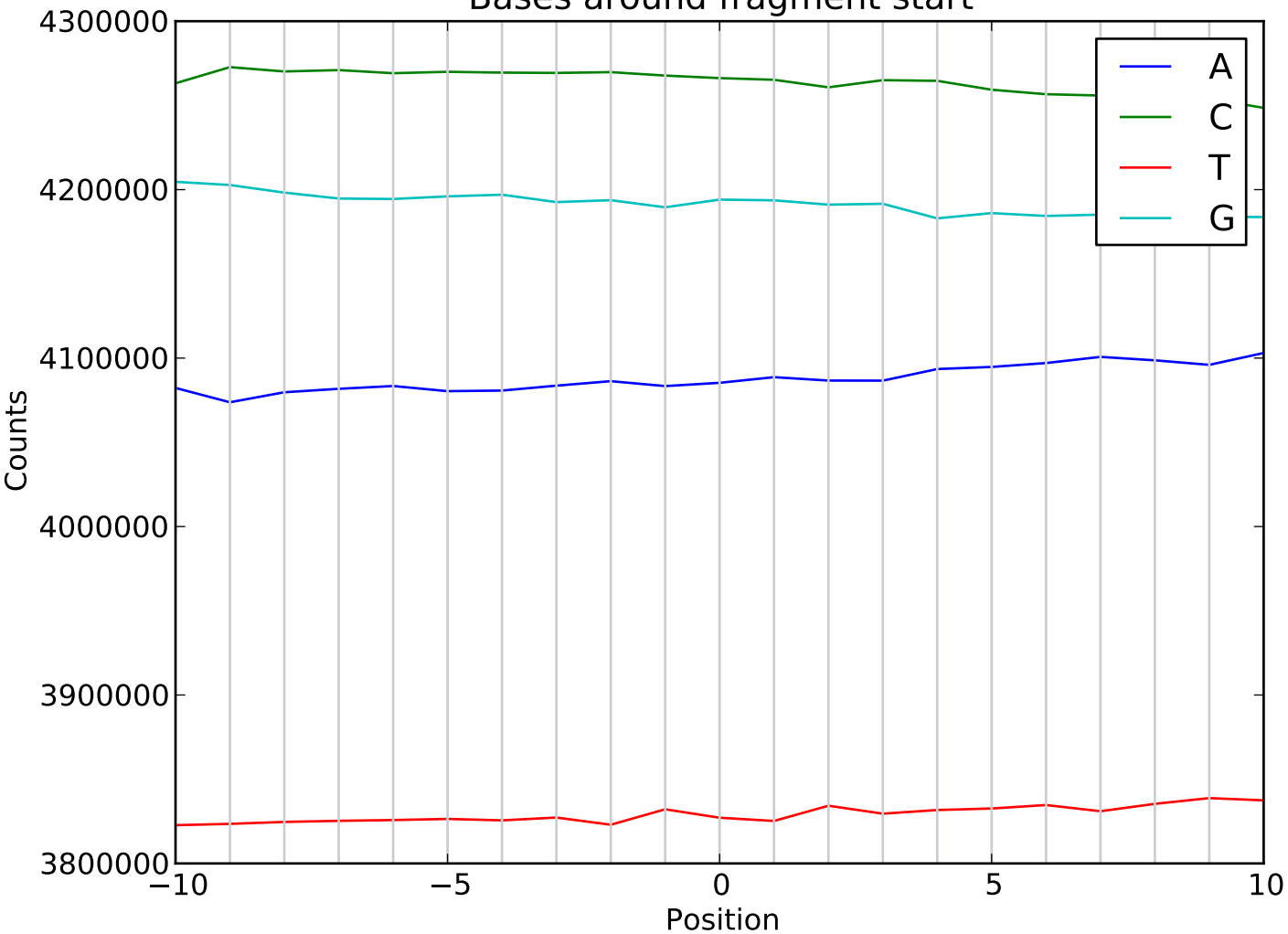


Bases around fragment start



Bases around fragment end

