## Query("How does this work")

- int slide\_duration = 1; // second
- Navigation([ PAUSE, SCRUB\_PLAYHEAD ]);

## Initialize(PROJECT)

- 1. git clone https://github.com/bsgbryan/MinTuts
- 2 cd MinTuts
- 3. git checkout Procedural-Terrain-3
- 4. git checkout 7eea485 // see our new shader