

MinTuts[4]

// Minimalist Tutorials

#if Unity >= 2018.2.0f2

Procedural(Terrain, 4)

#endif

Initialize(PROJECT)

1. `git clone https://github.com/bsgbryan/MinTuts`
2. `cd MinTuts`
3. `git checkout Prodecural-Terrain-4`
4. `git checkout aab5c01 // Let's get editable!`