

用R解析MAHOUT 基于用户推荐协同过滤算法

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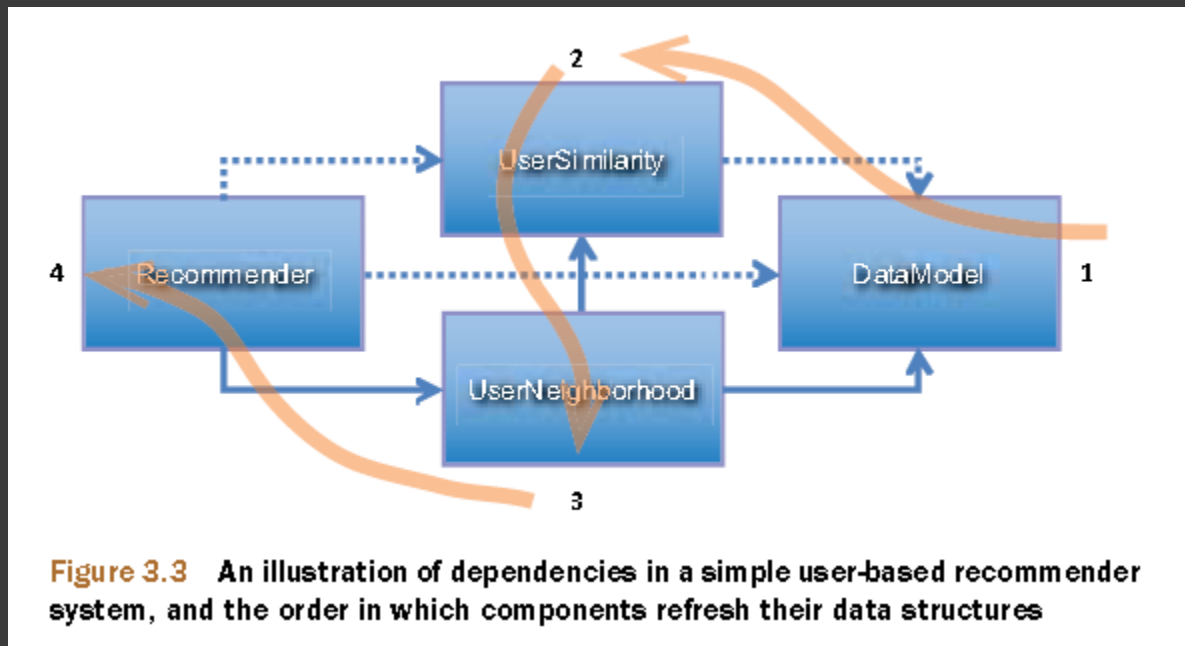
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Mahout的模型介绍

- Mahout是Hadoop家族用于机器学习的一个框架。
- 包括三个主要部分，推荐，聚类，分类！
- 我在这里做的是推荐部分。推荐系统在现在的互联网应用中很常见，比如，亚马逊会推荐你买书，豆瓣会给你一个书评，影评。

Mahout的模型介绍



Mahout的模型介绍

◎ Mahout版本

- ◎ `<dependency>`
 `<groupId>org.apache.mahout</groupId>`
 `<artifactId>mahout-core</artifactId>`
 `<version>0.5</version>`
 `</dependency>`

Mahout的模型介绍

Mahout程序写法

```
public class UserBaseCFMain {

    final static int NEIGHBORHOOD_NUM = 2;
    final static int RECOMMENDER_NUM = 3;

    public static void main(String[] args) throws IOException, TasteException {
        String file = "metadata/data/testCF.csv";
        DataModel model = new FileDataModel(new File(file));
        UserSimilarity user = new EuclideanDistanceSimilarity(model);
        NearestNUserNeighborhood neighbor = new NearestNUserNeighborhood(NEIGHBORHOOD_NUM, user, model);
        Recommender r = new GenericUserBasedRecommender(model, neighbor, user);
        LongPrimitiveIterator iter = model.getUserIDs();

        while (iter.hasNext()) {
            long uid = iter.nextLong();
            List<RecommendedItem> list = r.recommend(uid, RECOMMENDER_NUM);
            System.out.printf("uid:%s", uid);
            for (RecommendedItem ritem : list) {
                System.out.printf("(%s,%f)", ritem.getItemID(), ritem.getValue());
            }
            System.out.println();
        }
    }
}
```

Mahout的模型介绍

- 运行结果:

- uid:1(104,4.250000)(106,4.000000)

uid:2(105,3.956999)

uid:3(103,3.185407)(102,2.802432)

uid:4(102,3.000000)

uid:5

算法实现的原理-矩阵变换

- ◎ 所谓协同过滤算法，其实就是矩阵变换的结果!!
- ◎ 请大家下面留意矩阵操作！

算法实现的原理-矩阵变换

1). 原始数据

1,101,5.0
1,102,3.0
1,103,2.5
2,101,2.0
2,102,2.5
2,103,5.0
2,104,2.0
3,101,2.5
3,104,4.0
3,105,4.5
3,107,5.0
4,101,5.0
4,103,3.0
4,104,4.5
4,106,4.0
5,101,4.0
5,102,3.0
5,103,2.0
5,104,4.0
5,105,3.5
5,106,4.0

算法实现的原理-矩阵变换

2). 矩阵转换

	101	102	103	104	105	106	107
[1,]	5.0	3.0	2.5	0.0	0.0	0	0
[2,]	2.0	2.5	5.0	2.0	0.0	0	0
[3,]	2.5	0.0	0.0	4.0	4.5	0	5
[4,]	5.0	0.0	3.0	4.5	0.0	4	0
[5,]	4.0	3.0	2.0	4.0	3.5	4	0

算法实现的原理-矩阵变换

3). 欧氏相似矩阵转换

	[,1]	[,2]	[,3]	[,4]	[,5]
[1,]	0.0000000	0.6076560	0.2857143	1.0000000	1.0000000
[2,]	0.6076560	0.0000000	0.6532633	0.5568464	0.7761999
[3,]	0.2857143	0.6532633	0.0000000	0.5634581	1.0000000
[4,]	1.0000000	0.5568464	0.5634581	0.0000000	1.0000000
[5,]	1.0000000	0.7761999	1.0000000	1.0000000	0.0000000

算法实现的原理-矩阵变换

4).最近邻矩阵

	top1	top2
[1,]	4	5
[2,]	5	3
[3,]	5	2
[4,]	1	5
[5,]	1	3

算法实现的原理-矩阵变换

5). 以R1为例的推荐矩阵

	101	102	103	104	105	106	107
4	0	0	0	4.5	0.0	4	0
5	0	0	0	4.0	3.5	4	0

算法实现的原理-矩阵变换

6). 以R1为例的推荐结果

	推荐物品	物品得分
[1,]	"104"	"4.25"
[2,]	"106"	" 4"

R语言模型实现

- 1). 建立数据模型
- 2). 欧氏距离相似度算法
- 3). 最紧邻算法
- 4). 推荐算法
- 5). 运行程序

由于时间仓促，R的代码中，有不少for循环影响性能，请暂时跳过！

R语言模型实现

1). 建立数据模型

```
FileDataModel <- function(file) {  
  data <- read.csv(file, header = FALSE)  
  names(data) <- c("uid", "iid", "pref")  
  
  user <- unique(data$uid)  
  item <- unique(sort(data$iid))  
  uidx <- match(data$uid, user)  
  iidx <- match(data$iid, item)  
  M <- matrix(0, length(user), length(item))  
  i <- cbind(uidx, iidx, pref = data$pref)  
  for (n in 1:nrow(i)) {  
    M[i[n, ][1], i[n, ][2]] <- i[n, ][3]  
  }  
  dimnames(M)[[2]] <- item  
  M  
}
```


R语言模型实现

2). 欧氏距离相似度算法

```
EuclideanDistanceSimilarity <- function(M) {  
  row <- nrow(M)  
  s <- matrix(0, row, row)  
  for (z1 in 1:row) {  
    for (z2 in 1:row) {  
      if (z1 < z2) {  
        num <- intersect(which(M[z1,] != 0), which(M[z2,] != 0)) #可计算的列  
        sum <- 0  
        for (z3 in num) sum <- sum + (M[z1, ][z3] - M[z2, ][z3])^2  
        s[z2, z1] <- length(num)/(1 + sqrt(sum))  
        if (s[z2, z1] > 1) s[z2, z1] <- 1 #标准化  
        if (s[z2, z1] < -1) s[z2, z1] <- -1 #标准化  
      }  
    }  
  }  
  # 补全三角矩阵  
  ts <- t(s)  
  w <- which(upper.tri(ts))  
  s[w] <- ts[w]  
  s  
}
```

R语言模型实现

3). 最紧邻算法

```
NearestNUserNeighborhood <- function(S, n) {  
  row <- nrow(S)  
  neighbor <- matrix(0, row, n)  
  for (z1 in 1:row) {  
    for (z2 in 1:n) {  
      m <- which.max(S[, z1])  
      # print(paste(z1,z2,m,'\n'))  
      neighbor[z1, ][z2] <- m  
      S[, z1][m] = 0  
    }  
  }  
  neighbor  
}
```

R语言模型实现

4). 推荐算法

```
UserBasedRecommender <- function(uid, n, M, S, N) {  
  row <- ncol(N)  
  col <- ncol(M)  
  r <- matrix(0, row, col)  
  N1 <- N[uid,]  
  for (z1 in 1:length(N1)) {  
    num <- intersect(which(M[uid,] == 0), which(M[N1[z1],] != 0))  
  
    for (z2 in num) {  
      # print(paste('for:', z1, N1[z1], z2, M[N1[z1], z2], S[uid, N1[z1]]))  
      r[z1, z2] = M[N1[z1], z2] * S[uid, N1[z1]]  
    }  
  }  
  
  sum <- colSums(r)  
  s2 <- matrix(0, 2, col)  
  for (z1 in 1:length(N1)) {  
    num <- intersect(which(colSums(r) != 0), which(M[N1[z1],] != 0))  
    for (z2 in num) {  
      s2[1, ][z2] <- s2[1, ][z2] + S[uid, N1[z1]]  
      s2[2, ][z2] <- s2[2, ][z2] + 1  
    }  
  }  
}
```

```
s2[, which(s2[2,] == 1)] = 10000  
s2 <- s2[-2, ]
```

```
r2 <- matrix(0, n, 2)  
rr <- sum/s2  
item <- dimnames(M)[[2]]  
for (z1 in 1:n) {  
  w <- which.max(rr)  
  if (rr[w] > 0.5) {  
    r2[z1, 1] <- item[which.max(rr)]  
    r2[z1, 2] <- as.double(rr[w])  
    rr[w] = 0  
  }  
}  
r2
```

R语言模型实现

5). 运行程序

```
FILE <- "testCF.csv"  
NEIGHBORHOOD_NUM <- 2  
RECOMMENDER_NUM <- 3
```

```
M <- FileDataModel(FILE)  
S <- EuclideanDistanceSimilarity(M)  
N <- NearestNUserNeighborhood(S, NEIGHBORHOOD_NUM)
```

```
R1 <- UserBasedRecommender(1,  
RECOMMENDER_NUM, M, S, N)
```

R1

```
##      [,1] [,2]  
## [1,] "104" "4.25"  
## [2,] "106" "4"  
## [3,] "0"  "0"
```

```
R2 <- UserBasedRecommender(2,  
RECOMMENDER_NUM, M, S, N)
```

R2

```
##      [,1] [,2]  
## [1,] "105" "3.95699903407931"  
## [2,] "0"  "0"  
## [3,] "0"  "0"
```

R语言模型实现

5). 运行程序

```
R3 <- UserBasedRecommender(3,  
RECOMMENDER_NUM, M, S, N)  
R3
```

```
##      [,1] [,2]  
## [1,] "103" "3.18540697329411"  
## [2,] "102" "2.80243217111765"  
## [3,] "0"  "0"
```

```
R4 <- UserBasedRecommender(4,  
RECOMMENDER_NUM, M, S, N)  
R4
```

```
##      [,1] [,2]  
## [1,] "102" "3"  
## [2,] "0"  "0"  
## [3,] "0"  "0"
```

```
R5 <- UserBasedRecommender(5,  
RECOMMENDER_NUM, M, S, N)  
R5
```

```
##      [,1] [,2]  
## [1,] 0    0  
## [2,] 0    0  
## [3,] 0    0
```

算法总结

- ◎ 我这里只是用R语言实现了Mahout的基于“用户的”，“欧氏距离”，“最近邻”的协同过滤算法。
- ◎ 实现过程中发现，Mahout做各种算法时，都有自己的优化。
- ◎ 比如，算欧氏距离时，并不是标准的
- ◎ $\text{similar} = 1/(1+\text{sqrt}((a-b)^2 + (a-c)^2))$
- ◎ 而是改进的算法
- ◎ $\text{similar} = n/(1+\text{sqrt}((a-b)^2 + (a-c)^2))$ ，
 - n为b,c的个数
 - $\text{similar} > 1 \Rightarrow \text{similar} = 1$
 - $\text{similar} < -1 \Rightarrow \text{similar} = -1$
- ◎ 从而更能优化结果。

参考资料

1. Mahout In Action
2. Mahout Source Code
3. R help