CS447: Natural Language Processing

http://courses.engr.illinois.edu/cs447

Lecture 7: HMMs: The Viterbi algorithm

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Recap: Statistical POS tagging

she₁ promised₂ to₃ back₄ the₅ bill₆

$$\mathbf{w} = w_1 \quad w_2 \quad w_3 \quad w_4 \quad w_5 \quad w_6$$

$$\mathbf{t} = t_1 \quad t_2 \quad t_3 \quad t_4 \quad t_5 \quad t_6$$
PRP₁ VBD₂ TO₃ VB₄ DT₅ NN₆

What is the most likely sequence of tags **t** for the given sequence of words **w** ?

Statistical POS tagging with HMMs

What is the most likely sequence of tags **t** for the given sequence of words **w**?

$$\underset{\mathbf{t}}{\operatorname{argmax}} P(\mathbf{t}|\mathbf{w}) = \underset{\mathbf{t}}{\operatorname{argmax}} P(\mathbf{t}) P(\mathbf{w}|\mathbf{t})$$

Hidden Markov Models define P(t) and P(wlt) as:

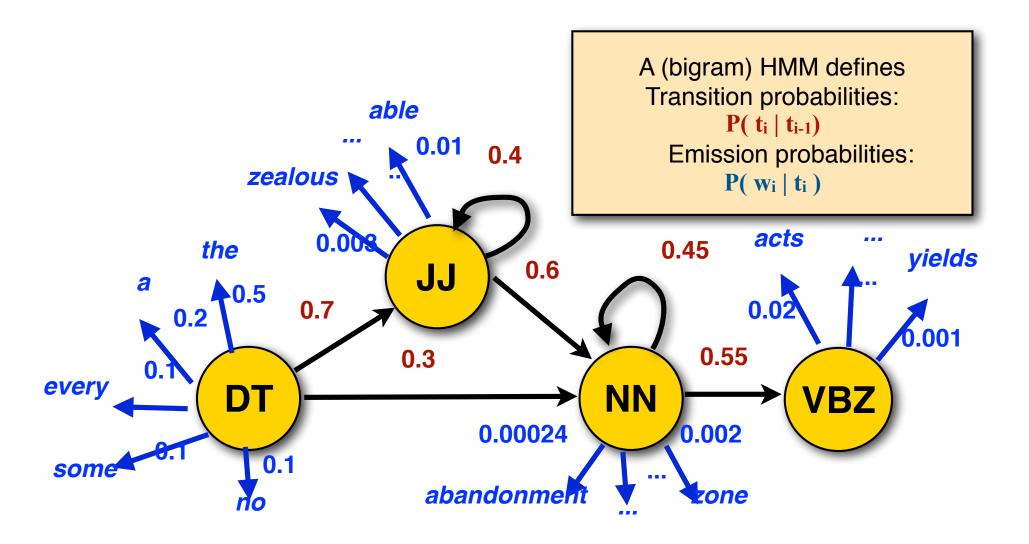
Transition probabilities:

$$P(\mathbf{t}) = \prod_{i} P(t_i \mid t_{i-1})$$
 [bigram HMM]
or $P(\mathbf{t}) = \prod_{i} P(t_i \mid t_{i-1}, t_{i-2})$ [trigram HMM]

Emission probabilities:

$$P(\mathbf{w} \mid \mathbf{t}) = \prod_{i} P(w_i \mid t_i)$$

HMMs as probabilistic automata



HMMs as probabilistic automata

Transition probabilities $P(t_i | t_{i-1})$:

Probability of going from one state (t_{i-1}) of the automaton to the next (t_i)

"Markov model": We're making a Markov [independence] assumption for how to move between states of the automaton

Emission probabilities $P(w_i | t_i)$:

Probability of emitting a symbol (w_i) in a given state of the automaton (t_i)

"Hidden Markov model": We're assuming that the observed data consists only of the words **w**, and that the states of the automaton (the tags **t**) that generated the data **w** are not given to us.

HMM definitions (I)

An HMM is a **generative** probability model of word and hidden state (e.g. tag) sequences.

$$P(\mathbf{w}, \mathbf{t}) = P(\mathbf{t}) \cdot P(\mathbf{w} \mid \mathbf{t})$$

For a **bigram** HMM:

$$\begin{split} P(\mathbf{w} = \mathbf{w}^{(1)}\mathbf{w}^{(2)}...\mathbf{w}^{(N)}, \mathbf{t} = \mathbf{t}^{(1)}\mathbf{t}^{(2)}...\mathbf{t}^{(N)}) = \\ P(\mathbf{t}^{(1)}) \cdot P(\mathbf{w}^{(1)}|\ \mathbf{t}^{(1)}) \cdot P(\mathbf{t}^{(2)}|\ \mathbf{t}^{(1)}) \cdot P(\mathbf{w}^{(2)}|\ \mathbf{t}^{(2)}) \cdot ... \cdot P(\mathbf{w}^{(N)}|\ \mathbf{t}^{(N)}) \end{split}$$

Tagging with an HMM = finding the most likely sequence of hidden states that generated **w**:

$$t^* = \operatorname{argmax}_t P(\mathbf{w}, \mathbf{t})$$

This search for the best t is also called decoding

HMM definitions (II)

An HMM $\lambda = (A, B, \pi)$ consists of:

- -a **transition** matrix A: defines transition probabilities $P(q_i | q_j)$
- -an **emission** matrix B: defines emission probabilities P(w_i | q_i)
- -an **initial state** vector π : defines an initial state distribution $P(q_i)$

In a **bigram HMM tagger**, each state q_i corresponds to one POS tag (the tag of the current word): q_i = t_i

HMM definition (formally)

A HMM $\lambda = (A, B, \pi)$ consists of

- a set of N states $Q = \{q_1,, q_N\}$ with $Q_0 \subseteq Q$ a set of initial states and $Q_F \subseteq Q$ a set of final (accepting) states
- an **output vocabulary** of *M* items $V = \{v_1, ... v_m\}$
- an $N \times N$ state transition probability matrix A with a_{ij} the probability of moving from q_i to q_j . $(\sum_{i=1}^N a_{ij} = 1 \ \forall i; \ 0 \le a_{ij} \le 1 \ \forall i, j)$
- an $N \times M$ symbol emission probability matrix B with b_{ij} the probability of emitting symbol v_j in state q_i $(\sum_{j=1}^N b_{ij} = 1 \ \forall i; \ 0 \le b_{ij} \le 1 \ \forall i,j)$
- an initial state distribution vector $\pi = \langle \pi_1, ..., \pi_N \rangle$ with π_i the probability of being in state q_i at time t = 1. $(\sum_{i=1}^N \pi_i = 1 \quad 0 \le \pi_i \le 1 \ \forall i)$

An example HMM

Transition Matrix A

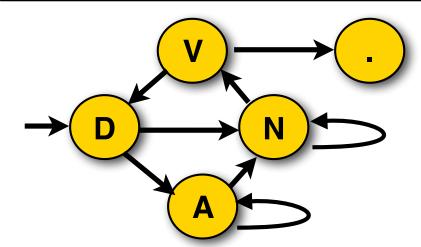
	D	N	V	Α	
D		8.0		0.2	
N		0.7	0.3		
٧	0.6				0.4
Α		8.0		0.2	
-					

Emission Matrix B

	the	man	ball	throws	sees	red	blue	•
D	1							
N		0.7	0.3					
V				0.6	0.4			
Α						0.8	0.2	
								1

Initial state vector π

	D	N	V	A	-
π	1				



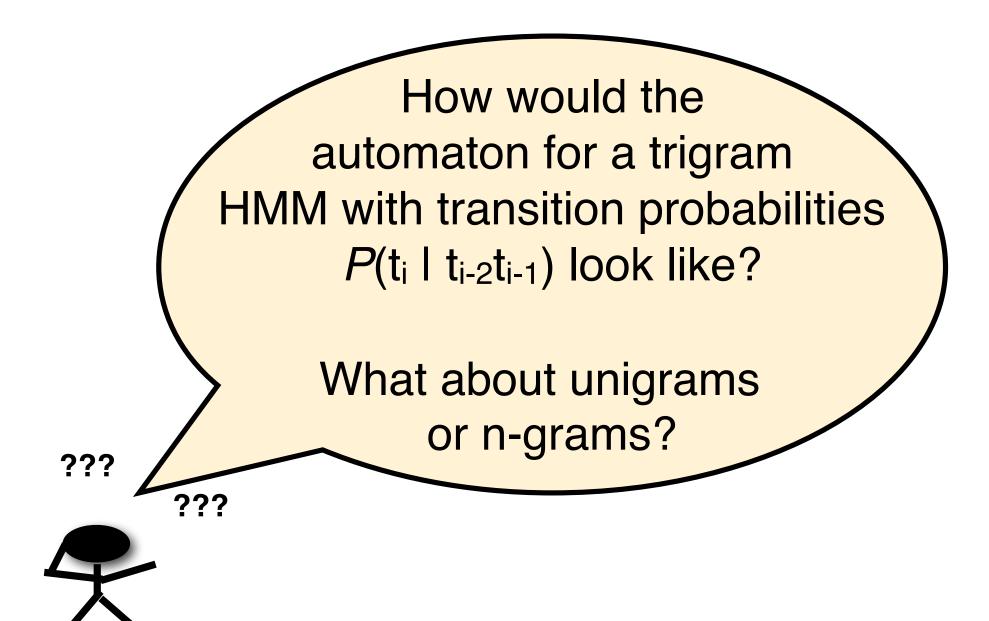
Using HMMs for tagging

- The input to an HMM tagger is a sequence of words, **w**. The output is the most likely sequence of tags, **t**, for **w**.
- -For the underlying HMM model, **w** is a sequence of output symbols, and **t** is the most likely sequence of states (in the Markov chain) that generated w.

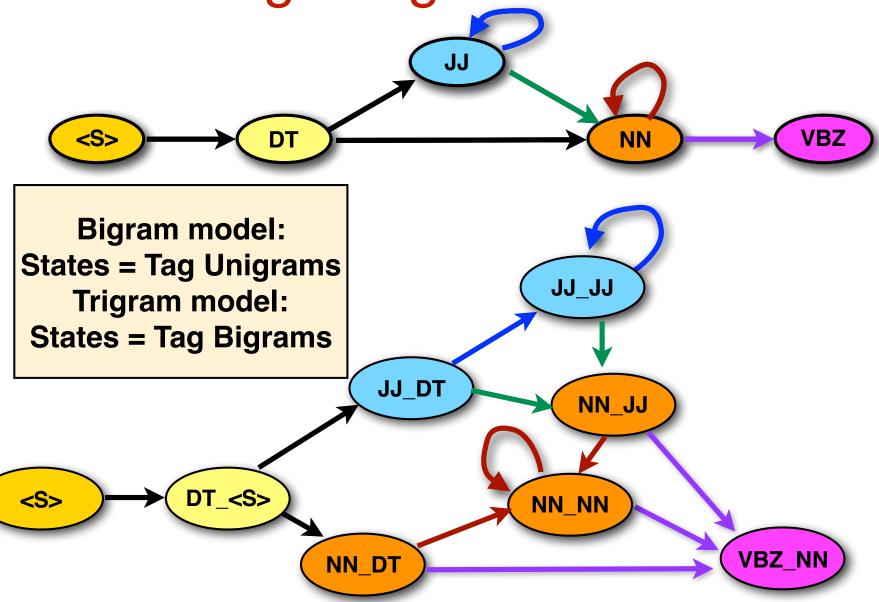
$$\operatorname{argmax}_{\mathbf{t}} P(\underbrace{\mathbf{t}}_{Output_{tagger}} | \underbrace{\mathbf{w}}_{Input_{tagger}}) = \operatorname{argmax}_{\mathbf{t}} \frac{P(\mathbf{w}, \mathbf{t})}{P(\mathbf{w})}$$

$$= \operatorname{argmax}_{\mathbf{t}} P(\mathbf{w}, \mathbf{t})$$

$$= \operatorname{argmax}_{\mathbf{t}} P(\underbrace{\mathbf{w}}_{Output_{HMM}} | \underbrace{\mathbf{t}}_{States_{HMM}}) P(\underbrace{\mathbf{t}}_{Output_{HMM}})$$



Encoding a trigram model as FSA



Trigram HMMs

In a **trigram HMM tagger**, each state q_i corresponds to a POS tag bigram (the tags of the current and preceding word): $q_i=t_jt_k$

Emission probabilities depend only on the current POS tag: States $t_j t_k$ and $t_i t_k$ use the same emission probabilities $P(w_i \mid t_k)$

Building an HMM tagger

To build an HMM tagger, we have to:

- -Train the model, i.e. estimate its parameters (the transition and emission probabilities) Easy case: we have a corpus labeled with POS tags (supervised learning)
- -Define and implement a tagging algorithm that finds the best tag sequence **t*** for each input sentence **w**:

```
\mathbf{t}^* = \operatorname{argmax}_{\mathbf{t}} P(\mathbf{t}) P(\mathbf{w} \mid \mathbf{t})
```

Learning an HMM

Where do we get the transition probabilities $P(t_j | t_i)$ (matrix A) and the emission probabilities $P(w_j | t_i)$ (matrix B) from?

Case 1: We have a POS-tagged corpus.

- This is learning from labeled data, aka "supervised learning"

```
Pierre_NNP Vinken_NNP ,_, 61_CD years_NNS old_JJ ,_, will_MD join_VB the_DT board_NN as_IN a_DT nonexecutive_JJ director_NN Nov._NNP 29_CD ._.
```

Case 2: We have a raw (untagged) corpus and a tagset.

- This is learning from unlabeled data, aka "unsupervised learning"

```
Pierre Vinken , 61 years old , will join the board as a nonexecutive director Nov. 29 .
```

Tagset:
NNP: proper noun
CD: numeral,
JJ: adjective,...

Learning an HMM from labeled data

```
Pierre_NNP Vinken_NNP ,_, 61_CD years_NNS old_JJ ,_, will_MD join_VB the_DT board_NN as_IN a_DT nonexecutive_JJ director_NN Nov._NNP 29_CD ._.
```

We count how often we see $t_i t_j$ and $w_{j_-} t_i$ etc. in the data (use relative frequency estimates):

Learning the transition probabilities:

$$P(t_j|t_i) = \frac{C(t_it_j)}{C(t_i)}$$

Learning the emission probabilities:

$$P(w_j|t_i) = \frac{C(w_j t_i)}{C(t_i)}$$

We might use some smoothing, but this is pretty trivial...

Dynamic Programming for HMMs

The three basic problems for HMMs

We observe an **output sequence** $w=w_1...w_{N:}$

w="she promised to back the bill"

Problem I (Likelihood): find $P(w \mid \lambda)$

Given an HMM $\lambda = (A, B, \pi)$, compute the likelihood of the observed output, $P(w \mid \lambda)$

Problem II (Decoding): find $Q=q_1..q_T$

Given an HMM $\lambda = (A, B, \pi)$, what is the most likely sequence of states $Q = q_1...q_N \approx t_1...t_N$ to generate w?

Problem III (Estimation): find $argmax_{\lambda} P(w \mid \lambda)$

Find the parameters A, B, π which maximize $P(w \mid \lambda)$

How can we solve these problems?

I. Likelihood of the input:

Compute $P(w \mid \lambda)$ for the input w and HMM λ

II. Decoding (= tagging) the input:

Find the best tags $t^* = argmax_t P(t \mid w, \lambda)$ for the input w and HMM λ

III. Estimation (= learning the model):

Find the best model parameters $\lambda *= argmax_{\lambda} P(t, w \mid \lambda)$ for the training data w

These look like hard problems: With T tags, every input string $w_{1...n}$ has T^n possible tag sequences

Can we find efficient (polynomial-time) algorithms?

Dynamic programming

Dynamic programming is a general technique to solve certain complex search problems by memoization

- 1.) Recursively decompose the large search problem into smaller subproblems that can be solved efficiently —There is only a polynomial number of subproblems.
- 2.) Store (memoize) the solution of each subproblem in a common data structure
 - -Processing this data structure takes polynomial time

Dynamic programming algorithms for HMMs

I. Likelihood of the input:

Compute $P(w|\lambda)$ for the input w and HMM λ

⇒ Forward algorithm

II. Decoding (=tagging) the input:

Find best tags $t^* = argmax_t P(t \mid w, \lambda)$ for the input w and HMM λ

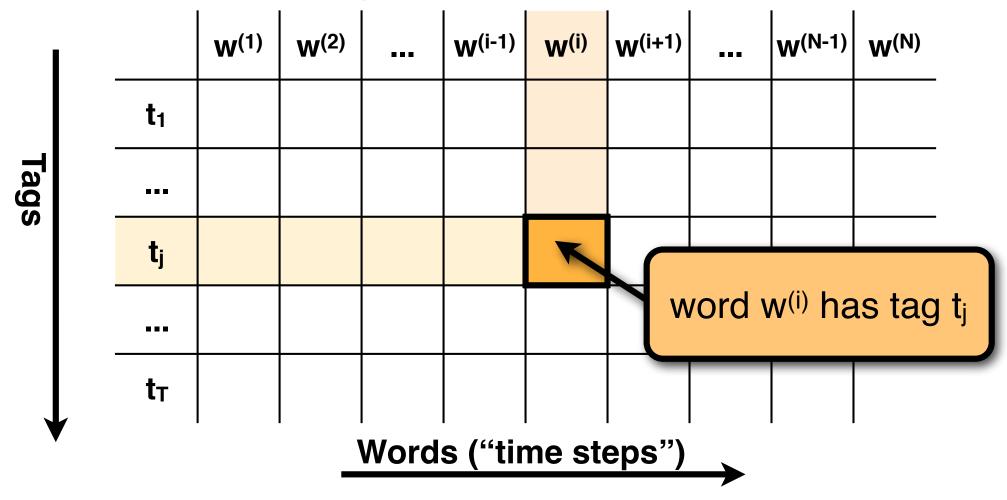
⇒ Viterbi algorithm

III. Estimation (=learning the model):

Find best model parameters $\lambda *= argmax_{\lambda} P(t, w \mid \lambda)$ for training data w

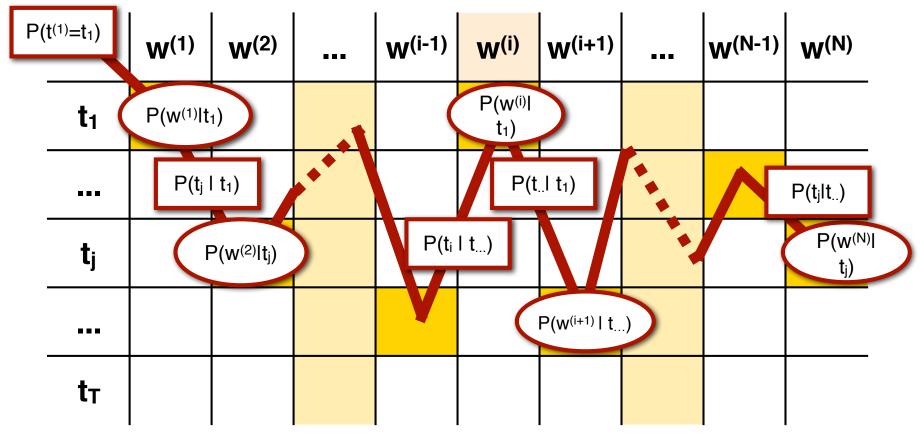
⇒ Forward-Backward algorithm

Bookkeeping: the trellis



We use a N×T table ("**trellis**") to keep track of the HMM. The HMM can assign one of the T tags to each of the N words.

Computing P(t,w) for one tag sequence



- One path through the trellis = one tag sequence
- We just multiply the transition and emission probabilities

The Viterbi algorithm

Finding the best tag sequence

The number of *possible* tag sequences is exponential in the length of the input sentence:

Each word can have up to T tags.

There are N words.

There are up to T^N possible tag sequences.

We cannot enumerate all T^N possible tag sequences.

But we can exploit the independence assumptions in the HMM to define an efficient algorithm that returns the tag sequence with the highest probability in linear (O(N)) time.

Notation: t_i/w_i vs t⁽ⁱ⁾/w⁽ⁱ⁾

To make the distinction between the i-th word/tag in the vocabulary/tag set and the i-th word/tag in the sentence clear:

use **superscript notation** w⁽ⁱ⁾ for the **i-th token** in the sequence

and **subscript notation** w_i for the **i-th type** in the inventory (tagset/vocabulary):

HMM decoding

```
We observe a sentence \mathbf{w} = w^{(1)}...w^{(N)}

\mathbf{w} = \text{"she promised to back the bill"}

We want to use an HMM tagger to find its POS tags \mathbf{t}

\mathbf{t}^* = \operatorname{argmax_t} P(\mathbf{w}, \mathbf{t})

= \operatorname{argmax_t} P(\mathbf{t}^{(1)}) \cdot P(\mathbf{w}^{(1)} | \mathbf{t}^{(1)}) \cdot P(\mathbf{t}^{(2)} | \mathbf{t}^{(1)}) \cdot ... \cdot P(\mathbf{w}^{(N)} | \mathbf{t}^{(N)})
```

To do this efficiently, we will use a technique called **dynamic programming** to exploit the **independence assumptions** in the HMM.

The Viterbi algorithm

A dynamic programming algorithm which finds the best (=most probable) tag sequence \mathbf{t}^* for an input sentence \mathbf{w} : $\mathbf{t}^* = \operatorname{argmax}_{\mathbf{t}} P(\mathbf{w} \mid \mathbf{t}) P(\mathbf{t})$

Complexity: linear in the sentence length.
With a bigram HMM, Viterbi runs in O(T²N) steps
for an input sentence with N words and a tag set of T tags.

The independence assumptions of the HMM tell us how to break up the big search problem (find $\mathbf{t}^* = \operatorname{argmax}_{\mathbf{t}} P(\mathbf{w} \mid \mathbf{t}) P(\mathbf{t})$) into smaller subproblems.

The data structure used to store the solution of these subproblems is called a trellis.

HMM independences

1. **Emissions** depend only on the current tag:

...
$$P(w^{(i)} = man | t^{(i)} = NN)$$
...

We only have to multiply the emission probability $P(w^{(i)} \mid t_j)$ with **the probability of the best tag sequence** that gets us to $t^{(i)} = t_i$

HMM independences

2. Transition probabilities to the current tag $t^{(i)}$ depend only on the previous tag $t^{(i-1)}$:

... P(
$$t^{(i)} = NN | t^{(i-1)} = DT$$
)

- -Assume the probability of the best tag sequence for the prefix $w^{(1)}...w^{(i-1)}$ that ends in the tag $t^{(i-1)} = t_j$ is known, and stored in a variable max[i-1][j].
- -To compute the probability of the best tag sequence for $w^{(1)}...w^{(i-1)}w^{(i)}$ that ends in the tags $t^{(i-1)}t^{(i)} = t_jt_k$, multiply max[i-1][j] with $P(t_k \mid t_j)$ and $P(w^{(i)} \mid t_k)$
- -To compute the probability of the best tag sequence for $w^{(i)}...w^{(i-1)}w^{(i)}$ that ends in $t^{(i)} = t_k$, consider all possible tags $t^{(i-1)} = t_j$ for the preceding word: $max[i][k] = max_j (max[i-1][j] P(t_k | t_j))P(w^{(i)} | t_k)$

HMM independences

3. The **current tag** also determines the transition probability of the **next tag**:

...
$$P(t^{(i+1)} = VBZ \mid t^{(i)} = NN)$$
...

We cannot fix the current tag $t^{(i)}$ based on the probability of getting to $t^{(i)}$ (and producing $w^{(i)}$)

We have to wait until we have reached the last word in the sequence.

Then, we can trace back to get the best tag sequence for the entire sentence.

Using the trellis to find t*

Let trellis[i][j] (word $w^{(j)}$ and tag t_j) store the probability of the best tag sequence for $w^{(1)}...w^{(i)}$ that ends in t_j

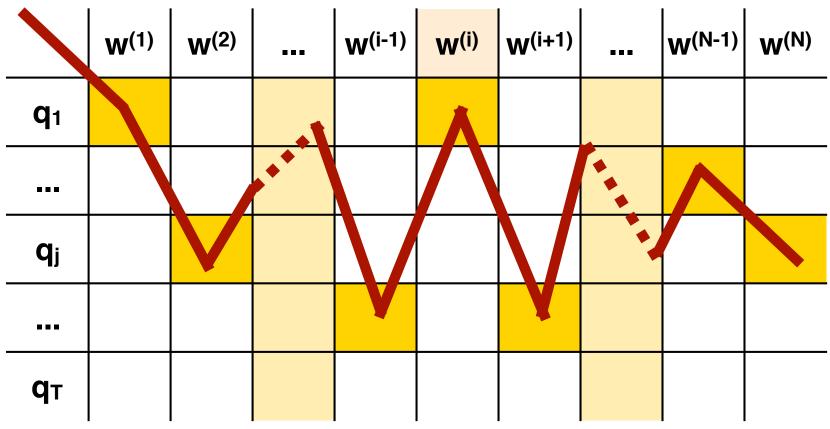
trellis[i][j] = max
$$P(\mathbf{w}^{(1)}...\mathbf{w}^{(i)}, \mathbf{t}^{(1)}..., \mathbf{t}^{(i)} = \mathbf{t}_j)$$

We can recursively compute trellis[i][j] from the entries in the previous column trellis[i-1][j]

trellis[i][j] =
$$P(\mathbf{w}^{(i)}|\mathbf{t}_j) \cdot \mathbf{Max_k}(\mathbf{trellis[i-1][k]}P(\mathbf{t}_j|\mathbf{t}_k))$$

At the end of the sentence, we pick the highest scoring entry in the last column of the trellis

Retrieving $t^* = \operatorname{argmax}_t P(t, \mathbf{w})$



By keeping **one backpointer** from each cell to the cell in the previous column that yields the highest probability, we can retrieve the most likely tag sequence when we're done.

The Viterbi algorithm

```
Viterbi(w_{1...n}){
  for t (1...T) // INITIALIZATION: first column
   trellis[1][t].viterbi = p_init[t] \times p_emit[t][w_1]
 for i (2...n){ // RECURSION: every other column
    for t(1....T){
       trellis[i][t] = 0
       for t'(1...T){
          tmp = trellis[i-1][t'].viterbi \times p trans[t'][t]
          if (tmp > trellis[i][t].viterbi){
              trellis[i][t].viterbi = tmp
             trellis[i][t].backpointer = t'}}
       trellis[i][t].viterbi \times= p emit[t][w_i]\}
 t_max = NULL, vit_max = 0; // FINISH: find the best cell in the last column
 for t (1...T)
    if (trellis[n][t].vit > vit max) \{t max = t; vit max = trellis[n][t].value \}
  return unpack(n, t max);
```

Unpacking the trellis

```
unpack(n, t){
    i = n;
    tags = new array[n+1];
    while (i > 0) {
        tags[i] = t;
        t = trellis[i][t].backpointer;
        i--;
    }
    return tags;
}
```

Today's key concepts

HMM taggers
Learning HMMs from labeled text
Viterbi for HMMs

Dynamic programming
Independence assumptions in HMMs
The trellis

Supplementary material: Viterbi for Trigram HMMs

Trigram HMMs

In a Trigram HMM, transition probabilities are of the form:

$$P(t^{(i)} = t^i | t^{(i-1)} = t_j, t^{(i-2)} = t_k)$$

The i-th tag in the sequence influences the probabilities of the (i+1)-th tag and the (i+2)-th tag:

...
$$P(t^{(i+1)} | \mathbf{t^{(i)}}, t^{(i-1)}) ... P(t^{(i+2)} | t^{(i+1)}, \mathbf{t^{(i)}})$$

Hence, each row in the trellis for a trigram HMM has to correspond to a pair of tags — the current and the preceding tag:

(abusing notation)

trellis[i] $\langle j,k \rangle$: word $w^{(i)}$ has tag t_j , word $w^{(i-1)}$ has tag t_k

The trellis now has T² rows.

But we still need to consider only T transitions into each cell, since the current word's tag is the next word's preceding tag: Transitions are only possible from $trellis[i]\langle j,k \rangle$ to $trellis[i+1]\langle l,j \rangle$