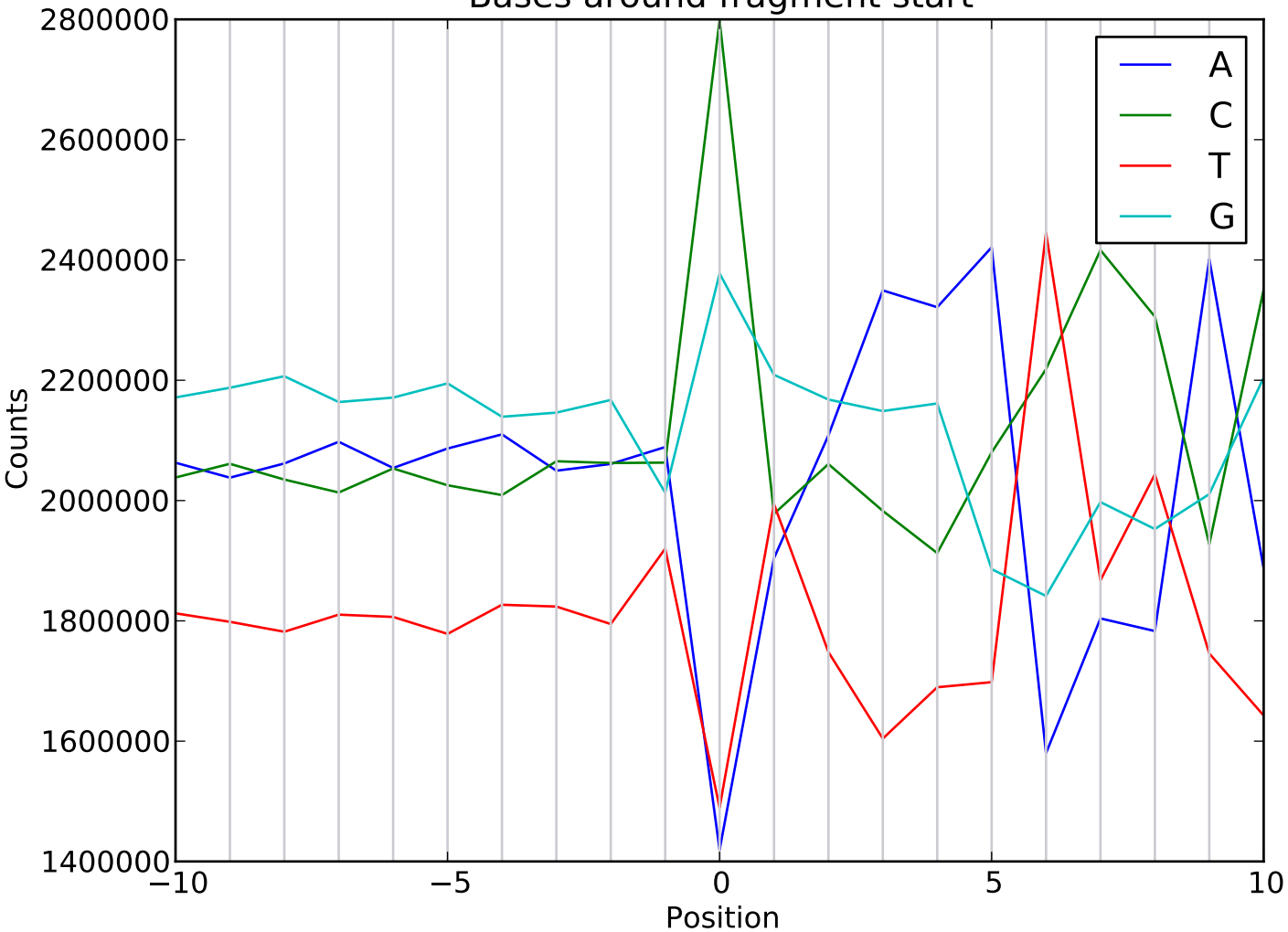
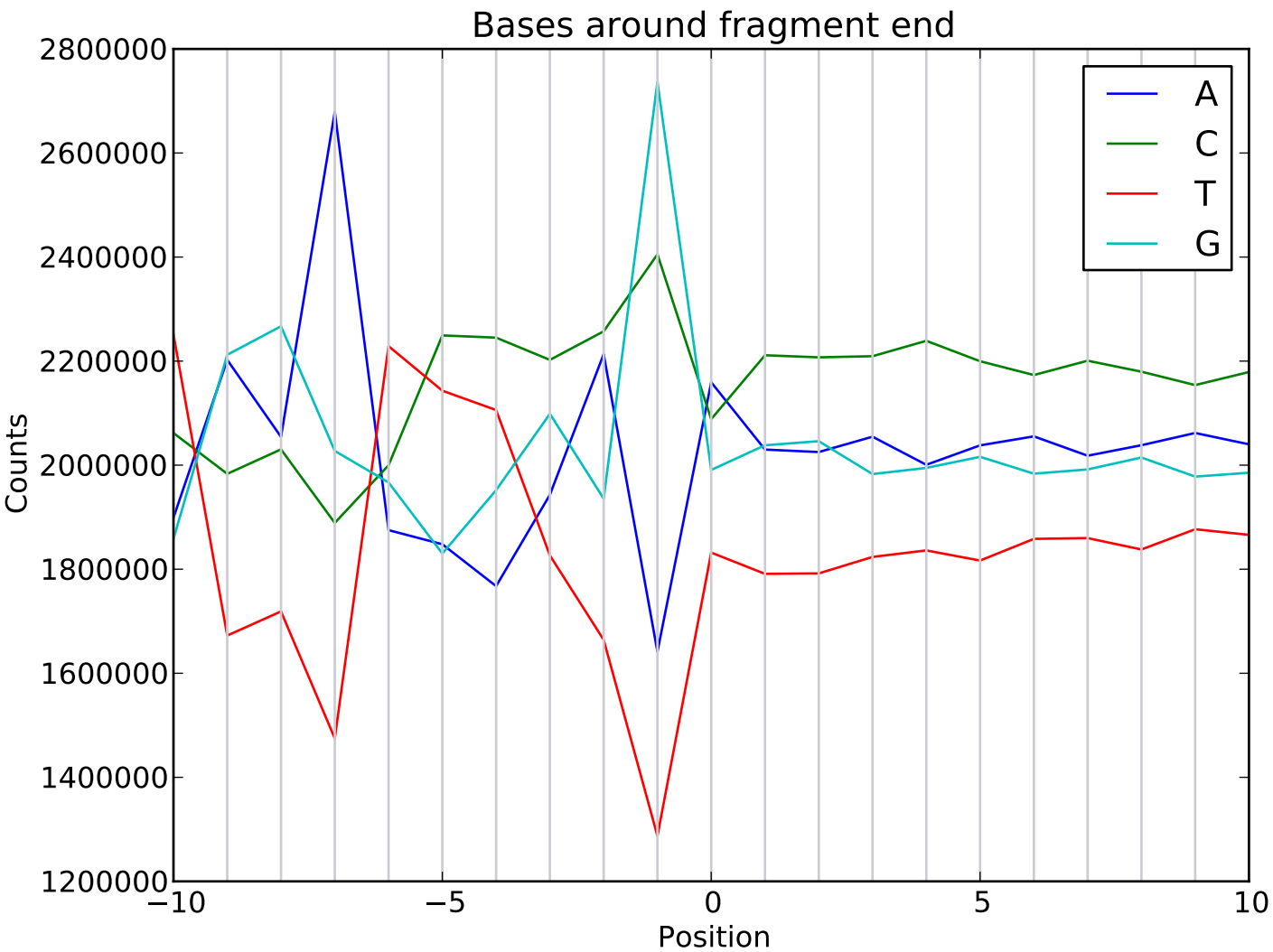


Bases around fragment start





Fragment GC content

