

B0000h - B1FFFh

bit 0

VRAM Bank 0

0  
0  
0  
1  
1  
1  
1  
0

bit 7

screen row 0  
screen row 1

1	3	2	0				
2	1	2	3				

B2000h - B3FFFh

bit 0

VRAM Bank 1

1  
1  
0  
1  
1  
0  
0  
1

bit 7