# **Assessing Node.js Web Application Security**



# Background

- Member of BlackBerry's Security Research Group for the last five years
- Internal pentesting and vulnerability assessments
- Originally trained in computer engineering
- Three years ago a dev team approached us with a product they wrote in Node.js...

# Agenda

## Troublesome Javascript Features

- Scope
- Type conversions
- REDoS
- The many paths to RCE
- Objects & arrays

## Troublesome Node.js APIs & Modules

- Weak cryptography
- DNS inconsistencies
- Uninitialized memory
- **v**8
- process, child\_process, ffi

#### Automation

- ESLint
- ESLint custom rules
- Dependencies

# Troublesome Javascript Features

# Scope

- How many different scopes exist in JavaScript?
- There are actually three, not counting the things you can do with closures:
  - Block scope declared with the let keyword
  - Function scope declared with the var keyword
  - Global scope declared with no keyword

#### Convoluted example:

```
function printPasswords() {
  var users = ['alice', 'bob', 'mallory'];
  var passwords = ['123', '456', '789']
  var password = 'secret';
  for (var i = 0; i < users.length; ++i) {
    var password = (i < passwords.length) ? passwords[i] : null;
    console.log('User ' + users[i] + ' has password ' + password);
  }
  console.log('Admin has password ' + password);
}</pre>
```

# Scope

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# How One Missing `var` Ruined our Launch

Well, that was a veritable (sorry for the language). Long story short, MelonCard was featured today on TechCrunch (along with other 500Startups companies, also on VentureBeat, Forbes, ...) and everything broke all at once. Every, little, thing. We had rolled out a huge change to MelonCard over the last few days to make our site a seamless "everything just updates" look-good / feel-good product using NodeJS long-polling with a slick KnockoutJS dynamic jQuery Templates front end. We did our due diligence of manual and unit testing, mixed with a full suite of Vows for Node. All systems check, full steam ahead, right? Not so fast.

Our system in NodeJS takes input from a user describing his state, say "I am waiting on these two records to be updated," and the server (based on a timestamp check) returns back either "Your records are up to date" or

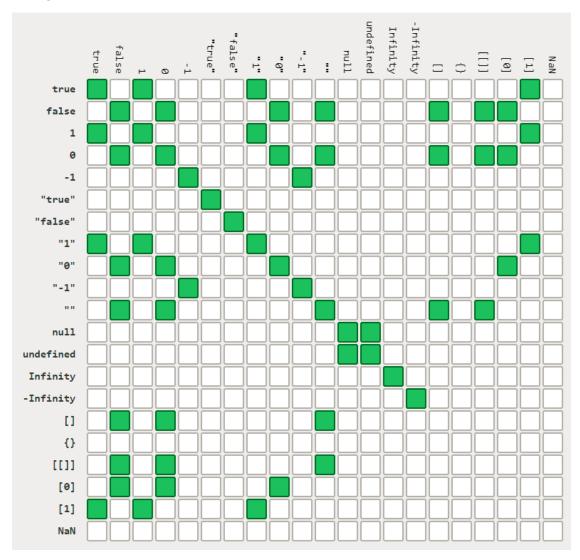
https://web.archive.org/web/20120121104949/http://blog.meloncard.com/post/12175941935/how-one-missing-var-ruined-our-launch

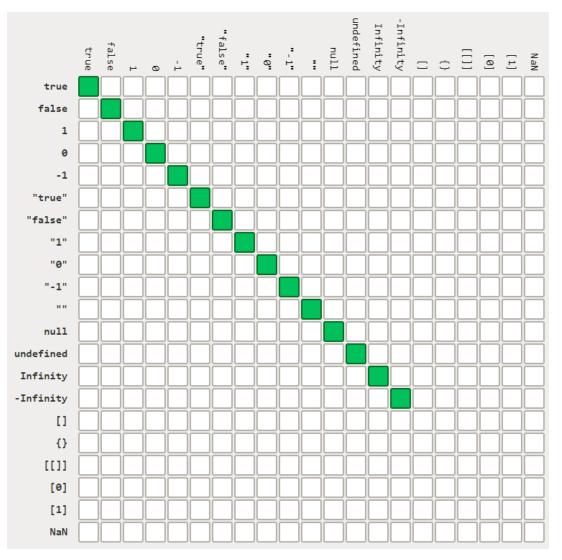
# Type conversions

- JavaScript is weakly typed
- = == and != operators allow for silent type conversions

```
[] == {}; // false
[] != {}; // true
[] == !{}; // true
![] == {}; // false
```

# Type conversions





https://dorey.github.io/JavaScript-Equality-Table/

# Type conversions

Unexpected types don't always get handled intuitively

```
/'/.test("normal input");  // false
/'/.test("evil'input");  // true
/'/.test({0: "evil'input"}); // false
```

## REDoS

- A regular expression whose execution time is exponentially related to the length its input
- The regex itself needs to be vulnerable & it needs to be sent "bad" input
- About as ubiquitous as buffer overflows are in C

Detection: safe-regex will catch most vulnerable regexes

# The many paths to RCE

Suppose you have a string you want to run as code

```
const vm = require('vm');
let code = 'console.log("Am I malicious code?");';
let script = new vm.Script(code);
/* 1 */ eval(code);
/* 2 */ new Function(code)();
/* 3 */ script.runInContext(vm.createContext());
/* 4 */ script.runInNewContext();
/* 5 */ script.runInThisContext();
/* 6 */ vm.runInContext(script, vm.createContext());
/* 7 */ vm.runInDebugContext(script);
/* 8 */ vm.runInNewContext(script);
/* 9 */ vm.runInThisContext(script);
```

setTimeout() and setInterval() do not actually accept strings in Node.js

## Objects & arrays

• Object prototype has many methods that can cause weird side effects:

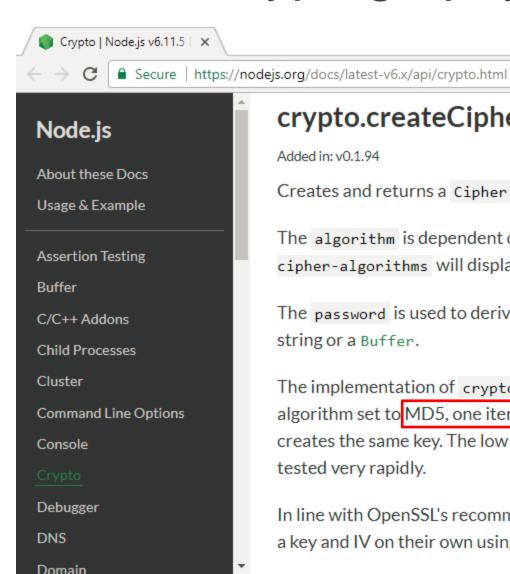
```
Object.defineProperties()Object.defineProperty()Object.freeze()Object.preventExtensions()Object.seal()
```

These same methods can be applied to arrays as well

```
var foo = [0, 0, 0];
Object.defineProperty(foo, 0, {get: () => { return ++foo[1]; }});
foo[0]; // 1
foo[0]; // 2
foo[0]; // 3
```

# Troublesome Node.js APIs & Modules

# Weak cryptography



## crypto.createCipher(algorithm, password)

Added in: v0.1.94

Creates and returns a Cipher object that uses the given algorithm and password.

The algorithm is dependent on OpenSSL, examples are 'aes192', etc. On recent OpenSSL releases, openssl listcipher-algorithms will display the available cipher algorithms.

The password is used to derive the cipher key and initialization vector (IV). The value must be either a 'latin1' encoded string or a Buffer.

The implementation of crypto.createCipher() derives keys using the OpenSSL function EVP BytesToKey with the digest algorithm set to MD5, one iteration, and no salt. The lack of salt allows dictionary attacks as the same password always. creates the same key. The low iteration count and non-cryptographically secure hash algorithm allow passwords to be tested very rapidly.

In line with OpenSSL's recommendation to use pbkdf2 instead of EVP\_BytesToKey it is recommended that developers derive a key and IV on their own using crypto.pbkdf2() and to use crypto.createCipheriv() to create the Cipher object.

## DNS inconsistencies

Do you expect these two APIs to return the same IP address?

```
dns.lookup('example.com', callback);
dns.resolve('example.com', callback);
```

### Depends on:

- What's in your /etc/hosts
- resolv.conf
- nsswitch.conf

# Uninitialized memory

Deprecated buffer constructors

```
let b = new Buffer(x);
let b = new SlowBuffer(x);
```

Newer buffer constructors

```
let b = Buffer.allocUnsafe(size);
let b = Buffer.allocUnsafeSlow(size);
```

## **8**V

- v8.setFlagsFromString(x) lets you change the runtime configuration of v8
- "This method should be used with care. Changing settings after the VM has started may result in unpredictable behavior, including crashes and data loss; or it may simply do nothing."
- Flags to enable/disable optimizations & debug tools
- Dangerous-looking flags

```
    --use_strict
        (enforce strict mode)
    --allow_unsafe_function_constructor
        (allow invoking the function constructor without security checks)
```

## Modules

#### process

- Core module
- Can change UID, GID
- Can send signals

## child\_process

- Core module
- Can execute other binaries

### ffi

Dynamic binding with native libraries

# Automation

## **ESLint**

- Javascript linter based around the Esprima lexer/parser
- Useful development rules

no-var
strict
semi

Useful assessment rules

no-eval
eqeqeq
block-scoped-var

## ESLint custom rules

#### Blacklisting specific functions

```
module.exports = function(context) {
  return {
    CallExpression: function(node) {
      if (node.callee.type === 'MemberExpression' &&
          context.options.includes(node.callee.object.name + '.' + node.callee.property.name)) {
        context.report(node, "'" + identifier + "' function is restricted from being called");
      } else if (node.callee.type === 'Identifier' &&
                 context.options.includes(node.callee.name)) {
        context.report(node, "'" + node.callee.name + "' function is restricted from being called");
```

## ESLint custom rules

#### Checking for DNS consistency

```
var dnsConsistency = '';
module.exports = function(context) {
  return {
    CallExpression: function(node) {
      if (node.callee.type === 'MemberExpression' &&
          node.callee.object.name === 'dns' &&
          (node.callee.property.name === 'lookup' || node.callee.property.name.startsWith('resolve')
           || node.callee.property.name === 'reverse')) {
         var dnsMethod = (node.callee.property.name === 'lookup') ? 'lookup' : 'resolve';
         if (dnsConsistency === '') {
           dnsConsistency = dnsMethod;
         } else if (dnsConsistency !== dnsMethod) {
           context.report(node, "'dns." + dnsMethod + "' used when 'dns." +
             dnsConsistency + "' was used previously");
```

# Dependencies

tvw-website@1.0.0	+ send@0.14.1	+ nopt@3.0.6		+ debug@2.2.0
+ async@2.1.4		+ abbrev@1.0.9	+ jsonpointer@4.0.0	; + ms@0.7.1
+ lodash@4.17.4	+ http-errors@1.5.1	+ npmloq@4.0.0		+ fstream@1.0.10
+ body-parser@1.15.2		+ are-we-there-yet@1.1.2	+ pinkie-promise@2.0.1	+ graceful-fs@4.1.9
+ bytes@2.4.0	+ setprototypeof@1.0.2		+ pinkie@2.0.4	+ inherits@2.0.3
+ content-type@1.0.2	+ mime@1.3.4	+ readable-stream@2.1.5	+ hawk@3.1.3	+ fstream-ignore@1.0.5
+ debug@2.2.0	+ ms@0.7.1	+ buffer-shims@1.0.0	+ boom@2.10.1	+ inherits@2.0.3
+ ms@0.7.1	+ statuses@1.3.1	+ core-util-is@1.0.2	+ cryptiles@2.0.5	+ minimatch@3.0.3
+ depd@1.1.0	+ serve-static@1.11.1	+ inherits@2.0.3	! ! + hoek@2.16.3	+ brace-expansion@1.1.6
+ http-errors@1.5.1	! + type-is@1.6.14	+ isarray@1.0.0	+ sntp@1.0.9	+ balanced-match@0.4.2
! + inherits@2.0.3		+ process-nextick-args@1.0.7	+ http-signature@1.1.1	+ concat-map@0.0.1
+ setprototypeof@1.0.2	+ mime-types@2.1.13	+ string_decoder@0.10.31	+ assert-plus@0.2.0	+ once@1.3.3
! ! + statuses@1.3.1	! ! + mime-db@1.25.0	+ util-deprecate@1.0.2	!	! + wrappy@1.0.2
! + iconv-lite@0.4.13	! + utils-merge@1.0.0	+ console-control-strings@1.1.0		+ readable-stream@2.1.5
! + on-finished@2.3.0	+ vary@1.1.0	+ gauge@2.6.0	+ json-schema@0.2.3	! + buffer-shims@1.0.0
! ! + ee-first@1.1.1	+ helmet@3.4.0			+ core-util-is@1.0.2
+ qs@6.2.0	! + connect@3.5.0	! ! + has-color@0.1.7		+ inherits@2.0.3
! + raw-bodu@2.1.7	!! + debug@2.2.0	! ! + has-unicode@2.0.1	!! + asn1@0.2.3	+ isarray@1.0.0
;	! ! ! + ms@0.7.1		! ! + assert-plus@1.0.0	+ process-nextick-args@1.0.7
; ; - type-is@1.6.14				+ string decoder@0.10.31
; + media-typer@0.3.0				+ util-deprecate@1.0.2
; + mime-types@2.1.13				+ uid-number@0.0.6
; + mime-types@2.1.13 ! + mime-db@1.25.0				+ ala-namber@0.0.0
; mime-uber.25.0 + cookie-parser@1.4.3			; ; + getpassee.i.u ; ; + jodid25519@1.0.2	H <mark>≂</mark>
+ cookie-parser@1.4.3 ! + cookie@0.3.1	M	; ; ; + is-fullwidin-code-poince1.8.8 ; ; ; + number-is-nan@1.8.1	; ; + jouruzssiy@i.e.z ! ! + jsbn@0.1.0	H~
				H
+ cookie-signature@1.0.6	+ parseurl@1.3.1			H
+ ejs@2.5.5			+ is-typedarray@1.0.0	N.C.
+ express@4.14.0	+ dns-prefetch-control@0.1.0		+ isstream@0.1.2	NC
+ accepts@1.3.3	+ dont-sniff-mimetype@1.0.0	¦ + set-blocking@2.0.0	+ json-stringify-safe@5.0.1	NC
	+ frameguard@3.0.0	+ rc@1.1.6	+ mime-types@2.1.12	NC
	+ helmet-csp@2.3.0	¦ + deep-extend@0.4.1		MI.
¦ ¦ + negotiator@0.6.1		+ ini@1.3.4	+ node-uuid@1.4.7	U.
+ array-flatten@1.1.1		+ minimist@1.2.0	+ oauth-sign@0.8.2	<b>I</b> ∏
¦ + content-disposition@0.5.1		¦ + strip-json-comments@1.0.4	+ qs@6.3.0	<u>l</u> ~
¦ + content-type@1.0.2		+ request@2.76.0	+ stringstream@0.0.5	<u>l</u> "
+ cookie@0.3.1		+ aws-sign2@0.6.0	+ tough-cookie@2.3.2	<u>_</u> ~
¦ + cookie-signature@1.0.6	¦ ¦ + platform@1.3.3	+ aws4@1.5.0		
¦ + debug@2.2.0	¦ + hide-powered-by@1.0.0	+ caseless@0.11.0	+ tunnel-agent@0.4.3	
¦	+ hpkp@2.0.0	¦ + combined-stream@1.0.5	+ rimraf@2.5.4	
¦ + depd@1.1.0	+ hsts@2.0.0	¦¦+ delayed-stream@1.0.0	+ glob@7.1.1	
+ encodeur1@1.0.1		¦ + extend@3.0.0	+ fs.realpath@1.0.0	
+ escape-html@1.0.3	+ ienoopen@1.0.0	¦ + forever-agent@0.6.1	+ inflight@1.0.6	
¦ + etag@1.7.0	+ nocache@2.0.0	+ form-data@2.1.1		<u> </u>
¦ + finalhandler@0.5.0	+ referrer-policy@1.1.0		+ inherits@2.0.3	<b>□</b> ~
	¦ + x-xss-protection@1.0.0	¦ + har-validator@2.0.6	+ minimatch@3.0.3	<b>□</b> ~
	+ morgan@1.7.0		+ brace-expansion@1.1.6	~
+ fresh@0.3.0	+ basic-auth@1.0.4		+ balanced-match@0.4.2	T <sup>*</sup>
¦ + merge-descriptors@1.0.1	+ debug@2.2.0			<b>□</b> ~
+ methods@1.1.2			+ once@1.4.0	<b>_</b> ~
+ on-finished@2.3.0	+ depd@1.1.0		+ wrappy@1.0.2	<u> </u> ~
+ ee-first@1.1.1	+ on-finished@2.3.0		+ path-is-absolute@1.0.1	<u> </u>
+ parseur1@1.3.1			+ semver@5.3.0	Ī~
+ path-to-regexp@0.1.7	+ on-headers@1.0.1	+ supports-color@2.0.0	+ tar@2.2.1	<b>1</b> ~
+ proxy-addr@1.1.2	+ sqlite3@3.1.8	+ commander@2.9.0	+ block-stream@0.0.9	<b>i~</b>
+ forwarded@0.1.0	+ nan@2.4.0	¦ ¦ + graceful-readlink@1.0.1	+ fstream@1.0.10	<b>1</b> ~
+ ipaddr.js@1.1.1	+ node-pre-qyp@0.6.31	+ is-my-json-valid@2.15.0	+ graceful-fs@4.1.9	<b>1</b> ~
+ qs@6.2.0	+ mkdirp@0.5.1	+ generate-function@2.0.0	+ inherits@2.0.3	~
+ range-parser@1.2.0	+ minimist@0.0.8	+ generate-object-property@1.2.0	+ tar-pack@3.3.0	~
	Top npm-ls 111,18 29%			

# Dependencies

- Dependencies in Node.js grow exponentially
- Vulnerability feeds
  - https://nodesecurity.io/advisories
  - https://snyk.io/vuln?packageManager=npm
- Tools
  - nsp to check for vulnerable modules
  - snyk.io tool to check for vulnerable modules and handle patching

# Recap

- Node.js has many language-specific intricacies to bear in mind during an assessment
- ESLint can be used to quickly point out high-risk code for further review
- Vulnerability scanners like nsp and snyk.io are vital to managing npm dependencies

# Thank you!

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