#### Capstone: Concept Submission

Ishaan Bansal

Concept: Spyfall game

For this capstone project I will be taking the board game Spyfall and building it using python. It is a multiplayer game and has no limit to how many players there can be. The game goes on with 8 minute rounds, where one person is told they are a spy, and the remaining people are told a specific location. Everyone but the spy can have access to the location. The game is played by asking each other questions based on the location that is given. The objective for the spy is to find out what the location is. The objective for the other players is to find out who the spy is.