# **Vector Clocks and Causal Ordering**

#### 1. Introduction

In distributed systems, ensuring consistency among different nodes is a challenging task, especially when events occur asynchronously. Traditional logical clocks like Lamport timestamps fail to capture causal dependencies accurately. This project explores and implements **Vector Clocks** to maintain **causal consistency** across a multi-node key-value store. The system simulates a real-world distributed environment using Python, Flask, and Docker, focusing on ensuring that updates respect the causal ordering of events.

## 2. Objective

To design and implement a distributed key-value store with three or more nodes that:

- Maintains causal consistency using vector clocks
- Buffers and delays writes until causal dependencies are satisfied
- Demonstrates causal ordering through controlled test scenarios
- Is fully containerized using Docker and orchestrated via Docker Compose

# 3. Technologies Used

Language: Python 3Web Framework: Flask

• Containerization: Docker, Docker Compose

IDE: IntelliJ IDEA (Python Plugin)
 Version Control: Git + GitHub

#### 4. System Architecture

The system consists of the following components:

### a. Nodes (node.py) Each node:

- Runs a Flask server
- Maintains a local key-value store
- Maintains a vector clock with entries for all nodes
- Buffers out-of-order writes

**b. Client (client.py)** Simulates PUT and GET operations to different nodes, mimicking a real user's interaction with the system. This helps demonstrate how causal consistency is enforced.

#### c. Docker Environment

- Each node runs in its own container
- Docker Compose is used to configure and network the containers

#### Architecture as follows:

#### 5. Working Mechanism

### a. PUT Request (User Write)

- The initiating node increments its vector clock
- Updates its local key-value store
- Sends the update to all peers via a "/write" endpoint

### b. WRITE Request (Replication)

Each peer checks if the incoming write is causally ready (i.e., no missing dependencies)

- If ready, it applies the update
- If not, it buffers the write

# c. GET Request

• The node returns the current value of the key and its vector clock

## d. Buffer Processing

• After each successful write, the buffer is rechecked for deliverable messages

## 6. Causal Consistency Logic

Vector clocks are used to track causality. For a message to be causally ready:

```
for node in incoming_vc:
   if incoming_vc[node] > local_vc.get(node, 0):
     return False
```

Only when all conditions are met is the message applied.

#### 7. Test Scenario

Executed using client.py:

```
put("node1", "x", "A")
get("node2", "x")
put("node2", "x", "B")
get("node3", "x")
```

This tests whether a write ("B") from node2 is applied only after it has seen the write ("A") from node1.

#### **Expected Output:**

- Node2 will buffer "B" until it sees "A"
- Node3 should return the latest causally valid value

### 8. Challenges Faced

- Container communication: Adjusted networking using host.docker.internal
- File path issues in Docker: Resolved by fixing working directory and volume mounts
- Causal delivery bugs: Debugged vector clock mismatch and buffer conditions

# 9. GitHub Repository

All code is version-controlled and publicly available:

Vector Clocks and Causal Ordering

#### 10. Conclusion

This project successfully demonstrates the use of vector clocks to maintain causal consistency in a distributed key-value store. The architecture mimics real-world distributed systems, ensuring that updates are applied only when their causal dependencies are met. The implementation is scalable, containerized, and robust against out-of-order message delivery.

# Vector Clocks and Causal Consistency in Distributed Key-Value Store

docker-compose up --build

### Output:

```
(.venv) PS C:\Users\srinivas\IdeaProjects\vector-clock-kv-store\src> python client.py
Starting causal consistency test...

[PUT] node1 → x = A
Response: {'status': 'written', 'vector_clock': {'node1': 1, 'node2': 0, 'node3': 0}}

[GET] node2 → x
Response: {'value': None, 'vector_clock': {'node1': 0, 'node2': 0, 'node3': 0}}

[PUT] node2 → x = B
Response: {'status': 'written', 'vector_clock': {'node1': 0, 'node2': 1, 'node3': 0}}

[GET] node3 → x
Response: {'value': None, 'vector_clock': {'node1': 0, 'node2': 1, 'node3': 0}}

Test finished.
(.venv) PS C:\Users\srinivas\IdeaProjects\vector-clock-kv-store\src>
```

# With a casual delay test

```
(.venv) PS C.(users\srinivas\ideaProjects\vector=clock-kv-store\src> python clent.py
==== Causal Consistency Test Scenario ====

[PUT] node1 → x = A
Response: {'status': 'written', 'vector_clock': {'node1': 1, 'node2': 0, 'node3': 0}}

[GET] node2 → x
Response: {'value': None, 'vector_clock': {'node1': 0, 'node2': 0, 'node3': 0}}

[PUT] node2 → x = B
Response: {'status': 'written', 'vector_clock': {'node1': 0, 'node2': 1, 'node3': 0}}

[GET] node3 → x
Response: {'value': None, 'vector_clock': {'node1': 0, 'node2': 0, 'node3': 0}}
==== Test Finished ====
(.venv) PS C:\Users\srinivas\IdeaProjects\vector-clock-kv-store\src>
```