



ABOUT ME

I'm a software engineering graduate with a master's degree in programming video games. I will soon begin a new Master's program in Artificial Intelligence. Passionate about exploring new technologies, particularly in Web and Mobile development, Artificial Intelligence, and video games. Proficient in programming, specifically in C, C++, React, and Python. Capable of learning new languages. Seeking to learn from the best and advance in my career.

LANGUAGES

ENGLISH (C1) (TOEIC 805)

FRENCH (C1)

SPANISH (Native)

CATALAN (Native)

KEY SKILLS

- TEAMWORK

• ORGANISATION

• COMUNICATION

• ADAPTABILITY
- AUTONOMY

• PROBLEM SOLVING

• TIME MANAGMENT

CONTACT ME

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LinkedIn

www.linkedin.com/in/blancasibecas

GitHub

<https://github.com/bsibecas>

Address:

Barcelona/ Madrid (Spain)

BLANCA SIBECAS

SOFTWARE DEVELOPER STUDENT

EDUCATION

THE CORE SCHOOL ONLINE	MASTER'S IN VIDEO GAME PROGRAMMING (2023 - 2024) Programming video games with a focus on real-world business dynamics.
EPITECH SPAIN BARCELONA CAMPUS	DEGREE IN SOFTWARE DEVELOPMENT AND IT EXPERT (2020 - 2023) A unique and active pedagogy
LYCÉE FRANÇAIS GAVÀ, BARCELONA	BACHIBAC (2005 - 2020) Diploma Degree in Spanish and French bachelor





TECHNICAL COMPETENCES

GITHUB, GIT (+4 years)	C, C++ (+4 years)	TRELLO
VISUAL STUDIO (+4 years)	VUE JS (+2 months)	MICROSOFT OFFICE
HTML, CSS (+4 years)	REACT JS/NATIVE (+2 year)	NOTION
ROBOT FRAMEWORK (+4 months)	JAVASCRIPT (+6 months)	FIGMA
HASKELL(+6 months)	PYTHON (+3 years)	SLACK
NODE JS (+2 months)	DOCKER (+6 months)	
Unreal, Unity, C# (+1 year)	Next js (+6 months)	

EXPERIENCE

SEP 2021 - DEC 2021	FRONT-END INTERN - YEGO URBAN MOBILITY During the internship I developed an operative tool for the Yego team. I used React js and worked in a little team in order to accomplish our objective..
OCT 2022 - FEB 2023	PROGRAMMING TEACHER - LOGISCOOL Teaching students from 7 to 12 years old the concepts of programming and algorithms.
MAY 2023 - JUL 2023	TEST AUTOMATION INTERN - SOPRA STERIA Assisted the automation initiative by developing robust test automation scripts using industry-standard tools and frameworks.

MY PROJECTS

2022	AREA  
In this project the user can create actions and reactions in an IFTTT manner. He will be able to do it in multiple services as Discord, Reddit..	
2020 - 2023	ALGORITHMIC 
Projects based on applied calculation, optimization, statistics, cyber security, graphics and project management. (Python, Problem solving)	
2020 - 2021	MATCHSTICK 
Created a little game with an IA that wins almost every time in order to play against it. (C, Algorithm, Problem solving)	