

# 1 Derive Triangle Matrix

What elementary matrix can be used to convert a singular matrix to upper triangle matrix with Left Multiplication

$$\begin{aligned}
 & \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \\
 &= \begin{bmatrix} r_1 \\ r_2 \\ r_3 \end{bmatrix} \begin{bmatrix} u_1 & u_2 & u_3 \end{bmatrix} \\
 &= \begin{bmatrix} \langle r_1, u_1 \rangle & \langle r_1, u_2 \rangle & \langle r_1, u_3 \rangle \\ \langle r_2, u_1 \rangle & \langle r_2, u_2 \rangle & \langle r_2, u_3 \rangle \\ \langle r_3, u_1 \rangle & \langle r_3, u_2 \rangle & \langle r_3, u_3 \rangle \end{bmatrix} \\
 &= \begin{bmatrix} b \langle r_1, u_1 \rangle & b \langle r_1, u_2 \rangle & b \langle r_1, u_3 \rangle \\ a \langle r_2, u_1 \rangle & a \langle r_2, u_2 \rangle & a \langle r_2, u_3 \rangle \\ \langle r_3, u_1 \rangle & \langle r_3, u_2 \rangle & \langle r_3, u_3 \rangle \end{bmatrix} \tag{1} \\
 &= \begin{bmatrix} b & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & a & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \langle r_1, u_1 \rangle & \langle r_1, u_2 \rangle & \langle r_1, u_3 \rangle \\ \langle r_2, u_1 \rangle & \langle r_2, u_2 \rangle & \langle r_2, u_3 \rangle \\ \langle r_3, u_1 \rangle & \langle r_3, u_2 \rangle & \langle r_3, u_3 \rangle \end{bmatrix} \\
 &= \begin{bmatrix} 1 & 0 & 0 \\ 1 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} b & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & a & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \langle r_1, u_1 \rangle & \langle r_1, u_2 \rangle & \langle r_1, u_3 \rangle \\ \langle r_2, u_1 \rangle & \langle r_2, u_2 \rangle & \langle r_2, u_3 \rangle \\ \langle r_3, u_1 \rangle & \langle r_3, u_2 \rangle & \langle r_3, u_3 \rangle \end{bmatrix} \\
 &= \begin{bmatrix} \langle br_1, u_1 \rangle & \langle br_1, u_2 \rangle & \langle br_1, u_3 \rangle \\ \langle br_1, u_1 \rangle - \langle ar_2, u_1 \rangle & \langle br_1, u_2 \rangle - \langle ar_2, u_2 \rangle & \langle br_1, u_3 \rangle - \langle ar_2, u_3 \rangle \\ \langle r_3, u_1 \rangle & \langle r_3, u_2 \rangle & \langle r_3, u_3 \rangle \end{bmatrix}
 \end{aligned}$$

# 2 From intuition to proof

$$\begin{aligned}
 L_0 A_0 &= A_1 \\
 L_1 A_1 &= A_2 \\
 L_k \dots L_2 L_1 A_0 &= A_k = U \\
 L &= L_k \dots L_2 L_1 \\
 LA &= U \\
 \text{Apply LU factorization on } L \text{ again} \\
 L'_k \dots L'_1 L'_0 L &= U' \\
 U' &\text{ should be the identity} \\
 \Rightarrow L^{-1} &= L'_k \dots L'_1 L'_0
 \end{aligned} \tag{2}$$

# 3 Let's prove it

$$\begin{aligned}
 L^{-1} &= L'_k \dots L'_1 L'_0 \\
 A_0 &= \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \\
 \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ x_{21} & 1 & 0 \\ y_{31} & 0 & 1 \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} &= \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a_{22} & a_{23} \\ 0 & a_{32} & a_{33} \end{bmatrix} \\
 \Rightarrow \langle r_2^*, v_1 \rangle &= \left\langle \begin{bmatrix} x_{21} \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} a_{11} \\ a_{21} \\ a_{31} \end{bmatrix} \right\rangle = 0 \\
 \Rightarrow a_{11}x_{21} + a_{21} &= 0 \Rightarrow x_{21} = \frac{-a_{21}}{a_{11}} \\
 \Rightarrow \langle r_3^*, v_1 \rangle &= \left\langle \begin{bmatrix} y_{31} \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} a_{11} \\ a_{21} \\ a_{31} \end{bmatrix} \right\rangle = 0 \\
 \Rightarrow a_{11}y_{31} + a_{31} &= 0 \Rightarrow y_{31} = \frac{-a_{31}}{a_{11}} \\
 \Rightarrow a_{kk}y_{3k} + a_{3k} &= 0 \quad 1 \rightarrow k \\
 \Rightarrow a_{kk}y_{ik} + a_{ik} &= 0 \quad 3 \rightarrow i \\
 \Rightarrow y_{ik} &= \frac{-a_{ik}}{a_{kk}} \\
 \left\langle \begin{bmatrix} 0 \\ \vdots \\ y_{k,k} = 1 \\ \vdots \\ y_{i,k} \\ \vdots \\ 0 \end{bmatrix}, \begin{bmatrix} a_{1k} \\ \vdots \\ a_{kk} \\ \vdots \\ a_{ik} \\ \vdots \\ a_{mk} \end{bmatrix} \right\rangle &= 0 \tag{3} \\
 \Rightarrow y_{i,k} &= \frac{-a_{i,k}}{a_{k,k}} \quad i \in [k+1, \dots m] \\
 \text{Let } l_{i,k} &= \frac{-a_{i,k}}{a_{k,k}} \quad i \in [k+1, \dots m] \\
 v_k &= \begin{bmatrix} 0 \\ \vdots \\ 0 \\ l_{k+1,k} \\ l_{k+2,k} \\ \vdots \\ l_{m,k} \end{bmatrix} \\
 l'_k &= v_k \begin{bmatrix} 0 & \dots & 1 & \dots \end{bmatrix} \\
 l'_k &= \begin{bmatrix} 0v_k & \dots & 1v_k & \dots \end{bmatrix}
 \end{aligned}$$

$$\begin{aligned}
 L_k &= I + v_k e_k^* = \begin{bmatrix} 1 & & & \\ & \ddots & & \\ & & 1 & \\ & & l_{k+1,k} & \\ & & \vdots & \ddots \\ & & l_{m,k} & & 1 \end{bmatrix} \\
 L_k^{-1} &= I - v_k e_k^* = \begin{bmatrix} 1 & & & \\ & \ddots & & \\ & & 1 & \\ & & -l_{k+1,k} & \\ & & \vdots & \ddots \\ & & -l_{m,k} & & 1 \end{bmatrix} \\
 L_k L_k^{-1} &= (I + v_k e_k^*)(I - v_k e_k^*) \\
 L_k L_k^{-1} &= I - v_k e_k^* v_k e_k^* \\
 L_k L_k^{-1} &= I \quad \text{where } \langle e_k, v_k \rangle = 0 \\
 L_k L_{k+1} &= (I + v_k e_k^*)(I + v_{k+1} e_{k+1}^*) \\
 L_k L_{k+1} &= I + v_k e_k^* + v_{k+1} e_{k+1}^* + v_k e_k^* v_{k+1} e_{k+1}^* \\
 L_k L_{k+1} &= I + v_k e_k^* + v_{k+1} e_{k+1}^* \quad \because \langle e_k^*, v_{k+1} \rangle = 0
 \end{aligned}$$

$$L_k L_{k+1} = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & -l_{k+1,k} & 1 & \\ & \vdots & -l_{k+2,k} & \ddots \\ & & \vdots & \\ -l_{m,k} & & -l_{m,k} & & 1 \end{bmatrix}$$

In general

$$L_1 \dots L_m = \begin{bmatrix} 1 & & & & \\ -l_{2,1} & 1 & & & \\ \vdots & -l_{k+1,k} & 1 & & \\ & \vdots & -l_{k+2,k+1} & \ddots & \\ -l_{m,1} & -l_{m,k} & -l_{m,k+1} & & -l_{m,m-1} & 1 \end{bmatrix}$$

$$\begin{aligned}
 \text{Try this} \\
 L_{k-1} L_k &= I + v_k e_k^* + v_{k-1} e_{k-1}^* + v_k e_k^* v_{k-1} e_{k-1}^* \\
 \text{We can not go anywhere} \quad \because v_k e_k^* v_{k-1} e_{k-1}^* &\neq 0 \\
 \text{Let's try} \\
 L_{k-1} L_k &= (I + v_{k-1} e_{k-1}^*)(I + v_k e_k^*) \\
 L_{k-1} L_k &= I + v_{k-1} e_{k-1}^* + v_k e_k^* + v_{k-1} e_{k-1}^* v_k e_k^* \\
 L_{k-1} L_k &= I + v_{k-1} e_{k-1}^* + v_k e_k^* \quad \because \langle e_{k-1}, v_k \rangle = 0 \\
 L_{k-2} L_{k-1} L_k &= (I + v_{k-2} e_{k-2}^*)(I + v_{k-1} e_{k-1}^* + v_k e_k^*) \\
 L_{k-2} L_{k-1} L_k &= I + v_{k-2} e_{k-2}^* + v_{k-1} e_{k-1}^* + v_k e_k^* + v_{k-2} e_{k-2}^* v_{k-1} e_{k-1}^* + v_{k-2} e_{k-2}^* v_k e_k^* \\
 L_{k-2} L_{k-1} L_k &= I + v_{k-2} e_{k-2}^* + v_{k-1} e_{k-1}^* + v_k e_k^* \quad \because \langle e_{k-2}, v_{k-1} \rangle = 0, \langle e_{k-2}, v_k \rangle = 0 \\
 L_k^{-1} L_{k-1}^{-1} &= (I - v_k e_k^*)(I - v_{k-1} e_{k-1}^*) \\
 L_k^{-1} L_{k-1}^{-1} &= I - v_k e_k^* - v_{k-1} e_{k-1}^* + v_k e_k^* v_{k-1} e_{k-1}^*
 \end{aligned} \tag{4}$$

# 4 Code it up

dog cat  $\alpha$

```

mat vk(mat m, int k){
    mat id = identity(m.length);
    for(int kk=k + 1; kk<nrow; kk++){
        id.arr[kk][k] = m.arr[kk][k]/m[k][k];
    }
    return id;
}

```

# 5 Inverse of unit triangle matrix is also a triangle matrix