

B0000h - B1FFFh

bit 0

VRAM Bank 0

0
0
0
1
1
1
1
0

bit 7

screen row 0

screen row 1

1	3	2	0			
2	1	2	3			

B2000h - B3FFFh

bit 0

VRAM Bank 1

1
1
0
1
1
0
0
1

bit 7