

# Assessment Task Rules

1. You do not *talk* about ~~Fight Club~~ the assessment task
2. You *do not* talk about the assessment task
3. You will be given 2 tasks. Read them *both*.
4. Tasks are **NOT** of equal value. They are awarded different maximum marks.
5. Complete *at least ONE* task
6. You are permitted to complete the easy task, get it marked, then attempt the harder one *if you have time*

# Assessment Task Grading

7. A marking guide is included. Read it. It contains the correct output.
8. You are graded on your ability to convert mathematics into a C program which “works”
9. Code style, comments, use of advanced languages features, etc, **are not graded** (yet)
10. Optimisation, however, does carry some weight
11. If your code implements the mathematics and produces the correctly formatted output you get the marks

# Assessment Task Grading

- 12. Every lab time slot gets a different task
- 13. Some differences are intentionally subtle
- 14. If you ask to be marked and your program *exactly matches* a solution from a previous lab you will be accused of academic dishonesty
- 15. I will be analysing results to measure plagiarism
- 16. Cheating just lets you pay for the course then fail later instead of taking the hint that maybe STEM isn't for you

# Assessment Task Timing

17. The task will begin 30 mins after the start of the lab
  - ▶ This is to let people find a place in case their lab is full
  - ▶ Priority is given to students enrolled in the lab. Demonstrators will have lists.
18. You will have **2 hours**. This allows 30 mins dedicated marking time at the end.
19. You may be marked (and leave) at any time
20. If you leave before being marked you will be awarded zero

# Access to Information

21. Live programming support is forbidden:
  - ▶ No use of mobile phones
  - ▶ No use of Instant messaging
  - ▶ No talking to peers
  - ▶ No Help from demonstrators
  - ▶ No reading from other's screens
22. You may access existing online support sources (eg: StackOverflow, YouTube, etc) but not actively participate during the assessment task
23. Access to any other source of information is unrestricted

# Computer Hardware Access

24. You may use lab computers or a personal laptop to complete the assessment task
25. Code must be compiled with gcc
  - ▶ OnlineGDB, Che, and Codeboard.io all use gcc
  - ▶ MinGW uses gcc. Native \*NIX gcc is also fine.
26. You must make sure your laptop's development environment works
27. Demonstrators are not required to provide technical support for personal machines
  - ▶ If yours breaks, use the lab computer
28. Demonstrators should provide technical support for lab computers

# Define “Technical Support” ...

- 29. Demonstrators may help you get a C development environment working on a lab computer
- 30. Demonstrators may **not** help you solve programming problems
  - ▶ Compiler errors are your problem
  - ▶ Question interpretation is your problem