

Biostatistics: Exercise 01

Beate Sick, Lisa Herzog

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Exercise 01: Install R & R Studio

R is a open-source software (with GPL licence) and can be accessed freely for all platforms (Windows, Mac OS, Linux). A “professional” way of working with R is to edit R-scripts in an editor and to transfer the written code to a running R process. There are lots of editors supporting this. We recommend to use R-studio.

- In order to install R, go to <https://cran.r-project.org/> and click on the download button for your platform. For the *Windows users*, click on “install R for the first time” and then “Download R 4.0.2 for Windows”. Run the installation (you can use the default settings in the setup-assistant). For the *Mac OS users*, click on “R-4.0.2.pkg” and download the R installer package.
- **After** you have installed R, you can install RStudio using the link <https://www.rstudio.com/products/rstudio/download/>. Down at the bottom there are “installers for supported platforms”. Choose the latest version. Follow the installation instructions. You can use the default settings in the setup-assistant.

Exercise 02: Become familiar with R and R-Studio

After you have successfully installed R and R-Studio, double click on the R-Studio icon. We will use R within the R studio environment. We don’t have to load R, R-studio loads it automatically.

We will now go through some R basics. In a very first step, we do some basic calculations. Type `3+3` in the R-console and press `<Enter>` to obtain the result. Then, try to solve the following tasks in R:

- $4*2+1$, $(2*4)/3$

```
4*2+1
## [1] 9

(2*4)/3
## [1] 2.666667
```

- 4^2 , 10^2 , $\log(1)$, e^1 , $\log(e^1)$

```
4^2
## [1] 16

10^2
## [1] 100

log(1)
## [1] 0

exp(1)
## [1] 2.718282
```

```
log(exp(1))  
## [1] 1
```

R is vector-oriented which is why we have to become familiar with the concept of a vector in R. In order to create a vector, we use the assignment operator `<-` or `=` (shortcut: press `<Alt>` and `-` simultaneously).

- Type `x<-2` into your console and press `.`. The assignment operator has created an R object `x` that should now be visible in your R-environment (top right). `x` is a vector with one element. Create a second vector `y<-3`. You can consider the elements of a vector by simply typing the name of the vector and pressing `<Enter>`.

```
# Create the objects x and y  
x <- 2  
y <- 3
```

- Use the vectors for simple calculations: `x+y`, `x/y`, `x-y`, `log(x)`, `x^2`

```
x+y  
## [1] 5  
  
x/y  
## [1] 0.6666667  
  
x-y  
## [1] -1  
  
log(x)  
## [1] 0.6931472  
  
x^2  
## [1] 4
```

- Create the following objects and find out what the following commands are doing (Hint: For information about different functions, e.g. `rep`, you can use: `help(rep)` or `?rep`):
`x<-c(5,2,1,4,3)`, `y<-rep(1,5)`, `names<-c("Hans","Axel","Steph")`.

```
x <- c(5,2,1,4,3)  
y <- rep(1,5)  
names <- c("Hans","Axel","Steph")
```

- `class(x)`; `class(names)`; `str(y)`

```
# Class gives the class of the object: numeric and character  
class(x)
```

```
## [1] "numeric"
```

```
class(names)
```

```
## [1] "character"
```

```
# Str displays the structure of an object including the class  
str(y)
```

```
## num [1:5] 1 1 1 1 1
```

- `sum(x)`; `mean(x)`; `length(y)`; `max(x)`

```
# sum over all elements in x  
sum(x)
```

```
## [1] 15

# the mean over all elements in x
mean(x)
## [1] 3

# the number of elements in the vector y
length(y)
## [1] 5

# The highest value in x
max(x)
## [1] 5
```

- names=="Axel"; names[3]; names[3]="Stef"

```
# The == tests if the elements are equal to "Axel"
# and returns the values TRUE/FALSE
names=="Axel"
## [1] FALSE TRUE FALSE

# The quared brackets allow to get the third element
# of the vector
names[3]
## [1] "Steph"

# With the = operator we assign a new element to the vector.
# It is equivalent to <-.
# Here we even overwrite the third element of the vector.
names[3] <- "Stef"
names
## [1] "Hans" "Axel" "Stef"
```

- x[2]; x[2]*y[1]; x[2:4]+1

```
# We extract the second element of the vector
x[2]
## [1] 2

# multiply the second element of x with the
# first element of y
x[2]*y[1]
## [1] 2

# Add a +1 to the second, third and fourth element
# of the vector
x[2:4]+1
## [1] 3 2 5
```

- x<=2; x[x<=2]; y!=1

```
# Test which elements of x are smaller or equal to 2
x<=2
## [1] FALSE TRUE TRUE FALSE FALSE

# Return the elements of x that are smaller or
```

```
# equal to 2
x[x<=2]
## [1] 2 1

# Test if the elements of y are not equal to 1
y!=1
## [1] FALSE FALSE FALSE FALSE FALSE
```

Exercise 03: Working with R scripts

So far, we typed the commands directly in the R-console. If we want to save our code we can use R-scripts.

- Create a new script file via *File -> New File -> R Script*. You should now see four panes. Save the file as tutorial.R via *File -> Save* in your preferred directory. From now on, all your R instructions should be typed in this script-file. Make sure to comment your code (with the symbol #) as you go on.
- In the editor pane tutorial.R, create a new vector `z<-c(8,13,21)` as first line and `2*z` as second line:

```
z <- c(8,13,21)
2*z
## [1] 16 26 42
```

You have now several options to send your R code to the console:

- click on *Source* (upper right corner of the editor pane). All your code is sent to the command line but you will get no output.
- Point to the first line and click on *Run* (in the upper right corner of the editor pane). Only the first line is sent to the command line and evaluated. The cursor now points to the next line (second). Redo to send the second line to the R-console. And so on.
- If you want to run the first and the second line, mark/select both lines and click *Run*.
- Instead of clicking on *Run* you can use the shortcut `<Ctrl> + <Enter>` (you have to press both keys at the same time).

Exercise 04: Dataframes

The goal of this exercise is to become acquainted with dataframes in R and to start to analyze data. The dataset which is used for this exercise can be found under:

<https://polybox.ethz.ch/index.php/s/bA45tI0pHB7dBRX>

It is comprised of measurements from a survey of school children and stored in CSV format. R can read many different file formats either through base functionality or via the many packages available on CRAN. In case of CSV files, the `read.table()` function can be used. You can either read the data directly from an URL or download it and read it from the local file-system. The direct download link to the file for this exercise is

<https://polybox.ethz.ch/index.php/s/bA45tI0pHB7dBRX/download>.

- Read the data into R. You can use `dat<-read.table(..., sep=";", header=TRUE)`. The `sep` operator tells R that the CSV file is separated by “;”. The `header=TRUE`, tells R that the first line of the CSV-file contains the header.

```
# I defined dir <- 'C:/.../' earlier. This has to be
# the COMPLETE path to the downloaded file Erhebung_WI12t.csv.
dat <- read.table(file = paste0(dir, "data/Erhebung_WI12t.csv"),
                  sep = ";", header = TRUE)
# paste0() combines dir and data/Erhebung_WI12t.csv to
```

```
# 'C:/.../data/Erhebung_WI12t.csv', i.e. it is the same as
# dat <- read.table(file = "C:/.../data/Erhebung_WI12t.csv",
#                   sep = ";", header = TRUE)

# You can also use the URL. BUT, the link has to be such that the
# data is directly downloaded (i.e. if you click on the link
# the data is downloaded). Otherwise it doesn't work.
# url <- "https://polybox.ethz.ch/index.php/s/bA45tIOpHB7dBRX/download"
# dat <- read.table(file = url,
#                   sep = ";", header = TRUE)
```

- Inspect the object representing the dataset that you imported before. In particular, you should be able to answer the following questions (Hints: `names()`, `head()`, `str()`, `class()`, `dim()`)
 - What are the names of the variables?

```
names(dat)
## [1] "Age"                "Sex"
## [3] "Eye.color"          "Hair.color"
## [5] "Height"             "Arm.span"
## [7] "Hand.span"          "Siblings"
## [9] "Sports.team"        "Handedness"
## [11] "Previous.statistical.knowledge"
```

- By which data type are the variables represented?

```
str(dat)
## 'data.frame':   18 obs. of  11 variables:
## $ Age                : int  26 24 25 26 25 23 23 24 22 23 ...
## $ Sex                : chr  "m" "m" "m" "m" ...
## $ Eye.color           : chr  "blue" "brown" "green/brown" "blue" ...
## $ Hair.color          : chr  "brown" "brown" "brown" "blond" ...
## $ Height              : int  173 183 183 174 178 189 185 178 177 186 ...
## $ Arm.span            : int  174 181 178 178 180 183 184 177 174 183 ...
## $ Hand.span           : num  21 23 23 23 21 22.5 24.5 22.5 23 24 ...
## $ Siblings            : chr  "1" "4" "1" "1" ...
## $ Sports.team         : chr  "yes" "yes" "no" "yes" ...
## $ Handedness          : chr  "right" "right" "right" "right" ...
## $ Previous.statistical.knowledge: chr  "little" "little" "little" "little" ...
# We have integers, factors and numerical variables
```

- To which class belongs the created R-object?

```
class(dat)
## [1] "data.frame"
```

- How many rows and columns has the dataset?

```
# 18 rows, 11 columns
dim(dat)
## [1] 18 11
```

- How can the column `Arm.span` be accessed? (Hint: `dat$variablename`; `dat[, "variablename"]`)

```
dat$Arm.span
## [1] 174 181 178 178 180 183 184 177 174 183 190 155 180 184 181 197 165 175

# or
```

```

dat[, 'Arm.span']
## [1] 174 181 178 178 180 183 184 177 174 183 190 155 180 184 181 197 165 175

# or:
dat[, 6]
## [1] 174 181 178 178 180 183 184 177 174 183 190 155 180 184 181 197 165 175

# The last one is not recommended, it's always better to
# access columns by name in case the order of the columns
# changes!

```

- Print the third observation.

```

dat[3,]
##   Age Sex   Eye.color Hair.color Height Arm.span Hand.span Siblings Sports.team
## 3  25  m green/brown    brown    183    178        23        1          no
##   Handedness Previous.statistical.knowledge
## 3      right                          little

```

- What's the age of the oldest student? (Hint: `max()`)

```

max(dat$Age)
## [1] 29

```

- How many students are 29 years old? (Hint: `table()`)

```

table(dat$Age)
##
## 21 22 23 24 25 26 27 28 29
##  1  1  4  2  4  2  1  1  2

```