

enhancing behavior

```
// in a new EnhancedWidgetsReducer.js
switch (action.type) {
  case DATA_LOADED:
    const old = getWidgets(state);
    const newState = inputReducer(state, action);
    return mergeWidgets(newState, old);
  default:
    return inputReducer(state, action);
}
```



enhancing behavior

```
// in a new EnhancedWidgetsReducer.js
switch (action.type) {
  case DATA_LOADED:
    return inputReducer(
      clearWidgets(newState),
      action
    );
  default:
    return inputReducer(state, action);
}
```