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# XMLHttpRequest

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**XMLHttpRequest** (**XHR**) is an **API** available in **web browser scripting languages** such as **JavaScript**. It is used to send **HTTP** or **HTTPS** requests directly to a **web server** and load the **server response** data directly back into the script.<sup>[1]</sup> The data might be received from the server as **XML** text<sup>[2]</sup> or as **plain text**.<sup>[3]</sup> Data from the response can be used directly to alter the **DOM** of the currently active document in the browser window without loading a new **web page** document. The response data can also be **evaluated** by the client-side scripting. For example, if it was formatted as **JSON** by the web server, it can easily be converted into a client-side data **object** for further use.

XMLHttpRequest has an important role in the **Ajax** web development technique. It is currently used by many websites to implement responsive and dynamic **web applications**. Examples of these web applications include **Gmail**, **Google Maps**, **Facebook**, and many others.

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## History and support

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The concept behind the *XMLHttpRequest* object was originally created by the developers of **Outlook Web Access** for **Microsoft Exchange Server 2000**.<sup>[4]</sup> An **interface** called *IXMLHTTPRequest* was developed and implemented into the second version of the **MSXML** library using this concept.<sup>[4][5]</sup> The second version of the MSXML library was shipped with **Internet Explorer 5.0** in March 1999, allowing access, via **ActiveX**, to the *IXMLHTTPRequest* interface using the ***XMLHTTP* wrapper** of the MSXML library.<sup>[6]</sup>

The **Mozilla Foundation** developed and implemented an interface called *nsIXMLHttpRequest* into the **Gecko** layout engine. This interface was modelled to work as closely to Microsoft's *IXMLHTTPRequest* interface as possible.<sup>[7][8]</sup> Mozilla created a wrapper to use this interface through a JavaScript object which they called ***XMLHttpRequest***.<sup>[9]</sup> The *XMLHttpRequest* object was accessible as early as Gecko version 0.6 released on December 6 of 2000,<sup>[10][11]</sup> but it was not completely functional until as late as version 1.0 of Gecko released on June 5, 2002.<sup>[10][11]</sup> The *XMLHttpRequest* object became a **de facto standard** amongst other major user agents, implemented in **Safari** 1.2 released in February 2004,<sup>[12]</sup> **Konqueror**, **Opera** 8.0 released in April 2005,<sup>[13]</sup> and **iCab** 3.0b352 released in September 2005.<sup>[14]</sup>

The **World Wide Web Consortium** published a *Working Draft* specification for the *XMLHttpRequest* object on April 5, 2006, **edited** by Anne van Kesteren of **Opera Software** and Dean Jackson of W3C.<sup>[15]</sup> Its goal is "to document a minimum set of interoperable features based on existing implementations, allowing Web developers to use these features without platform-specific code." The last revision to the XMLHttpRequest object specification was on November 19 of 2009, being a last call working draft.<sup>[16] [17]</sup>

Microsoft added the *XMLHttpRequest* object identifier to its scripting languages in **Internet Explorer 7.0** released in October 2006.<sup>[6]</sup>

With the advent of cross-browser JavaScript libraries such as **jQuery** and the **Prototype JavaScript Framework**, developers can invoke XMLHttpRequest functionality without coding directly to the API. Prototype provides an asynchronous requester object called `Ajax.Request` that wraps the browser's underlying implementation and provides access to it.<sup>[18]</sup> jQuery objects represent or wrap **elements** from the current client-side DOM. They all have a `.load()` method that takes a URI parameter and makes an XMLHttpRequest to that URI, then by default places any returned HTML into the HTML element represented by the jQuery object.<sup>[19][20]</sup>

The W3C has since published another *Working Draft* specification for the *XMLHttpRequest* object, "XMLHttpRequest Level 2", on February 25 of 2008.<sup>[21]</sup> Level 2 consists of extended functionality to the ***XMLHttpRequest*** object, including, but not currently limited to, progress events, support for cross-site requests, and the handling of byte streams. The latest revision of the XMLHttpRequest Level 2 specification is that of 20th August 2009, which is still a working draft.<sup>[22]</sup>

## Support in Internet Explorer versions 5, 5.5 and 6

[edit]

Internet Explorer versions 5 and 6 did not define the XMLHttpRequest object identifier in their scripting languages as the XMLHttpRequest identifier itself was not standard at the time of their releases.<sup>[6]</sup> **Backward compatibility** can be achieved through object detection if the XMLHttpRequest identifier does not exist.

An example of how to instantiate an XMLHttpRequest object with support for Internet Explorer

```

/*
 Provide the XMLHttpRequest constructor for IE 5.x-6.x:
 Other browsers (including IE 7.x-8.x) do not redefine
 XMLHttpRequest if it already exists.

 This example is based on findings at:
 http://blogs.msdn.com/xmlteam/archive/2006/10/23/using-the-right-version-of-msxml-in-internet-explorer.aspx
 */
if (typeof XMLHttpRequest == "undefined")
XMLHttpRequest = function () {
    try { return new ActiveXObject("Msxml2.XMLHTTP.6.0"); }
    catch (e) {}
    try { return new ActiveXObject("Msxml2.XMLHTTP.3.0"); }
    catch (e) {}
    try { return new ActiveXObject("Msxml2.XMLHTTP"); }
    catch (e) {}
    //Microsoft.XMLHTTP points to Msxml2.XMLHTTP.3.0 and is redundant
    throw new Error("This browser does not support XMLHttpRequest.");
};

```

Web pages that use XMLHttpRequest or XMLHttpRequest can mitigate the current minor differences in the implementations either by encapsulating the XMLHttpRequest object in a JavaScript wrapper, or by using an existing framework that does so. In either case, the wrapper should detect the abilities of current implementation and work within its requirements.

## HTTP request

[\[edit\]](#)

The following sections demonstrate how a request using the XMLHttpRequest object functions within a conforming user agent based on the W3C Working Draft. As the W3C standard for the XMLHttpRequest object is still a draft, user agents may not abide by all the functionalities of the W3C definition and any of the following is subject to change. Extreme care should be taken into consideration when scripting with the XMLHttpRequest object across multiple user agents. This article will try to list the inconsistencies between the major user agents.

### The *open* method

[\[edit\]](#)

The [HTTP](#) and [HTTPS](#) requests of the XMLHttpRequest object must be initialized through the ***open*** method. This method must be [invoked](#) prior to the actual sending of a request to validate and resolve the request method, [URL](#), and [URI](#) user information to be used for the request. This method does not assure that the URL exists or the user information is correct. This method can accept up to five [parameters](#), but requires only two, to initialize a request.

The first parameter of the method is a [text string](#) indicating the HTTP request method to use. The request methods that must be supported by a conforming [user agent](#), defined by the [W3C](#) draft for the XMLHttpRequest object, are currently listed as the following.<sup>[24]</sup>

- [GET](#) (Supported by [IE7+](#), [Mozilla 1+](#))
- [POST](#) (Supported by [IE7+](#), [Mozilla 1+](#))
- [HEAD](#) (Supported by [IE7+](#))
- [PUT](#)
- [DELETE](#)
- [OPTIONS](#) (Supported by [IE7+](#))

However, request methods are not limited to the ones listed above. The W3C draft states that a browser may support additional request methods at their own discretion.

The second parameter of the method is another [text string](#), this one indicating the [URL](#) of the HTTP request. The W3C recommends that browsers should raise an error and not allow the request of a [URL](#) with either a different [port](#) or *ihost* [URI](#) component from the current document.<sup>[25]</sup>

The third parameter, a [boolean](#) value indicating whether or not the request will be asynchronous, is not a required parameter by the W3C draft. The default value of this parameter should be assumed to be true by a W3C conforming user agent if it is not provided. An asynchronous request ("true") will not wait on a server response before continuing on with the execution of the current script. It will instead [invoke](#) the ***onreadystatechange*** event listener of the XMLHttpRequest object throughout the various stages of the request. A synchronous request ("false") however will block execution of the current script until the request has been completed, thus not invoking the ***onreadystatechange*** event listener.

The fourth and fifth parameters are the [URI user](#) and [password](#), respectively. These parameters are not required and should default to the current [user](#) and [password](#) of the document if not supplied, as defined by the W3C draft.

### The *setRequestHeader* method

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Upon successful initialization of a request, the ***setRequestHeader*** method of the XMLHttpRequest object can be invoked to send [HTTP headers](#) with the request. The first parameter of this method is the text string name of the header. The second parameter is the text string value. This method must be invoked for each header that needs to be sent with the request. Any headers attached here will be removed the next time the *open* method is invoked in a W3C conforming user agent.

### The *send* method

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To send an HTTP request, the ***send*** method of the XMLHttpRequest must be invoked. This method accepts a single parameter containing the content to be sent with the request. This parameter may be omitted if no content needs to be sent. The W3C draft states that this parameter may be any type available to the scripting language as long as it can be turned into a text string, with the exception of the DOM ***document*** object. If a user agent cannot stringify the parameter, then the parameter

should be ignored

If the parameter is a DOM *document* object, a user agent should assure the document is turned into well-formed XML using the encoding indicated by the *inputEncoding* property of the *document* object. If the **Content-Type** request header was not added through *setRequestHeader* yet, it should automatically be added by a conforming user agent as "application/xml; charset=*charset*," where *charset* is the encoding used to encode the document.

## The *onreadystatechange* event listener

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If the **open** method of the XMLHttpRequest object was invoked with the third parameter set to *true* for an asynchronous request, the **onreadystatechange** event listener will be automatically invoked for each of the following actions that change the **readyState** property of the XMLHttpRequest object.

- After the **open** method has been invoked successfully, the **readyState** property of the XMLHttpRequest object should be assigned a value of 1.
- After the **send** method has been invoked and the HTTP response headers have been received, the **readyState** property of the XMLHttpRequest object should be assigned a value of 2.
- Once the HTTP response content begins to load, the **readyState** property of the XMLHttpRequest object should be assigned a value of 3.
- Once the HTTP response content has finished loading, the **readyState** property of the XMLHttpRequest object should be assigned a value of 4.

The major user agents are inconsistent with the handling of the *onreadystatechange* event listener.

## The HTTP response

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After a successful and completed call to the **send** method of the XMLHttpRequest, if the server response was *valid XML* and the **Content-Type** header sent by the server is understood by the user agent as an *Internet media type* for XML, the *responseXML* property of the XMLHttpRequest object will contain a DOM document object. Another property, *responseText* will contain the response of the server in plain text by a conforming user agent, regardless of whether or not it was understood as XML.







## See also

[\[edit\]](#)

- [Hypertext Transfer Protocol](#)
- [Representational State Transfer](#)
- [Ajax](#)

## References

[\[edit\]](#)

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## External links

[[edit](#)]

- [Level 1 specification of the XMLHttpRequest object from W3C](#) 
- [Level 2 specification of the XMLHttpRequest object from W3C](#) 
- [Specification of the XMLHttpRequest object for Apple developers](#) 
- [Specification of the XMLHttpRequest object for Microsoft developers](#) 
- [Specification of the XMLHttpRequest object for Mozilla developers](#) 
- [Specification of the XMLHttpRequest object for Opera developers](#) 
- ["Attacking AJAX Applications"](#) , a presentation given at the [Black Hat](#) security conference. Discusses several issues involving XHR and the future of cross-domain AJAX.



Wikibooks has a book on the topic of *[XMLHttpRequest](#)*

<span>v</span> <span>•</span> <span>d</span> <span>•</span> <span>e</span>	<b>Windows Internet Explorer</b>	<span>[show]</span>
<span>v</span> <span>•</span> <span>d</span> <span>•</span> <span>e</span>	<b>World Wide Web Consortium</b>	<span>[show]</span>

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