

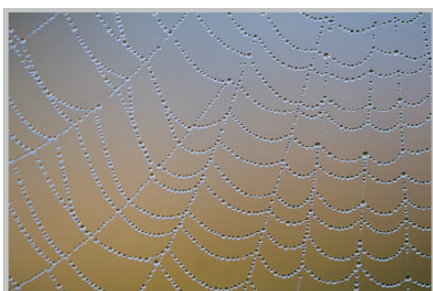
"Every activity worth doing has a learning curve."

Seth Gordin

1

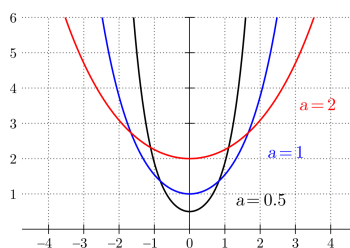
Curves

Natural Curves



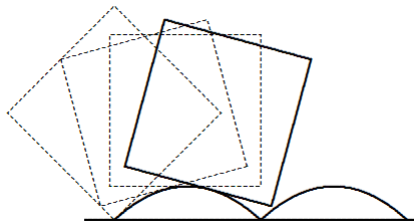
The equation of a catenary has the form: $y = a \cosh\left(\frac{x}{a}\right) = \frac{a(e^{\frac{x}{a}} + e^{-\frac{x}{a}})}{2}$
All catenary curves are similar to each other. Changing the parameter a is equivalent to a uniform scaling of the curve.

Spiderweb segments dangle in the shape of [catenary curves](#), exemplifying aspects of the general theory of curves presented in this handout. In physics and geometry, a catenary is the curve that an idealized hanging chain or cable assumes under its own weight when supported only at its ends.



The problem of the square wheel: what should be the shape of the road in order for a square wheel to roll smoothly?

Answer: A square wheel rolls smoothly on [inverted catenaries](#).





Some Theoretical Background:

- in this handout we will focus more on space curves

Famous 3D Curves

- the [parametric equations](#) of a 3D curve are:

$$c : \begin{cases} x = x(t) \\ y = y(t) \\ z = z(t) \end{cases}, \quad t \in I \subset \mathbb{R},$$

where $x(t), y(t), z(t)$ are functions of t .

- sometimes the parametric equations are given in the form:

$$c : \quad \bar{\mathbf{r}}(t) = x(t) \cdot \bar{i} + y(t) \cdot \bar{j} + z(t) \cdot \bar{k}$$

where $\bar{\mathbf{r}}(t)$ is the position vector of an ordinary point $M(t)$ of the curve.

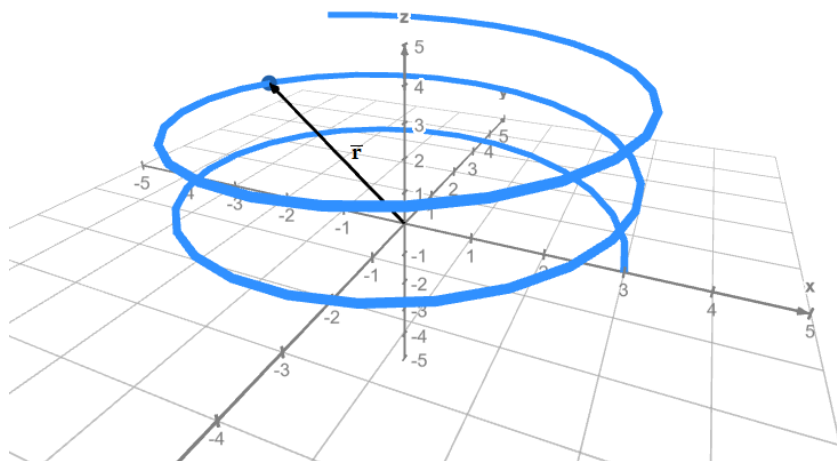
- we call a curve $c : I \rightarrow \mathbb{R}^3$ [regular](#) if $\mathbf{r}'(t) \neq 0, \quad \forall t \in I$.
- a 3D curve can also be given as an intersection of surfaces (the [implicit equations](#) of a curve):

$$c : \begin{cases} F(x, y, z) = 0 \\ G(x, y, z) = 0 \end{cases}$$

where $F(x, y, z) = 0$ and $G(x, y, z) = 0$ are the implicit equations of the surfaces.

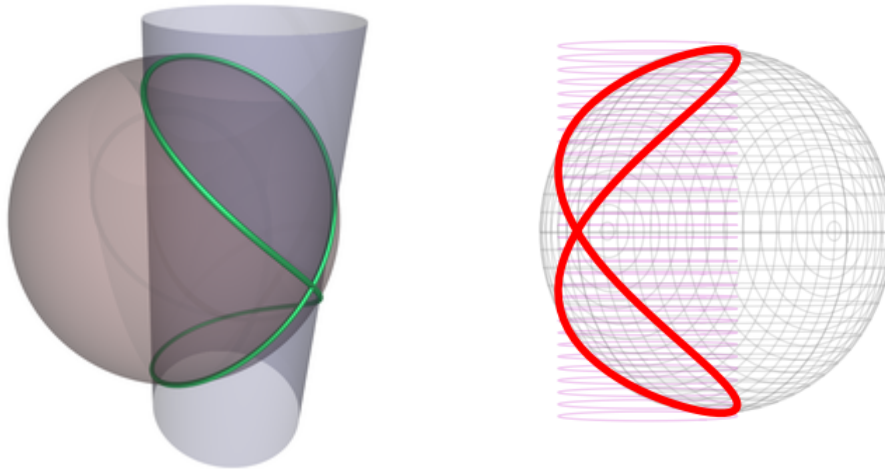
- 1) the [helix](#) has the parametric equations:

$$c : \begin{cases} x = a \cos t \\ y = a \sin t \\ z = bt \end{cases}, \quad a, b \text{ constants}$$



- It has a constant curvature and a constant torsion
- the helix obtained for $a = 3$ and $b = 1$ is drawn in the above figure.

- 2) [Viviani's curve](#) can be imagined as the intersection between a cylinder and a sphere. It looks like an eight symbol on a sphere:



If one considers the cylinder centered at $(a, 0, 0)$ of radius a :

$$(x - a)^2 + y^2 = a^2, \quad (F(x, y, z) := (x - a)^2 + y^2 - a^2)$$

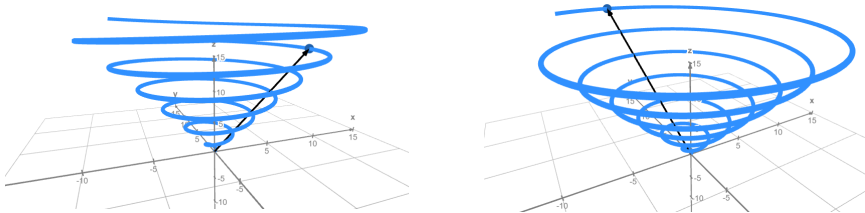
and the sphere:

$$x^2 + y^2 + z^2 = 4a^2, \quad (G(x, y, z) := x^2 + y^2 + z^2 - 4a^2)$$

with center $(0, 0, 0)$ and radius $2a$, then their intersection will be Viviani's curve of parametric equations:

$$c : \begin{cases} x = a(1 + \cos t) \\ y = a \sin t \\ z = 2a \sin\left(\frac{t}{2}\right) \end{cases}, \quad a \text{ constant}$$

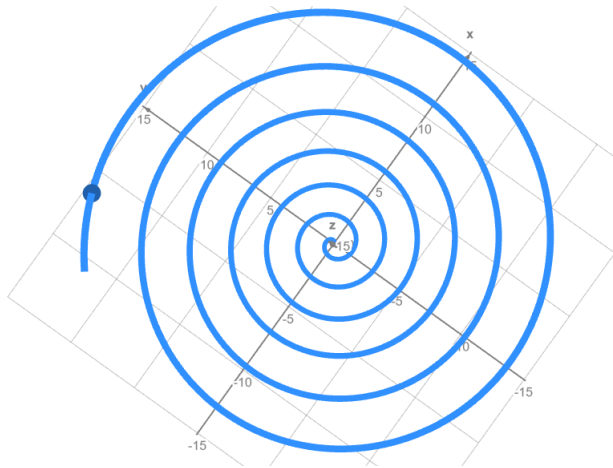
3) the **conical helix** is a three dimensional spiral:



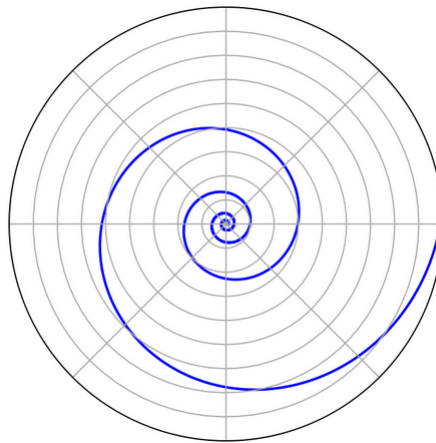
Possible parametric equations are:

$$c : \begin{cases} x = t \cos(at) \\ y = t \sin(at) \\ z = bt \end{cases}, \quad a, b, \text{ constants}$$

A view from above is given by:



In practice the most interesting 3D spirals are those called [logarithmic spirals](#), which have a 2D projection of the following form:



More about [spirals you can find here](#).

- possible parametric equations of a 3D logarithmic spiral are:

$$c: \begin{cases} x = ae^{bt} \cos t \\ y = ae^{bt} \sin t \\ z = ct \end{cases}, \quad a, b, c \text{ constants}$$

You can [generate more 3D curves using this link](#)

- ↳ after you choose the parametrization click on **Redraw Display**
- ↳ press and hold the left-click of the mouse to move the graph and get **different perspectives of the generated curve**

Curvature and Torsion

- the [curvature](#) κ is the amount by which a curve deviates from being straight
 - ↳ the curvature of a line is 0 and the curvature of a circle of radius r is constant in every point: $\kappa = \frac{1}{r}$

- for a **2D curve** $c: \bar{r}(t) = x(t) \cdot \bar{i} + y(t) \cdot \bar{j}$ the curvature at an arbitrary point $M(t_0)$ is defined as:

$$\kappa(t_0) = \frac{|x'(t_0)y''(t_0) - y'(t_0)x''(t_0)|}{\left[(x'(t_0))^2 + (y'(t_0))^2\right]^{\frac{3}{2}}}$$

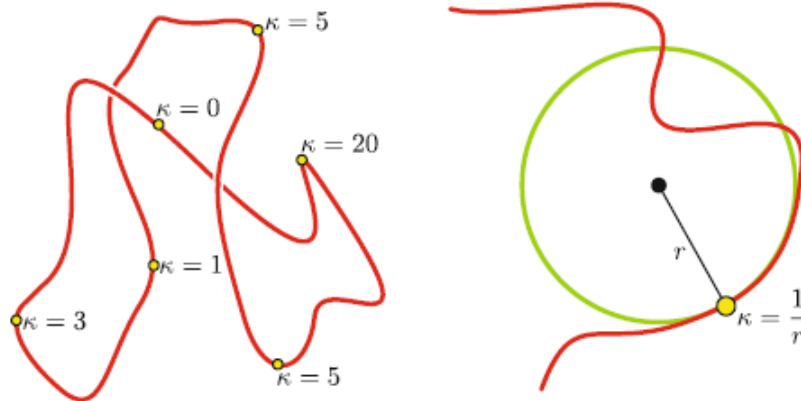


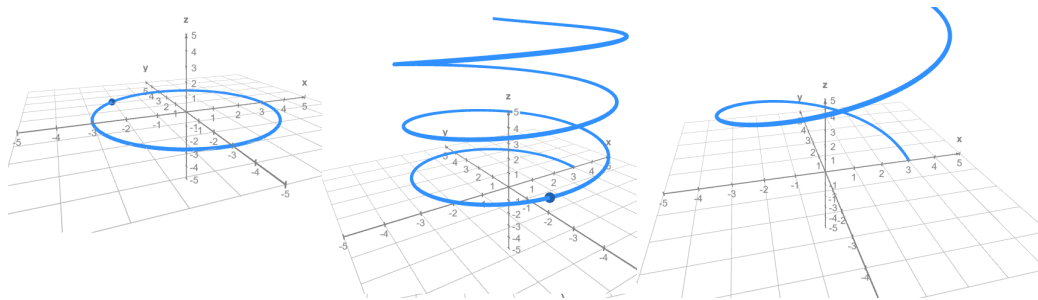
FIGURE 1 The curvature, κ , should measure how sharply the trace bends, compared to circles in \mathbb{R}^2

- at an arbitrary point $M(t_0)$ of a regular 3D curve c the curvature is defined as:

$$\kappa(t_0) = \frac{\|\bar{r}'(t_0) \times \bar{r}''(t_0)\|}{\|\bar{r}'(t_0)\|^3}$$

- the **torsion** τ of a curve is the amount by which a curve deviates from being a plane curve.
- at an arbitrary point $M(t_0)$ is defined as:

$$\tau(t_0) = \frac{|(\bar{r}'(t_0), \bar{r}''(t_0), \bar{r}'''(t_0))|}{\|\bar{r}'(t_0) \times \bar{r}''(t_0)\|^2}$$



a) zero torsion

b) medium torsion

c) high torsion

The Frenet-Serret Frame

From now on we'll consider only curves $c : I \rightarrow \mathbb{R}^3$ that are C^2 -differentiable curves for which $\bar{\mathbf{r}}'(t) \times \bar{\mathbf{r}}''(t) \neq \mathbf{0}$, for all $t \in I$. Consider also an ordinary point $M(t_0)$ on the curve c .

- the elements of the Frenet-Serret frame, or the TNB frame, are:

the **unit tangent vector** at M :

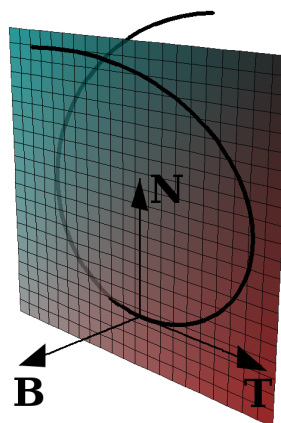
$$\bar{t} = \frac{\bar{r}'(t_0)}{\|\bar{r}'(t_0)\|}$$

the **unit binormal vector** at M :

$$\bar{b} = \frac{\bar{r}'(t_0) \times \bar{r}''(t_0)}{\|\bar{r}'(t_0) \times \bar{r}''(t_0)\|}$$

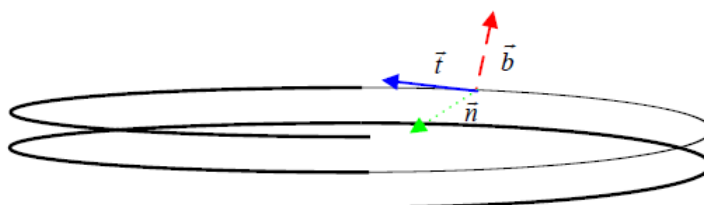
the **principal normal vector** at M :

$$\bar{n} = \bar{b} \times \bar{t} = \frac{(\bar{r}'(t_0) \times \bar{r}''(t_0)) \times \bar{r}'(t_0)}{(\bar{r}'(t_0) \times \bar{r}''(t_0)) \times \bar{r}'(t_0)}$$



The axes:

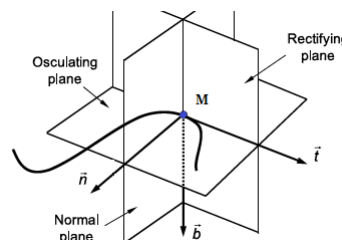
- the **tangent line** to c at $M(t_0)$:
↳ has the direction given by $\bar{r}'(t_0)$
- the **binormal line** to c at $M(t_0)$:
↳ has the direction given by $\bar{r}'(t_0) \times \bar{r}''(t_0)$
- the **principal normal** to c at $M(t_0)$:
↳ direction given by $(\bar{r}'(t_0) \times \bar{r}''(t_0)) \times \bar{r}'(t_0)$



Visualization of the Frenet-Serret frame

The planes:

- the **osculating plane** at M is defined by M and the normal vector $\bar{b}(t_0)$
- the **normal plane** at M is defined by M and the normal vector $\bar{t}(t_0)$
- the **rectifying plane** at M is defined by M and the normal vector $\bar{n}(t_0)$





Solved Problems

Problem 1. Consider the curve given by the parametric equations:

$$c : \begin{cases} x = 2 \cos t \\ y = 2 \sin t \\ z = 3t \end{cases}, \quad t \in [0, 2\pi]$$

i) Find the elements of the Frenet-Serret frame at $M(2, 0, 0)$.

ii) Find the length of the chord AB , where $A(0)$ and $B(\pi)$

Solution: The parameter corresponding to M will be $t_0 = 0$ since $2 \cos 0 = 2$, $2 \sin 0 = 0$ and $3 \cdot 0 = 0$. The parametric vectorial equations of c are:

$$\bar{r}(t) = 2 \cos t \bar{i} + 2 \sin t \bar{j} + 3t \bar{k}.$$

We get $\bar{r}'(0) = 2\bar{j} + 3\bar{k}$ and $\bar{r}''(0) = -2\bar{i}$. The [unit tangent vector in M](#) will be:

$$\bar{t}_M = \frac{\bar{r}'(0)}{\|\bar{r}'(0)\|} = \frac{2\bar{j} + 3\bar{k}}{\sqrt{0^2 + 2^2 + 3^2}} = \frac{1}{\sqrt{13}}(0, 2, 3)$$

For the [unit binormal vector](#) one needs:

$$\bar{r}'(0) \times \bar{r}''(0) \begin{vmatrix} \bar{i} & \bar{j} & \bar{k} \\ 0 & 2 & 3 \\ -2 & 0 & 0 \end{vmatrix} = -6\bar{j} + 4\bar{k}$$

Thus:

$$\bar{b}_M = \frac{-6\bar{j} + 4\bar{k}}{\|-6\bar{j} + 4\bar{k}\|} = \frac{1}{\sqrt{52}}(-6\bar{j} + 4\bar{k})$$

Finally [the principal normal vector](#) is:

$$\bar{n}_M = \bar{b}_M \times \bar{t}_M = -\bar{i}$$

In the sequel we will find the equation of the lines and planes belonging to the Frenet-Serret frame at M . The [tangent line](#) passes through $M(2, 0, 0)$ and has the direction given by $\bar{r}'(0) = 2\bar{j} + 3\bar{k} = (0, 2, 3)$:

$$\frac{x-2}{0} = \frac{y-0}{2} = \frac{z-0}{3}$$

The [binormal line](#) passes through M and has the direction given by the vector $\bar{r}'(0) \times \bar{r}''(0) = (0, -6, 4)$:

$$\frac{x-2}{0} = \frac{y-0}{-6} = \frac{z-0}{4}$$

The **principal normal** passes through M and has the direction given by the vector $\left(\bar{r}'(0) \times \bar{r}''(0) \right) \times \bar{r}'(0) = -26\bar{i}$:

$$\frac{x-2}{1} = \frac{y-0}{0} = \frac{z-0}{0}$$

Fact: if a vector v gives a direction then $c \cdot v$ gives the same direction. ($c = \frac{1}{-26}$)

The **osculating plane** passes through $M(2, 0, 0)$ and its normal vector is \bar{b}_M so its equation will be:

$$-6(y-0) + 4(z-0) = 0 \iff -3y + 2z = 0$$

The **normal plane** passes through $M(2, 0, 0)$ and its normal vector is \bar{t}_M so its equation will be:

$$2(y-0) + 3(z-0) = 0 \iff 2y + 3z = 0$$

The **rectifying plane** passes through $M(2, 0, 0)$ and its normal vector is \bar{n}_M so its equation will be:

$$1(x-2) + 0(y-0) + 0(z-0) = 0 \iff x = 2$$

ii) The length of the chord between two points $M_1(\bar{t}_1)$ and $M_2(\bar{t}_2)$ is given by the formula:

$$\ell_{M_1 M_2} = \int_{\bar{t}_1}^{\bar{t}_2} \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2} dt$$

Hence:

$$\ell_{AB} = \int_0^{\pi} \sqrt{(-2 \sin t)^2 + (2 \cos t)^2 + (3)^2} dt = \int_0^{\pi} \sqrt{13} dt = \sqrt{13}\pi.$$

Problem 2. Find the curvature and the torsion of the curve given by the parametric equations:

$$c: \begin{cases} x = e^t \\ y = e^{-t} \\ z = t\sqrt{2} \end{cases}, \quad t \in \mathbb{R}$$

Solution: For an arbitrary point $M(t_0) \in c$ the formulae of the curvature and torsion are:

$$\kappa(t_0) = \frac{\|\bar{r}'(t_0) \times \bar{r}''(t_0)\|}{\|\bar{r}'(t_0)\|^3}, \quad \tau(t_0) = \frac{|(\bar{r}'(t_0), \bar{r}''(t_0), \bar{r}'''(t_0))|}{\|\bar{r}'(t_0) \times \bar{r}''(t_0)\|^2}$$

First of all, the **position vector** of a point $M(t)$ is given by:

$$\bar{r}(t) = e^{t\bar{i}} + e^{-t\bar{j}} + t\sqrt{2}\bar{k}$$

Simple computations lead to:

$$\bar{r}'(t) = e^{t\bar{i}} - e^{-t\bar{j}} + \sqrt{2}\bar{k}$$

and:

$$\bar{r}''(t) = e^{t\bar{i}} + e^{-t\bar{j}}, \quad \bar{r}'''(t) = e^{t\bar{i}} - e^{-t\bar{j}}$$

Thus:

$$\bar{r}'(t) \times \bar{r}''(t) = \begin{vmatrix} \bar{i} & \bar{j} & \bar{k} \\ e^t & -e^{-t} & \sqrt{2} \\ e^t & -e^{-t} & 0 \end{vmatrix} = -e^{-t}\sqrt{2}\bar{i} + e^t\sqrt{2}\bar{j} + 2\bar{k}$$

The necessary norms are:

$$\|\bar{r}'(t)\| = \sqrt{e^{2t} + e^{-2t} + 2} = e^t + e^{-t}, \quad \|\bar{r}'(t) \times \bar{r}''(t)\| = \sqrt{2e^{-2t} + 2e^{2t} + 4} = \sqrt{2}(e^{-t} + e^t)$$

Thus the curvature at $M(t_0)$ will be:

$$\kappa(t_0) = \frac{\|\bar{r}'(t_0) \times \bar{r}''(t_0)\|}{\|\bar{r}'(t_0)\|^3} = \frac{\sqrt{2}(e^{-t_0} + e^{t_0})}{(e^{t_0} + e^{-t_0})^3} = \sqrt{2}(e^{t_0} + e^{-t_0})^{-2}$$

In order to compute the torsion one needs the triple product:

$$(\bar{r}'(t), \bar{r}''(t), \bar{r}'''(t)) = \begin{vmatrix} e^t & -e^{-t} & \sqrt{2} \\ e^t & -e^{-t} & 0 \\ e^t & -e^{-t} & 0 \end{vmatrix} = -2\sqrt{2}$$

and the torsion at $M(t_0)$ will be:

$$\tau(t_0) = \frac{|(\bar{r}'(t_0), \bar{r}''(t_0), \bar{r}'''(t_0))|}{\|\bar{r}'(t_0) \times \bar{r}''(t_0)\|^2} = \frac{|-2\sqrt{2}|}{2(e^{-t_0} + e^{t_0})^2} = -\kappa(t_0)$$

Problem 3. Let us consider the curve:

$$c : \begin{cases} x = 3 \sin^2 t \\ y = 3 \sin(2t) \\ z = 3 \cos^2 t \end{cases}, \quad t \in \mathbb{R}$$

Show that c is a plane curve.

Solution: The torsion τ measures the amount to which c deviates from being a plane curve. In order to be a plane curve one has to have zero torsion at every arbitrary point $M(t_0)$ of this curve. Having in mind the formula of $\tau(t_0)$ it is enough to prove:

$$(\bar{r}'(t_0), \bar{r}''(t_0), \bar{r}'''(t_0)) = 0, \quad \forall t_0 \in \mathbb{R}$$

Straightforward one gets:

$$\bar{r}(t_0) = 3 \sin^2 t \bar{i} + 3 \sin(2t) \bar{j} + 3 \cos^2 t \bar{k}$$

$$\begin{aligned}
\bar{r}'(t_0) &= 3 \sin(2t_0)\bar{i} + 6 \cos(2t_0)\bar{j} - 3 \sin(2t_0)\bar{k} \\
\bar{r}''(t_0) &= 6 \cos(2t_0)\bar{i} - 12 \sin(2t_0)\bar{j} - 6 \cos(2t_0)\bar{k} \\
\bar{r}'''(t_0) &= -12 \sin(2t_0)\bar{i} - 24 \cos(2t_0)\bar{j} + 12 \sin(2t_0)\bar{k}
\end{aligned}$$

The triple product will be:

$$(\bar{r}'(t_0), \bar{r}''(t_0), \bar{r}'''(t_0)) = \begin{vmatrix} 3 \sin(2t_0) & 6 \cos(2t_0) & -3 \sin(2t_0) \\ 6 \cos(2t_0) & -12 \sin(2t_0) & -6 \cos(2t_0) \\ -12 \sin(2t_0) & -24 \cos(2t_0) & 12 \sin(2t_0) \end{vmatrix} = 0, \quad \forall t_0 \in \mathbb{R}$$

because the first and the last row are linearly dependent. Finally the curve c will be a plane curve.

Problem 4. Find the points lying on the curve:

$$c: \begin{cases} x = 2t - 1 \\ y = t^3 \\ z = 1 - t^2 \end{cases}, \quad t \in \mathbb{R}$$

where the osculating plane is perpendicular to the plane:

$$\alpha: 7x - 12y + 5z = 0.$$

Solution: Let us suppose that $M(t_0) \in c$ is a point with the above property. We will try to get some restrictions on t_0 (equations) in order to find all the possible values of t_0 . Two planes are perpendicular iff their normal directions are perpendicular.

The normal direction to the osculating plane is:

$$\bar{v} = \bar{r}'(t_0) \times \bar{r}''(t_0) = \begin{vmatrix} \bar{i} & \bar{j} & \bar{k} \\ 2 & 3t_0^2 & -2t_0 \\ 0 & 6t_0 & -2 \end{vmatrix} = 6t_0^2\bar{i} + 4\bar{j} + 12t_0\bar{k}$$

because $\bar{b}(t_0)$ provides this direction. The normal direction to the plane α is $\bar{n} = (7, -12, 5)$. Thus the necessary condition $\bar{v} \perp \bar{n}$ becomes $\langle \bar{v}, \bar{n} \rangle = 0 \implies 42t_0^2 - 48 + 60t_0 = 0$ with the roots $t_1 = -2$ and $t_2 = \frac{4}{7}$. As a consequence we get two points $M_1(t_1) = M_1(-5, -8, -3)$ and $M_2(t_2) = M_2(\frac{1}{7}, \frac{64}{343}, \frac{33}{49})$

Problem 5. Find the unit vectors corresponding to the Frenet-Serret frame, at $M(-2, 4, -12)$, of the curve given by:

$$c: \begin{cases} x^2 - y^2 - z = 0 \\ x^2 - y = 0 \end{cases}$$

Solution: Since the curve is given as an intersection of two surfaces we would like to find the parametric equations of c . Let us denote $F(x, y, z) = x^2 - y^2 - z$ and $G(x, y, z) = x^2 - y$. We can apply the [Implicit Function Theorem](#) since:

$$\frac{D(F, G)}{D(y, z)}|_{(-2, 4, -12)} = \begin{vmatrix} \frac{\partial F}{\partial y} & \frac{\partial F}{\partial z} \\ \frac{\partial G}{\partial y} & \frac{\partial G}{\partial z} \end{vmatrix}|_{(-2, 4, -12)} = \begin{vmatrix} -2y & -1 \\ -1 & 0 \end{vmatrix}|_{(-2, 4, -12)} = 1 \neq 0$$

Thus in a neighborhood of $(-2, 4, -12) \in \mathbb{R}^3$ there exist implicit functions $y(x)$ and $z(x)$ such that $y = y(x)$ and $z = z(x)$. In this neighborhood the parametric equations will be:

$$\bar{\mathbf{r}}(x) = x\bar{i} + y(x)\bar{j} + z(x)\bar{k}$$

Denoting $x = t$ we get the usual form:

$$\bar{\mathbf{r}}(t) = t\bar{i} + y(t)\bar{j} + z(t)\bar{k}$$

In this parametrization the point M corresponds to a parameter t_0 . For the unit vectors, of the Frenet-Serret frame at M , we have to find the vectors $\bar{r}'(t_0)$ and $\bar{r}''(t_0)$. First of all let us observe the identities:

$$t^2 - y^2(t) - z(t) = 0, \quad t^2 - y(t) = 0$$

Further one can differentiate these relations in order to find $y'(t_0), y''(t_0), z'(t_0), z''(t_0)$ as in [Problem 2, Chapter VII] of the textbook of C. Ariesanu, or one can speculate the particular form of these identities and find t_0 . It is easy to see that $y(t) = t^2$ and $z(t) = t^2 - t^4$. Thus M corresponds to the parameter $t_0 = -2$. In the sequel, we proceed as in Problem 1 using:

$$\bar{r}'(-2) = \bar{i} - 4\bar{j} + 28\bar{k}$$

$$\bar{r}''(-2) = 2\bar{j} - 46\bar{k}$$

and so forth...



Proposed Problems

Problem 1. Find the points lying on the curve:

$$c : \begin{cases} x = \frac{2}{t} \\ y = \ln t \\ z = -t^2 \end{cases}$$

for which the tangent line is parallel to the plane $\alpha : x - y + 8z - 1 = 0$.

Problem 2. Write the equations of the unit vectors, lines and planes of the Frenet-Serret frame corresponding to the curve:

$$c : \quad \bar{\mathbf{r}}(t) = 2t \cdot \bar{i} + t^2 \cdot \bar{j} + \ln t \cdot \bar{k}, \quad t \in (0, \infty)$$

at $M(t_0 = 1)$.

Problem 3. Find the equations of the binormal lines corresponding to:

$$c: \quad x^2 - y^2 = z, \quad 2x = 3y^2$$

at those points M where these lines are parallel to the yOz -plane.

Hint: Denote $y = t$ in order to obtain the parametric equations of c .

Problem 4. Compute the curvature at an arbitrary point of the curve:

$$c: \quad \begin{cases} x = a(t + \sin t) \\ y = a(1 - \cos t) \end{cases}, \quad t \in [0, 2\pi]$$

Problem 5. Find the elements of the Frenet-Serret frame at $M(1, -1, 2)$ for:

$$c: \quad \begin{cases} z = x^2 + y^2 \\ x + y + z = 2 \end{cases}$$

Problem 6. Prove that the curve:

$$c: \quad \begin{cases} x = 3 + 2t + 4t^3 \\ y = 4 + 3t + 2t^3 \\ z = 2 + 4t + 3t^3 \end{cases}$$

is a plane curve and find the equation of this plane.