such loop structure is the for loop
- printing the 5 times table
- at console—begin with live demo

```
# Naively printing the 5 times table

print('{:d}*5 = {:d}'.format(1, 1*5))

print('{:d}*5 = {:d}'.format(2, 2*5))

print('{:d}*5 = {:d}'.format(3, 3*5))

print('{:d}*5 = {:d}'.format(4, 4*5))

print('{:d}*5 = {:d}'.format(5, 5*5))

print('{:d}*5 = {:d}'.format(6, 6*5))

print('{:d}*5 = {:d}'.format(7, 7*5))

print('{:d}*5 = {:d}'.format(8, 8*5))

print('{:d}*5 = {:d}'.format(9, 9*5))

print('{:d}*5 = {:d}'.format(0, 10*5))
```

```
1*5 = 5
2*5 = 10
...
```

- first loop for i in [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]:
- code fragment LLp60

```
for i in [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]: # Note... for, in and colon print('{:d}*5 = {:d}'.format(i, i*5)) # Note indent
```

A typical for loop

- general loop structure
- indentation—critical!

Nested loops

```
for i in [1, 2, 3]:
    # First indentation level (4 spaces)
    print('i = {:d}'.format(i))
    for j in [4.0, 5.0, 6.0]:
        # Second indentation level (4+4 spaces)
        print(' j = {:.1f}'.format(j))
    # First line AFTER loop over j
# First line AFTER loop over i
```

```
i = 1
j = 4.0
j = 5.0
j = 6.0
i = 2
j = 4.0
j = 5.0
j = 6.0
i = 3
j = 4.0
j = 5.0
j = 6.0
```

Combining for loop and array

- average height
- §3.1.3

```
import numpy as np

N = 5
h = np.zeros(N)  # heights of family members (in meter)
h[0] = 1.60; h[1] = 1.85; h[2] = 1.75; h[3] = 1.80; h[4] = 0.50

sum = 0
for i in [0, 1, 2, 3, 4]:
    sum = sum + h[i]
average = sum/N

print('Average height: {:g} meter'.format(average))
```

range function

- motivation:
- range(start, stop, step)
- eg: range(0,5,1)
- why tf the weird indexing?

```
for i in [0, 1, 2, 3, 4]:  # original code line

for i in range(0, 5, 1):  # new code line
```

Live demo: for loop

Python code: average_height.py

2) Iteration using while loop

- for loop runs for a specified number of iterations
- The other basic loop construction in Python is the while loop, which runs as long as a condition is True

Boolean expressions

- aka logical expressions
- these evaluate to Boolean values True and False
 note capital letters T and F
- there are 6 relational operators in Python—comparing values >, <, >=, <=, == and !=
- typeset as simple table

Relational operators: comparing values

Live demo of relational operators

```
In [1]: x = 4
In [2]: # The following is a series of boolean expressions:
In [3]: x > 5
                     # x greater than 5
Out[3]: False
In [4]: x >= 5
                     # x greater than, or equal to, 5
Out[4]: False
In [5]: x < 5
                    # x smaller than 5
Out[5]: True
In [6]: x <= 5
                     # x smaller than, or equal to, 5
Out[6]: True
In [7]: x == 4
                     # x equal to 4
Out[7]: True
In [8]: x != 4
                     # x not equal to 4
Out[8]: False
```

Boolean operators: and, or, not

Live demo of Boolean operators

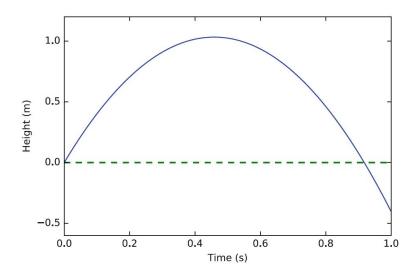
```
In [9]: x < 5 and x > 3  # x less than 5 AND x larger than 3
Out[9]: True
In [10]: x == 5 or x == 4  # x equal to 5 OR x equal to 4
Out[10]: True
In [11]: not x == 4  # not x equal to 4
Out[11]: False
```

- Boolean variable type
 - int, float, str, bool
- Boolean values may be combined into longer expressions by use of and or
- basics of Boolean operators: week 1 Thurs lecture
 - covered in much more depth in ELEC1710

Example: Finding the Time of Flight

- context/description
- we modify/extend earlier example

Ball height vs. time

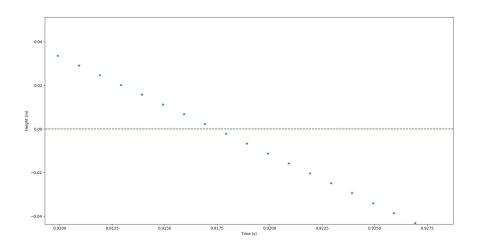


```
import numpy as np
v0 = 4.5
                             # Initial velocity
                             # Acceleration of gravity
g = 9.81
t = np.linspace(0, 1, 1000) # 1000 points in time interval
y = v0*t - 0.5*g*t**2 # Generate all heights
# Find index where ball approximately has reached y=0
i = 0
while y[i] >= 0:
   i = i + 1
# Since y[i] is the height at time t[i], we do know the
# time as well when we have the index i...
print('Time of flight (in seconds): {:g}'.format(t[i]))
# We plot the path again just for comparison
import matplotlib.pyplot as plt
plt.plot(t, y)
plt.plot(t, 0*t, 'g--')
plt.xlabel('Time (s)')
plt.ylabel('Height (m)')
plt.show()
```

Python code: ball_time.py

```
# Find index where ball approximately has reached y=0
i = 0
while y[i] >= 0:
    i = i + 1
```

- slowly and meticulously consider y[i] >= condition
- index i after loop is index to first element of array that is negative
- confirm in Python



 plot as * then zoom in to see time where crossing occurs

Structure of a typical while loop

- first line is while loop header
 - reserved word while, ends with colon, both necessary
- indented lines after header are a block of statements
 - called the loop body
- indentation is 4 spaces by convention
- once indentation is reversed, loop body has ended

- some_condition is a Boolean expression
 - must evaluate to True or False
- if some_condition is initially False:
 - loop body statements are never executed
- if some_condition is initially True:
 - statements in loop body are evaluated once
 - some_condition evaluated again
 - ...and the process continues

Summary: while loop runs until the Boolean expression some_condition becomes False

Infinite Loops

- It is possible to have a while loop in which the condition never evaluates to False, meaning that program execution can not escape the loop!
- this is referred to as an infinite loop

3) branching: if, elif and else)

- context
- extended Example: Judging the Water Temperature
- will build up a program in stages

One if-test

screenshot/code LLp68

Two if-tests

• LLp68

An if-else Construction

LLp69

An if-elif-else Construction

LLp69

general form of an if-elif-else

• §3.3.2

branching summary

- if
- if / else
- if / elif / else

Lecture summary