STRUCTPIC pictable[] **STRUCTPICM** picmtable[] **STRUCTSPRITE** spritetable[] **STARTFONT** font **STARTPICS** pictures **STARTPICSM** mask pictures **STARTSPRITES** sprites STARTTILE8 tile-8 STARTTILE8M mask tile-8 STARTTILE16 tile-16 STARTTILE16M mask tile-16