Issue 1 -- Zoomable Text Field Interface Builder Rendering.

When a zoomable text field is laid out in Interface Builder it does not draw correctly. This is not a serious issue, because this behavior does not occur in a running program. The behavior is also correct when simulating the interface in Interface Builder.



Issue 4 -- The double click behaviour of the MondoSwitch is not the same as the Time Machine switch. There are some slight timing differences.

Issue 5 -- The shading of the MondoSwitch is not exactly the same as the Time Machine switch. The Time Machine version has some light shadows.