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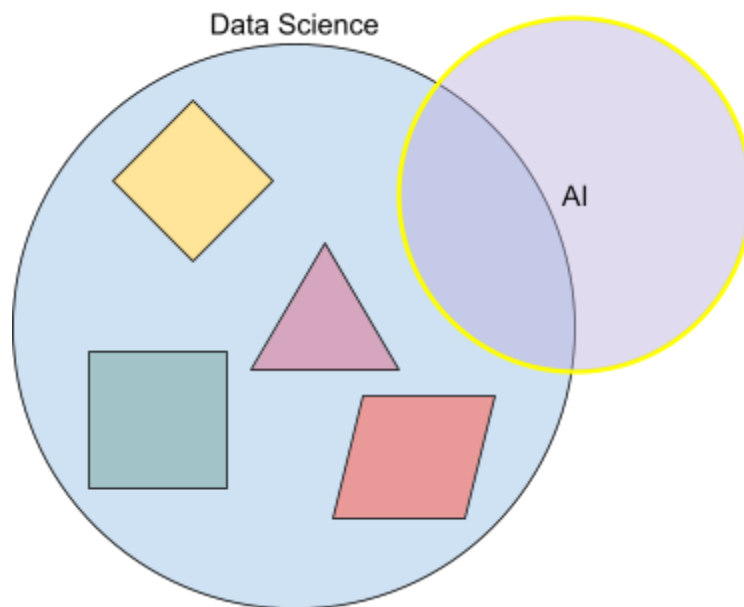
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# Intro to AI and ML

## 1. Data Science

- a. Analyze and compute data
- b. Extracting statistics from data
- c. Generates meaning from data
- d. "The use of scientific methods to obtain information from computer data"

## 2. Relationship between AI and Data Science

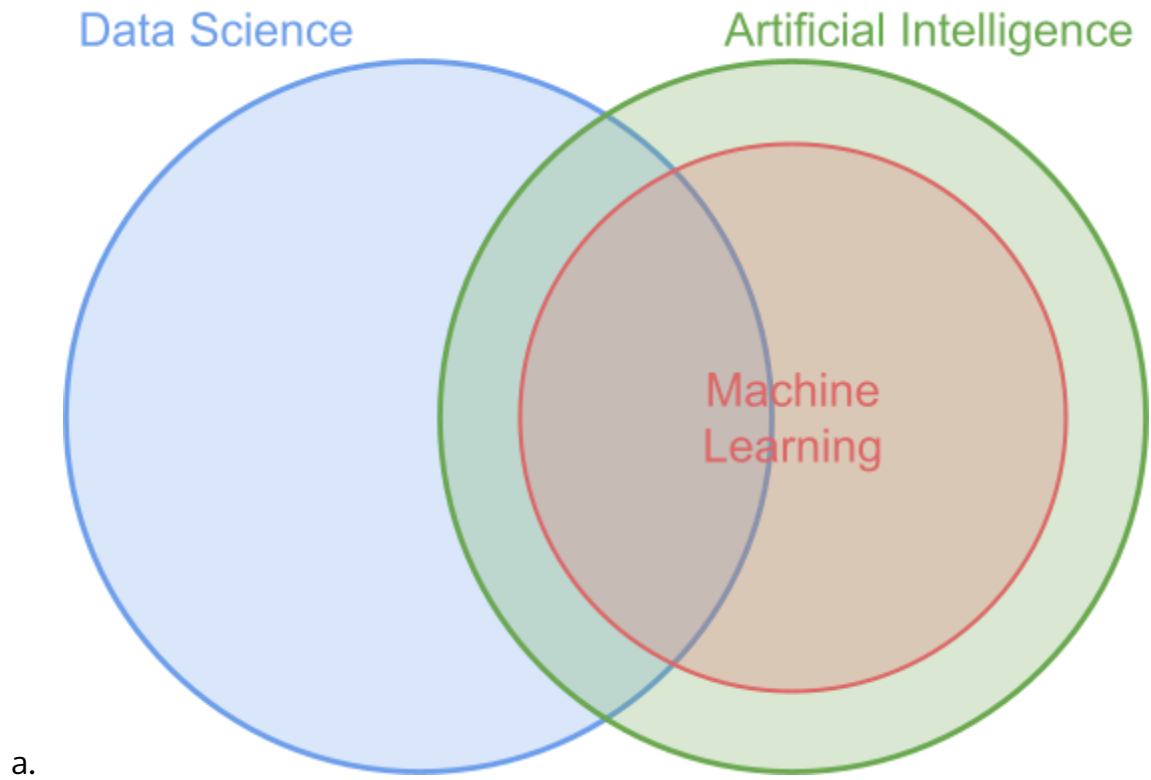


a.

## 3. Artificial Intelligence

- a. A field of study in computer science that involves the development and study of "intelligent" machines.
- b. Designed to mimic human functions
  - i. Reasoning
    - 1. Should be able to reason through problems and use problem-solve skills
  - ii. Knowledge Representation
    - 1. Should be able to make deductions or conclusions and apply its knowledge to problems
  - iii. Planning
    - 1. Should be able to plan and make decisions based on logic

- iv. Learning
  - 1. Should be able to learn from mistakes and successes
- v. Language
  - 1. Should be able to process and identify languages.
  - 2. Can identify patterns in human speech
- vi. Perception
  - 1. Can identify patterns and can make predictions based on patterns
- 4. Machine learning
  - a. A field of study housed in the main field of Artificial Intelligence that focuses on learning from data and can perform tasks without explicit instructions
- 5. Relationship between AI, Data Science, and Machine Learning



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## Predicting Continuous Values

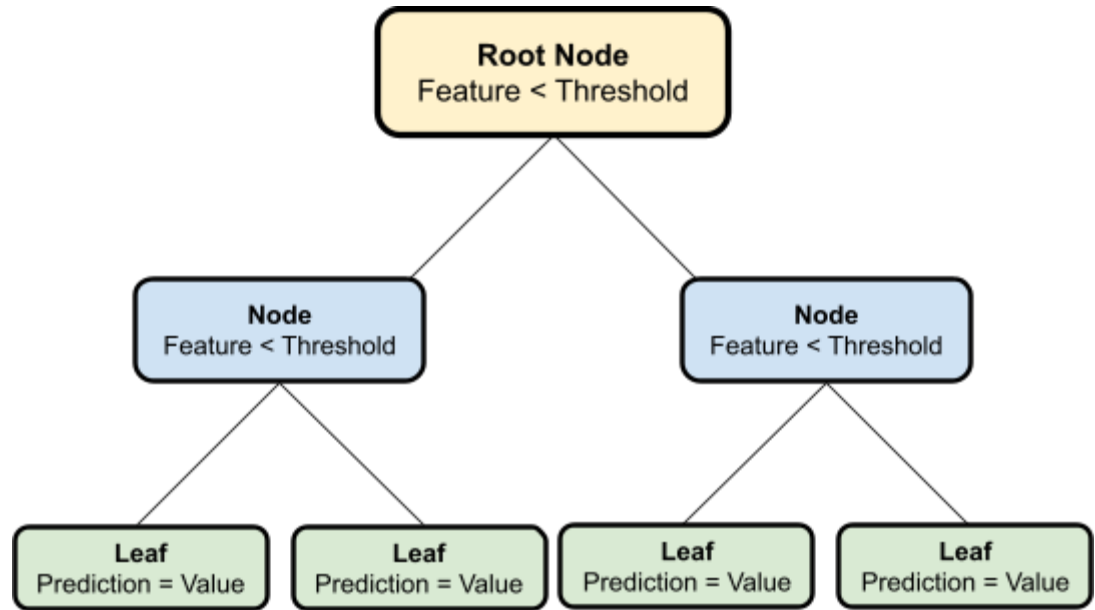
- 1. Polynomial Regression

- a. A model that fits the data following a polynomial form (coefficients are raised to a degree)
- 2. Difference between linear and polynomial regression
  - a. Linear regression follows a straight line indicated by  $y=mx+b$ , while polynomial regression follows a line indicated by  $y=nx^2+mx+b$
- 3. MSE
  - a. The mean squared error
  - b. Shows the average distance between actual and predicted value squared
  - c. Lower values show a more accurate graph
- 4. Decision Tree Regression
  - a. A "flowchart" that checks to see if values meet certain criteria, then predicts values after following the path of the criteria.
  - b. Works well with a variety of data types
    - i. Good with categorical and small data
- 5. RMSE
  - a. The root mean squared error
  - b. Shows the average distance between the actual and predicted values
  - c. Lower values show a more accurate graph

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## Predicting Discrete Values

- 1. Classification
  - a. Predicting categorical or discrete variables
- 2. Decision Tree Classification
  - a. Similar to decision tree classification, but uses categorical data instead of numerical data
  - b. Best suited for binary or categorical data



### 3. K-Nearest Neighbors

- a. Plots points on a line, checks to see distance between points to group points

### 4. Naive Bayes

- a. A model that calculates the conditional probability for different features and uses that to determine a prediction based on probability
- b. Best used with categorical, binary, or text data.

### 5. Featurization/Vectorization

- a. Converting variables and values to different features which are assigned probabilities or other classifiers
- b. Especially useful in Naive Bayes

### 6. Naive Bayes formula

- a.  $\text{probability} = (1 / (\text{np.sqrt}(2 * \text{np.pi}) * \text{std})) * (\text{np.exp}(-((x - \text{mean}) ** 2) / (2 * \text{std} ** 2)))$