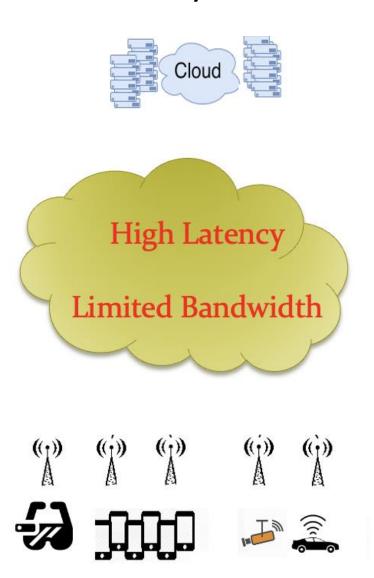
# Efficient Data Processing for Edge Computing

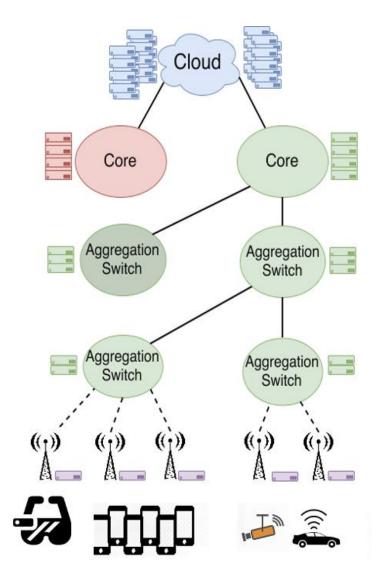
Oana Balmau, McGill University
Dec 17, 2024, Women in CS Workshop Cameroon



## Cloud Applications Today



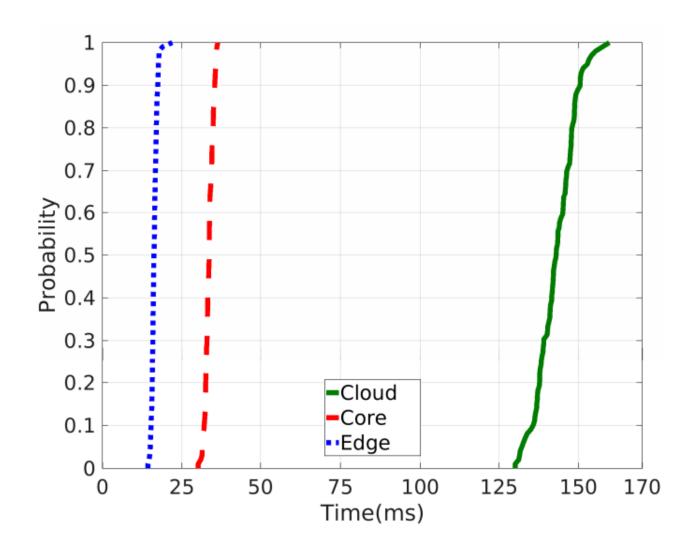
#### Hierarchical Cloud



#### Example:

- AWS Region
- AWS Local
- AWS Wavelength

## License Plate Recognition



#### Need for Adaptation – Variable Workloads

#### **Cloud Only**

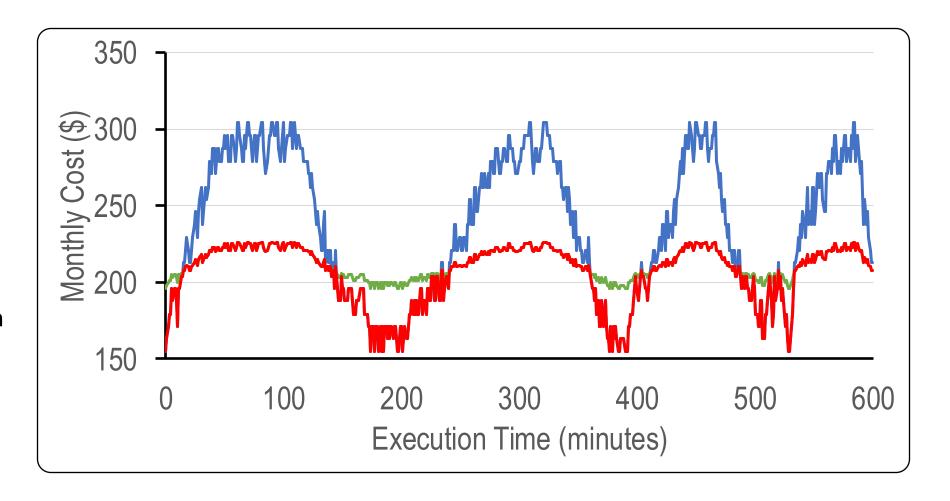
Compute cheaper, bandwidth expensive

#### **Edge Only**

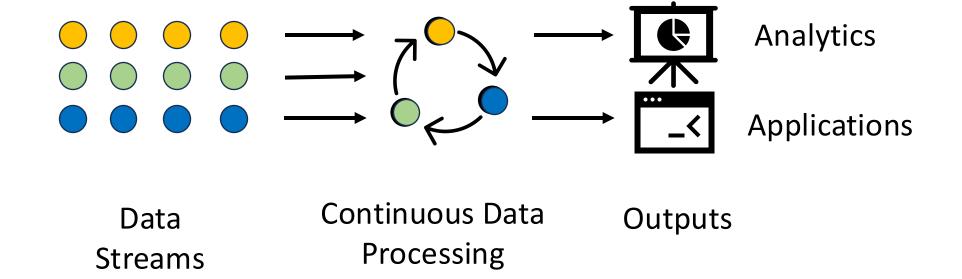
Compute expensive, bandwidth cheaper

#### <u>Adaptive</u>

Balance cost between compute and bandwidth



## What Is Stream Processing?



## Stream Processing Is Popular









**Real Time Analysis** 

Optimize search rankings in real time









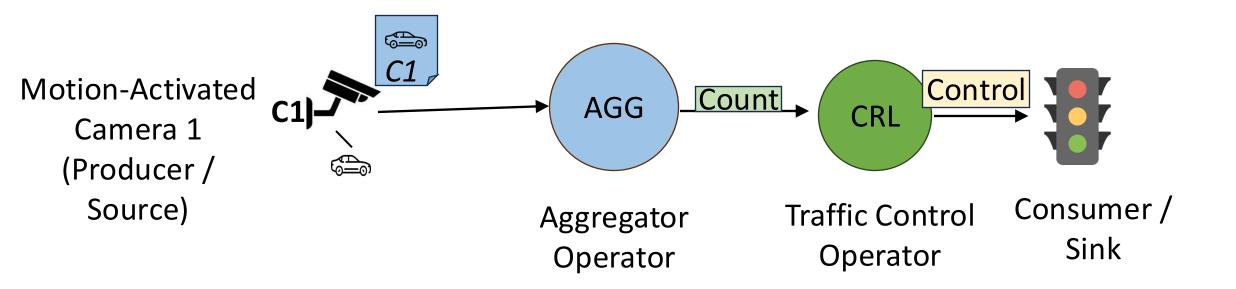
Process and analyze streaming data

Real-time monitoring

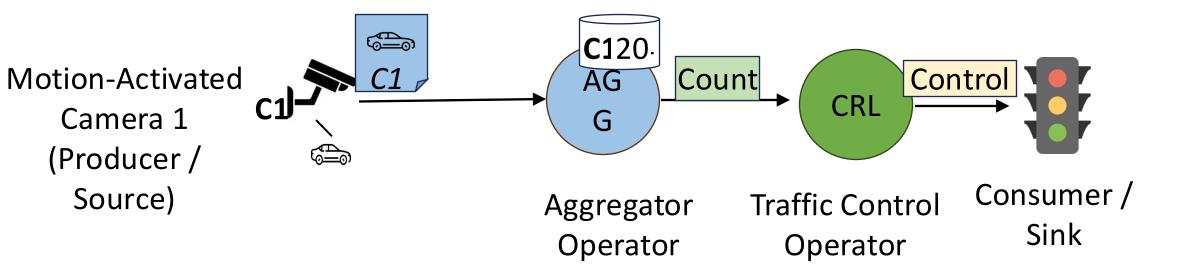
Popular Stream Processing Frameworks

Organizations using these frameworks<sup>1</sup>

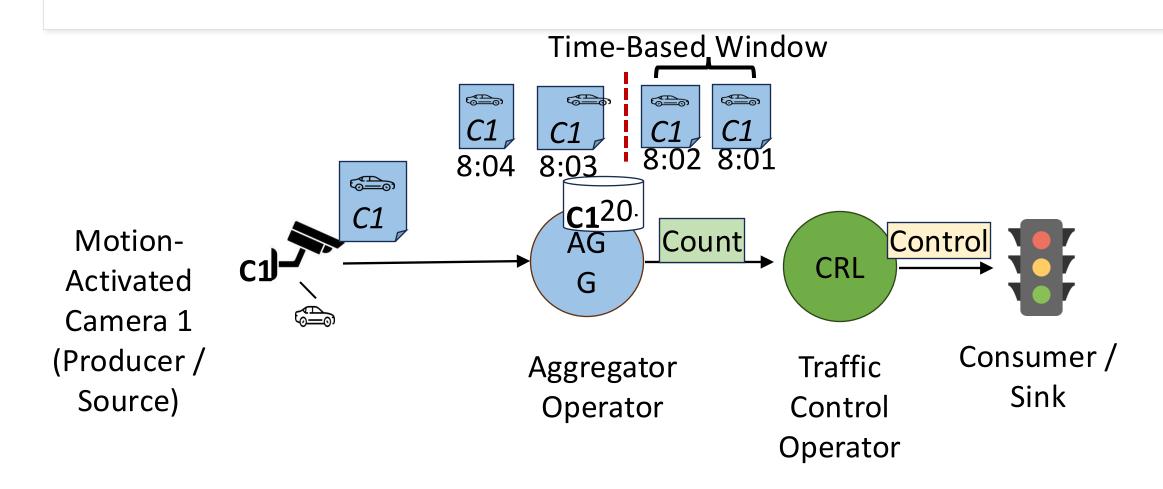
## Stateful Stream Processing - Basics

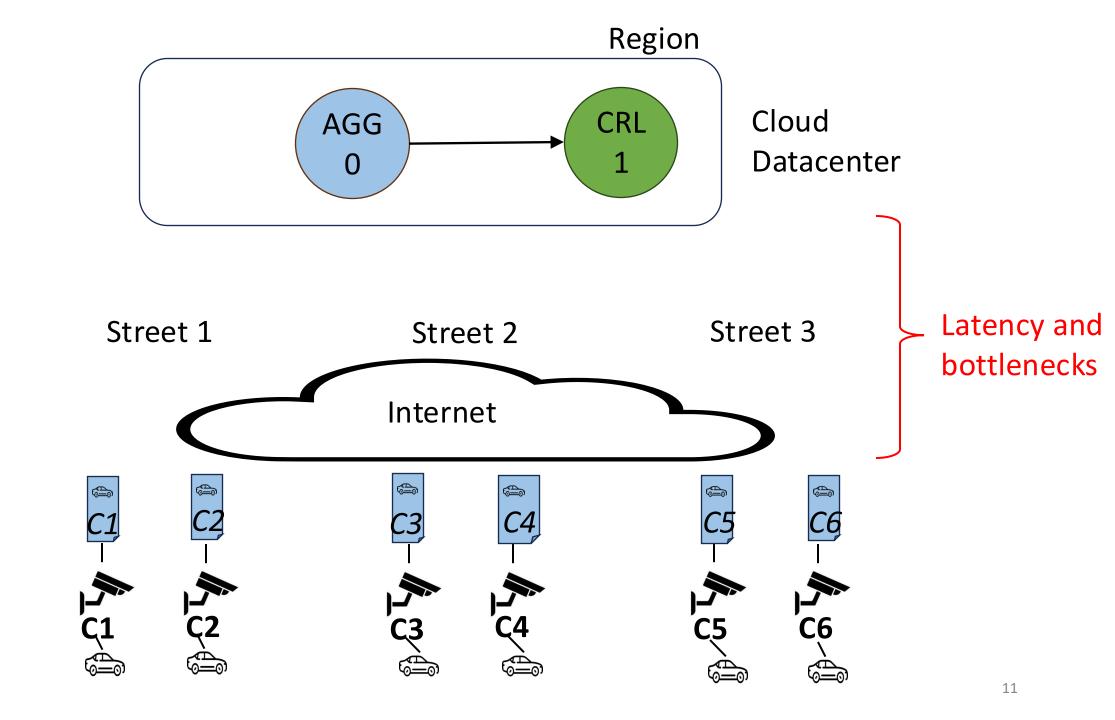


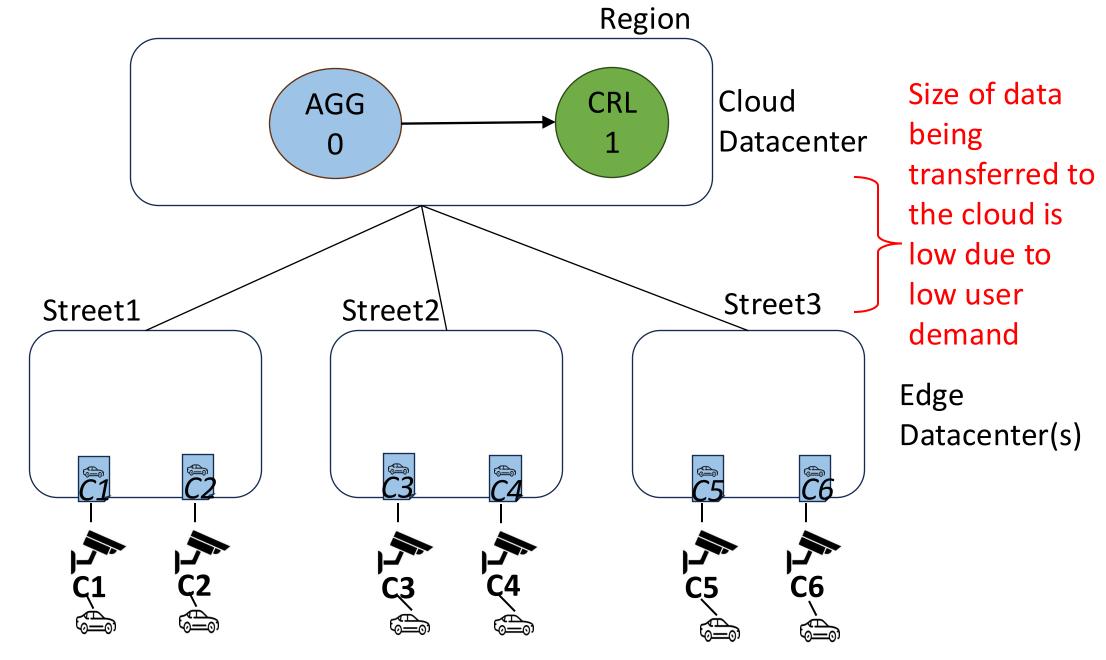
## Stateful Stream Processing - State

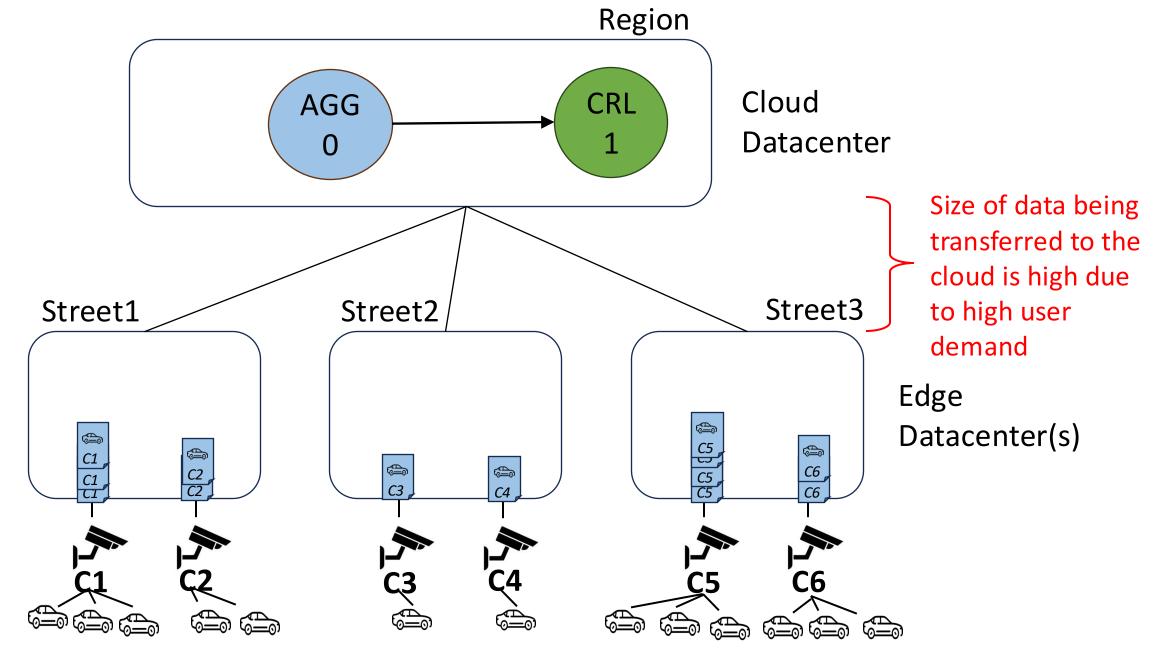


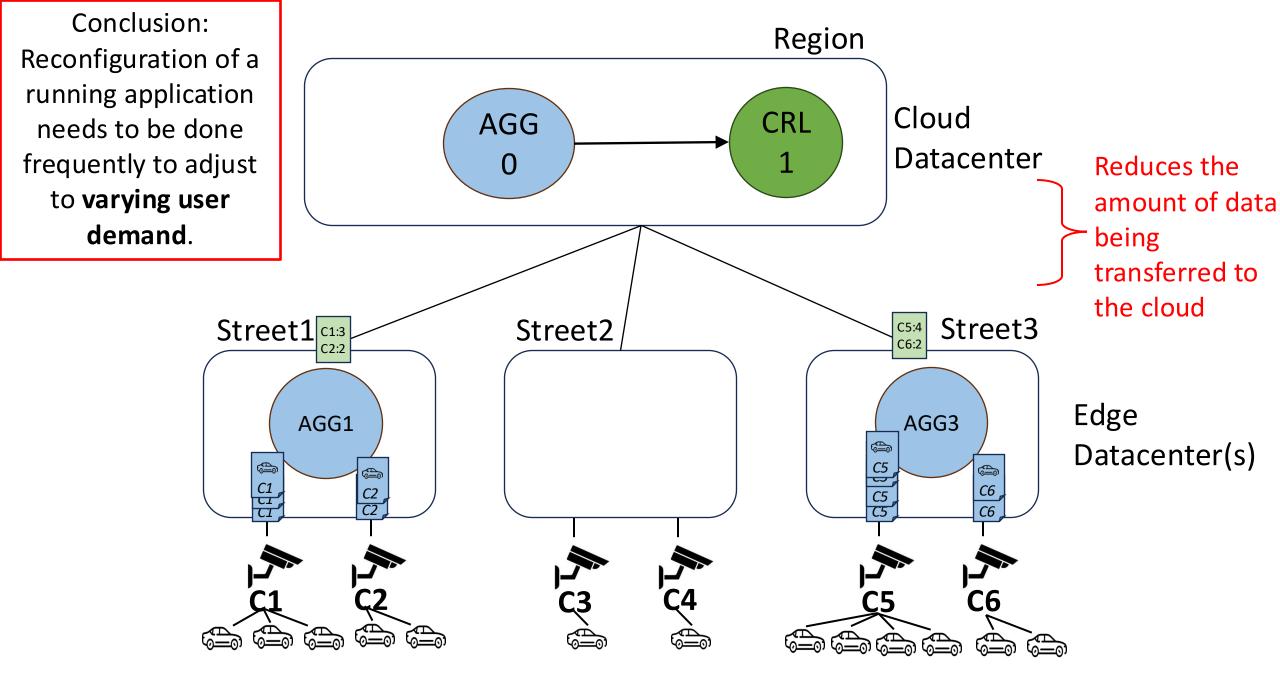
## Stateful Stream Processing - Windows

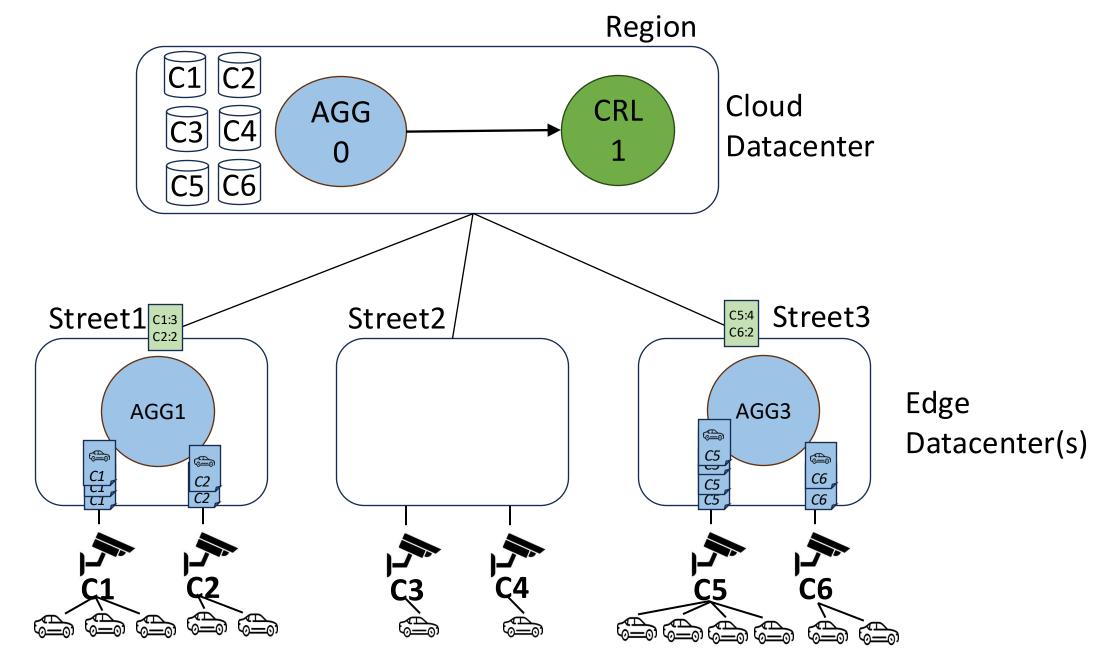


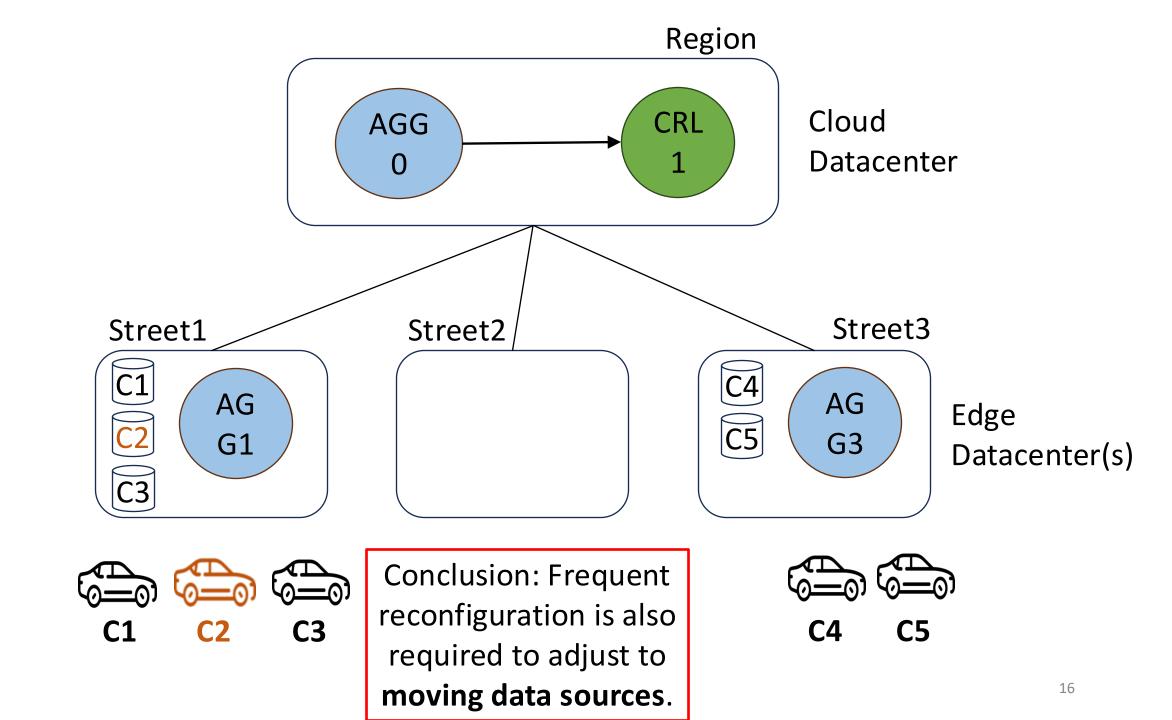












#### Need For Frequent Adaptation

- Edge resources are more expensive:
  - Use resources only when needed

- Data sources may move:
  - State may need to be moved between replicas

## **Existing Systems**



#### **Full-restart**

Stops the entire application, performs reconfiguration and then restarts the application

Systems: Flink



#### **Partial-pause**

Stops only the affected operators and Use fine-grained transfer and ondemand fetch to spread the impact of application disruption

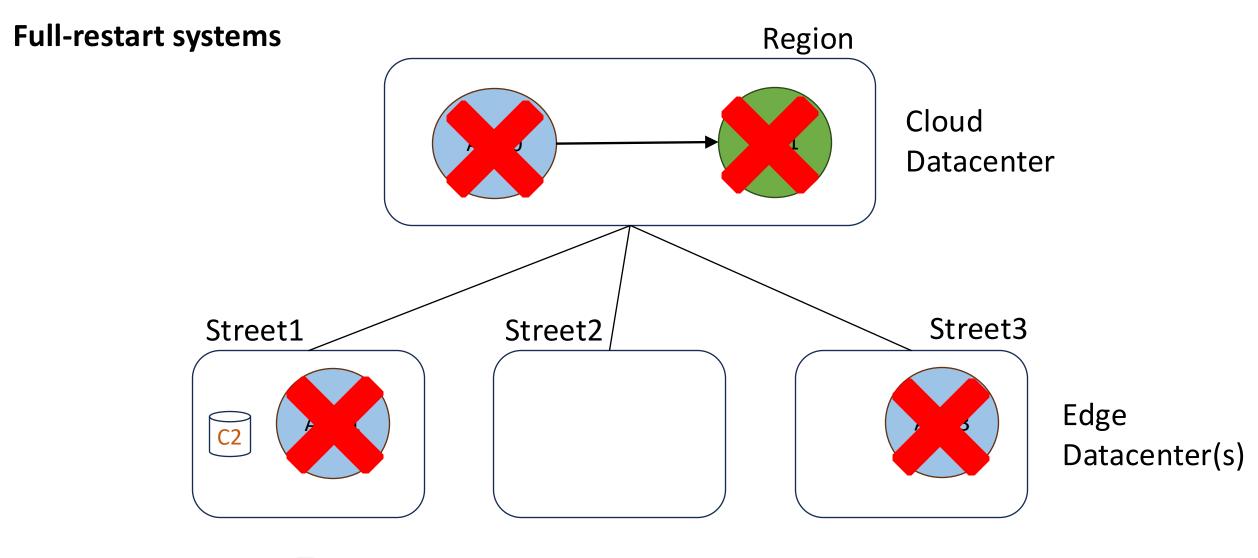
Systems: Trisk, Meces



#### **Hot backups**

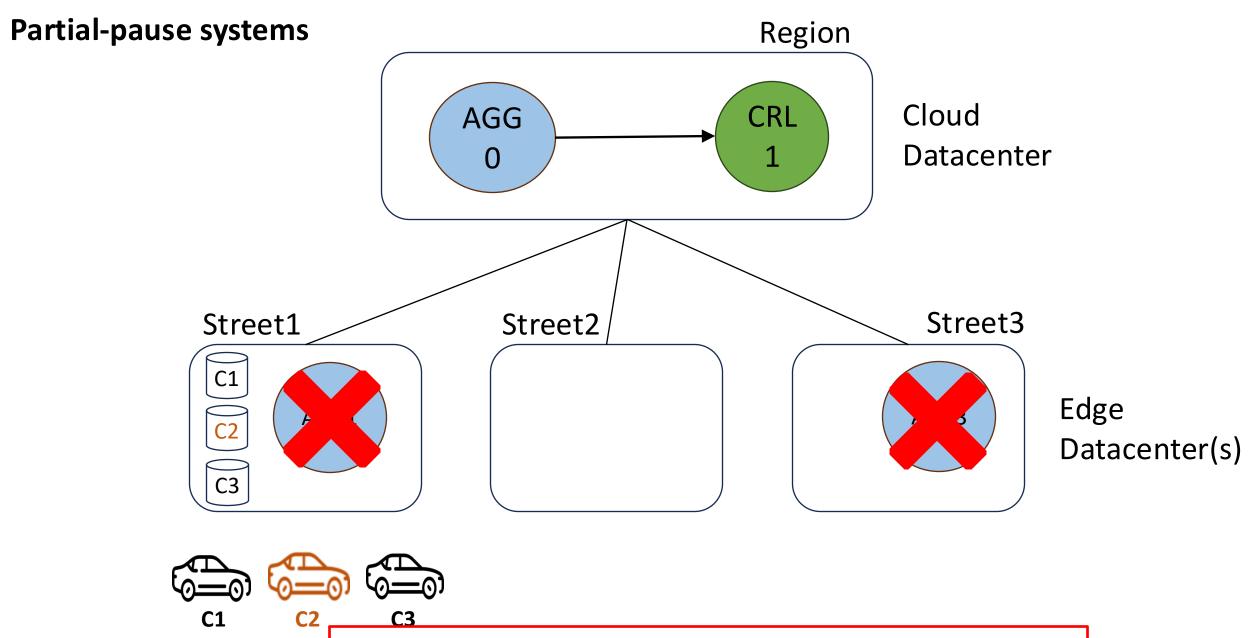
State is replicated periodically to all possible locations where reconfiguration could occur

Systems: Rhino

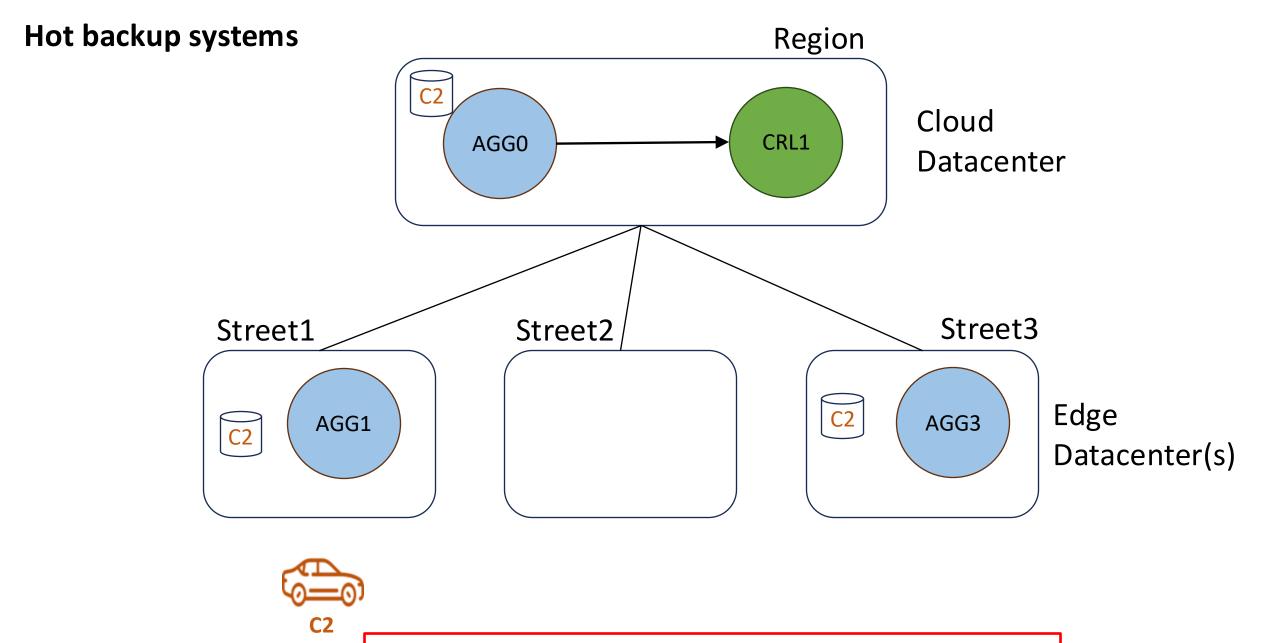




Systems like Apache Flink result in more delays



Systems like Trisk and Meces incurs disruption delays with inefficient state management.



Hot backups systems like Rhino still incur disruption delays.

## Existing Solutions Fail For The Edge-Cloud!

- Reconfiguration has significant stoppage time.
  - Apache Flink
- Inefficient state management.
  - Meces
  - Rhino
  - Trisk
- Do not handle source mobility.

## Falcon: Live Reconfiguration for Stateful Stream Processing on the Edge

Pritish Mishra, Nelson Bore, Brian Ramprasad, Myles Thiessen, Moshe Gabel, Alexandre da Silva Veith, Oana Balmau, Eyal de Lara







## Falcon (SEC'24)

• Seamless reconfiguration of streaming operators

Minimal stoppage time

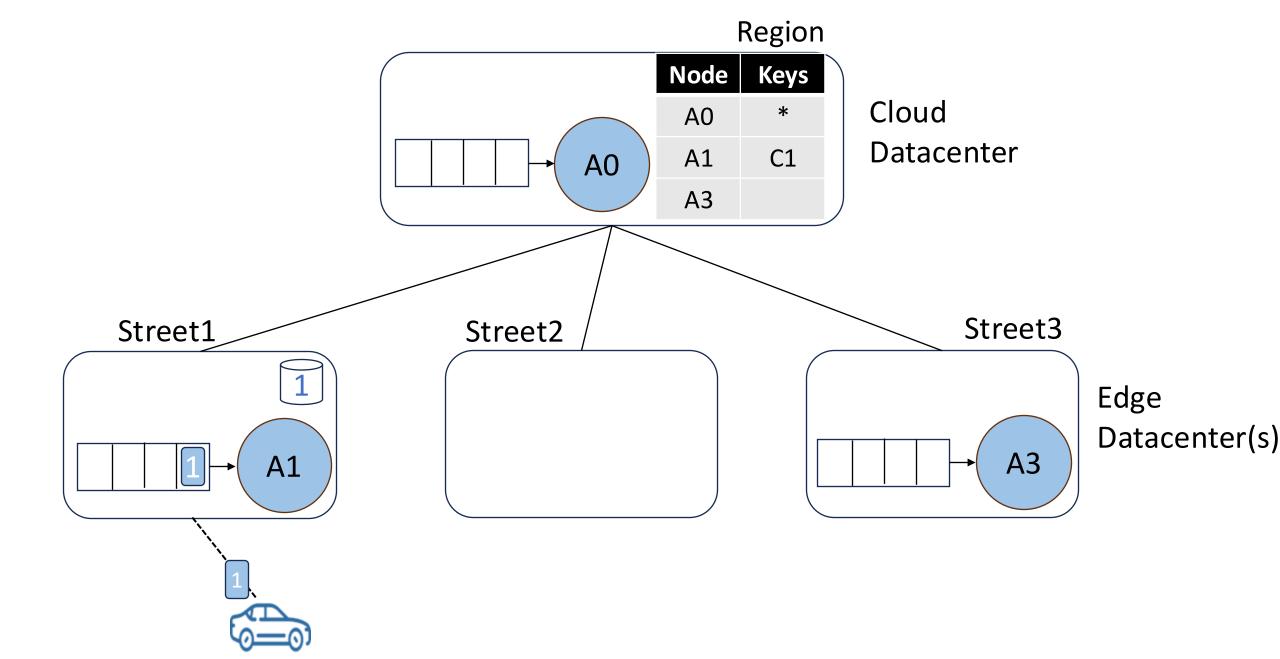
State and mobility support

## Challenges Of Performing Reconfiguration

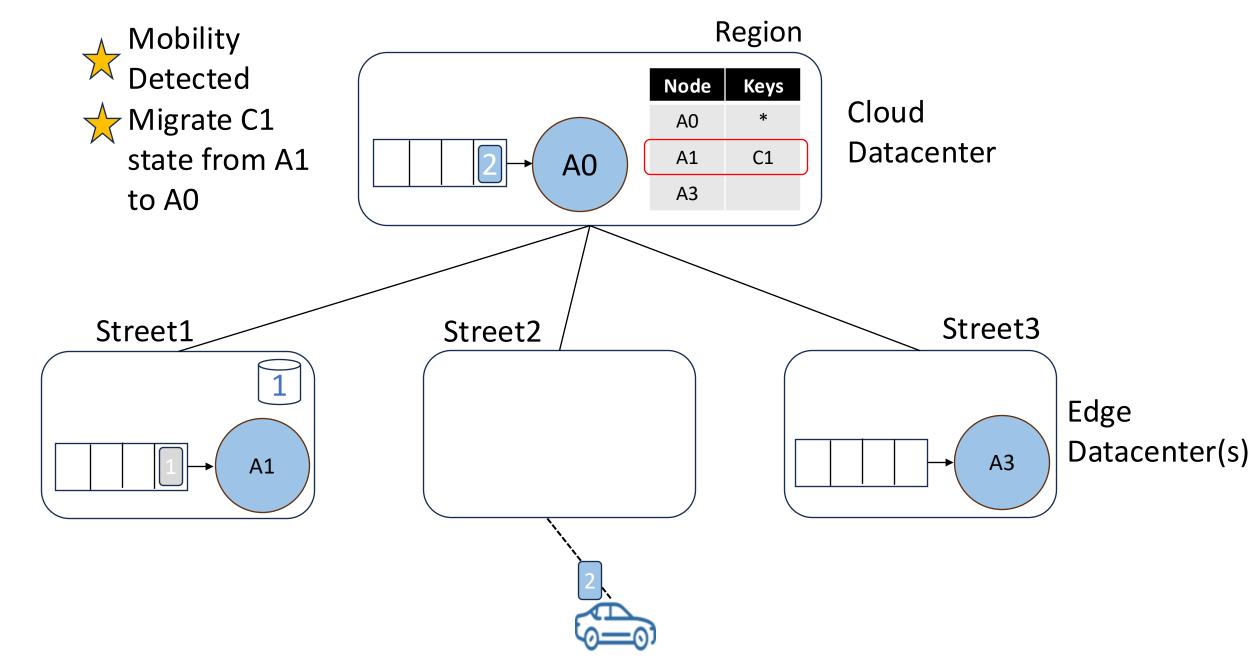
1. Global coordination

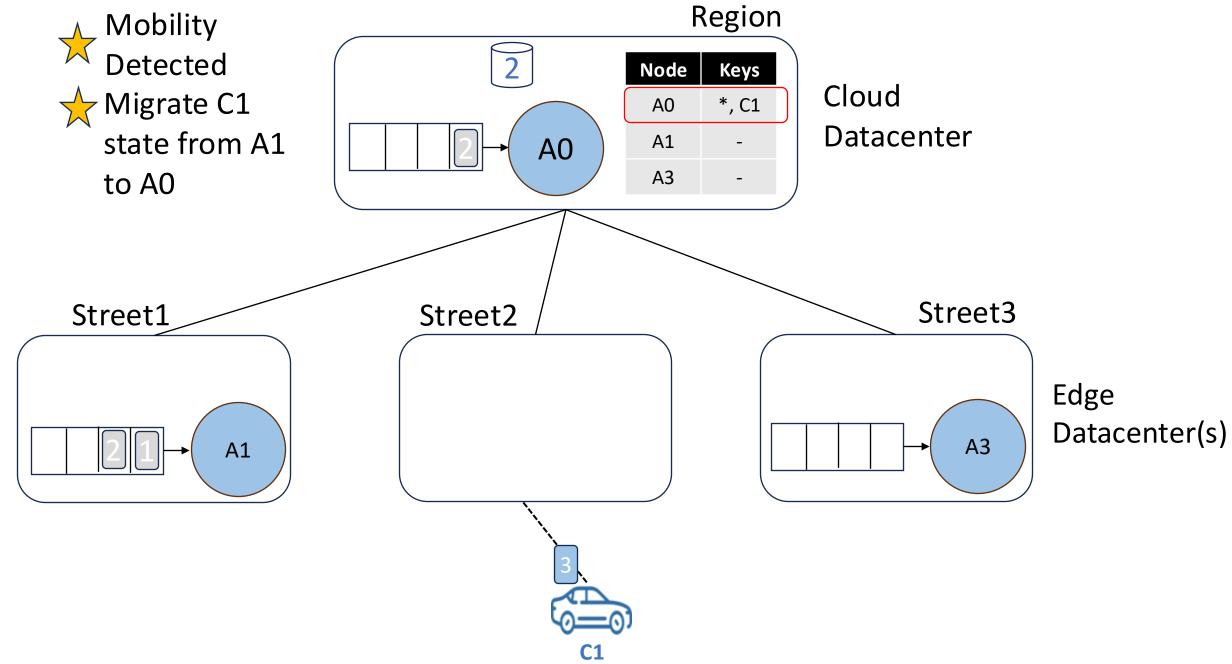
- 2. Long state transfer time
- 3. State correctness guarantees
- 4. In-order and Exactly-once Tuple Processing

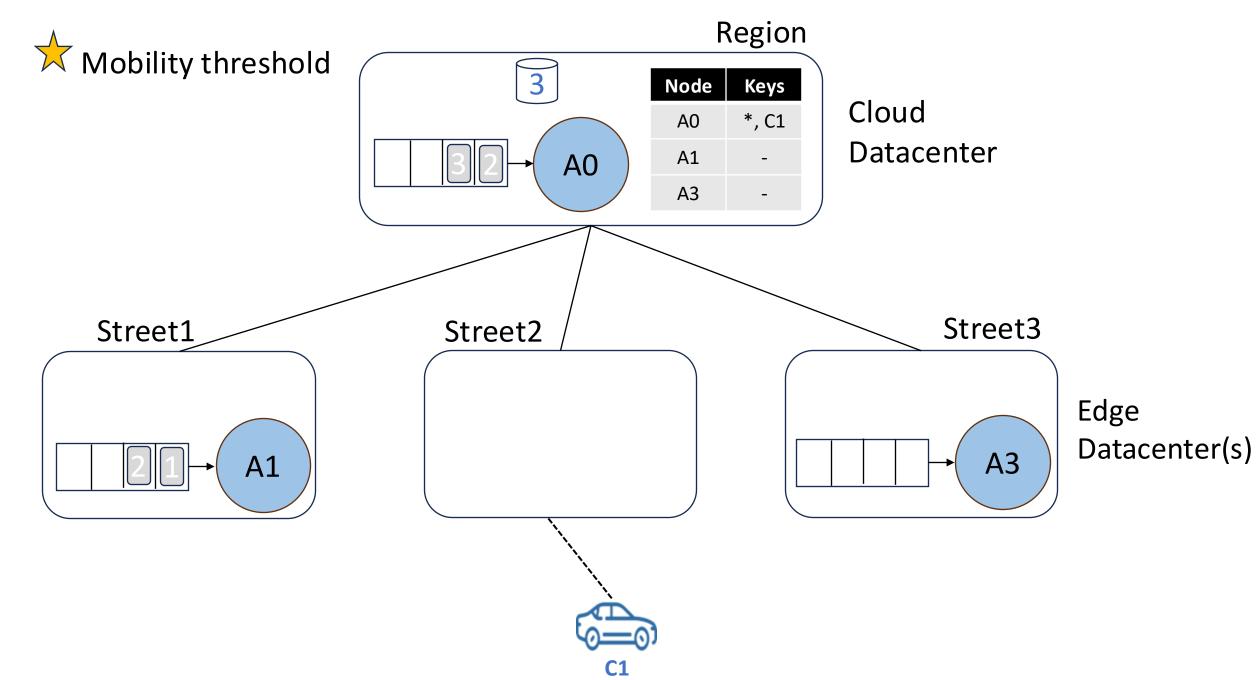
- 1. Late Binding
- 2. Duplicate processing of tuples during reconfiguration
- 3. The source processes while the destination transfers and replays tuples to sync its state
- 4. Emit filter and Marker-based synchronization

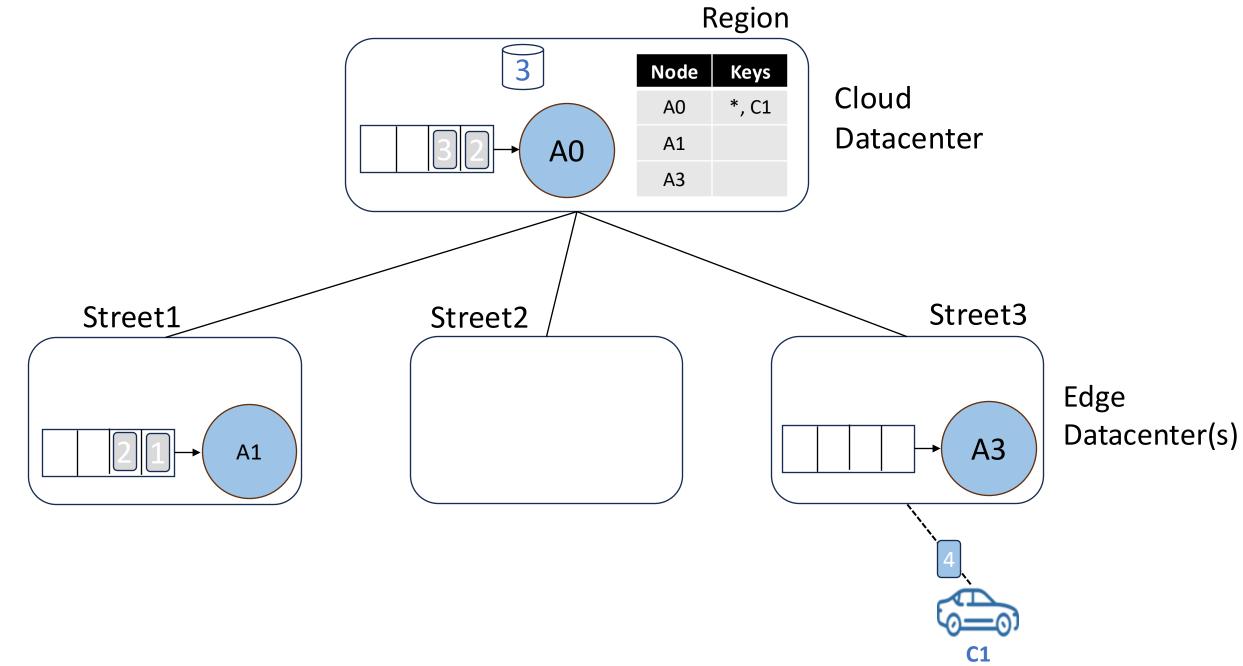


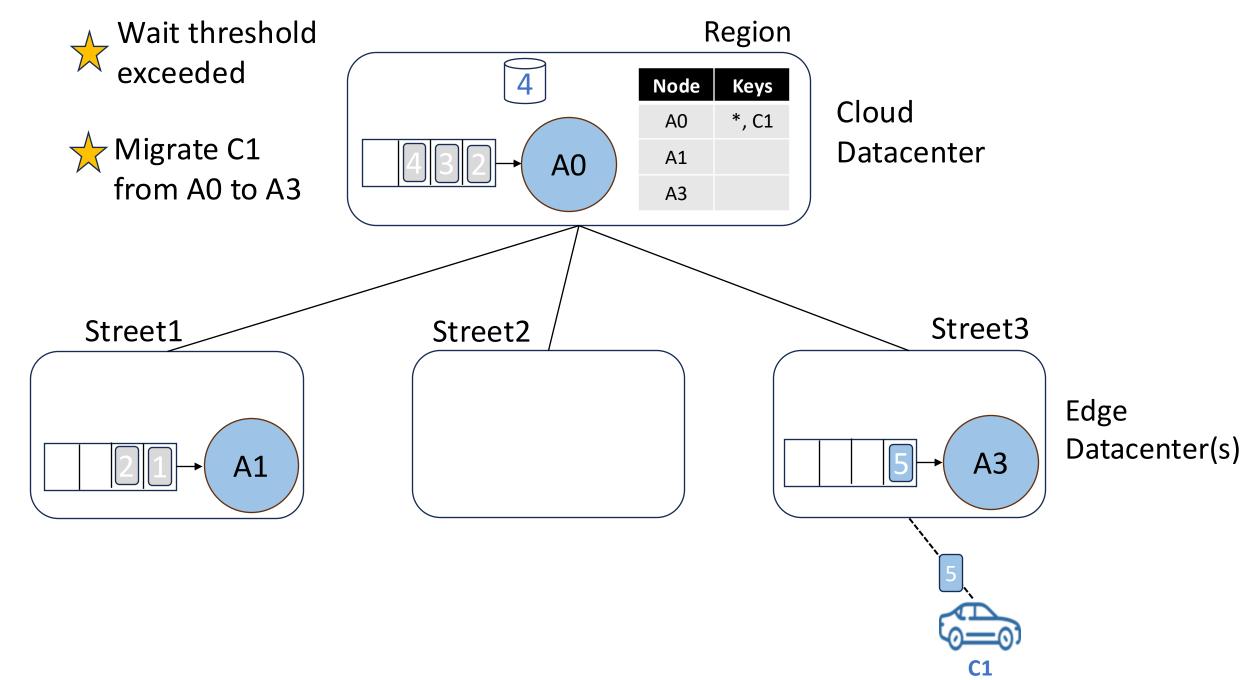
C1

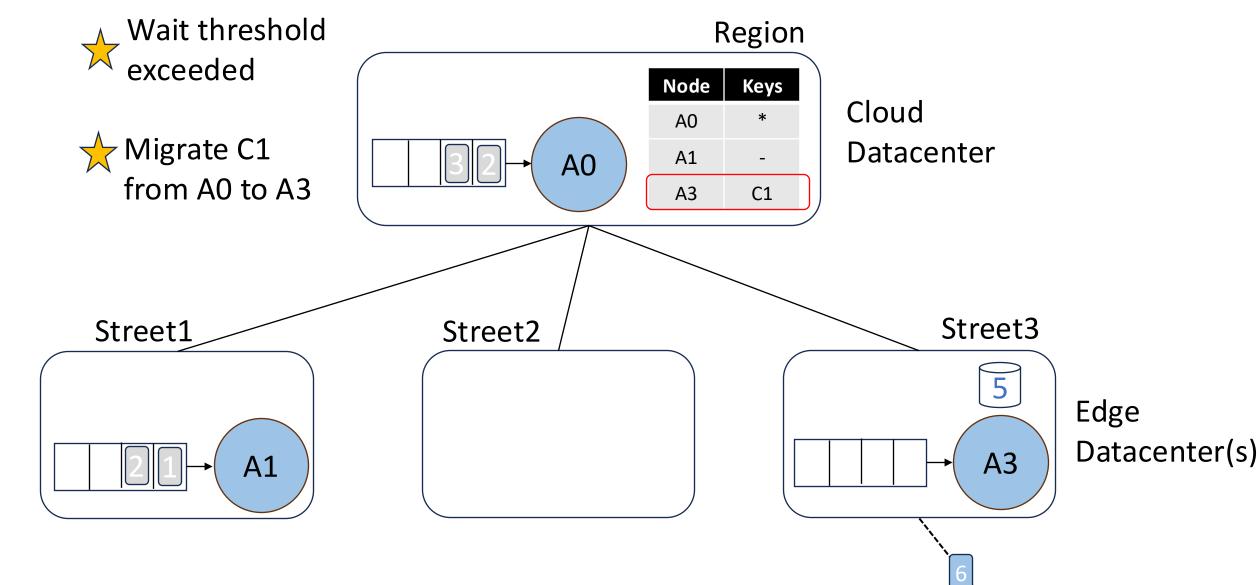


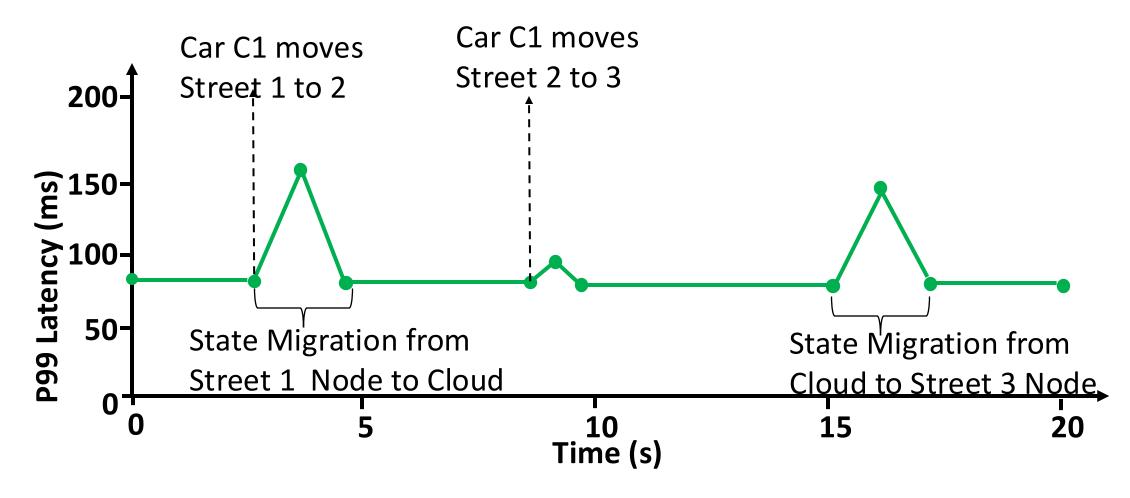












Car (C1) moves from Street 1 Edge Node to Street 3 Edge Node

#### **Evaluation Baselines**



#### **Full-restart**

Stops the entire application, performs reconfiguration and then restarts the application

Systems: Flink



#### **Partial-pause**

Stops only the affected operators and Use fine-grained transfer and on-demand fetch to spread the impact of application disruption

Systems: Trisk, Meces



#### **Hot backups**

State is replicated periodically to all possible locations where reconfiguration could occur

Systems: Rhino (Falcon-HB)

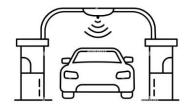
## Benchmark Apps



#### **Traffic Monitoring**

Detects speeding vehicles using a running average

Allows for easy control of number of keys, state size



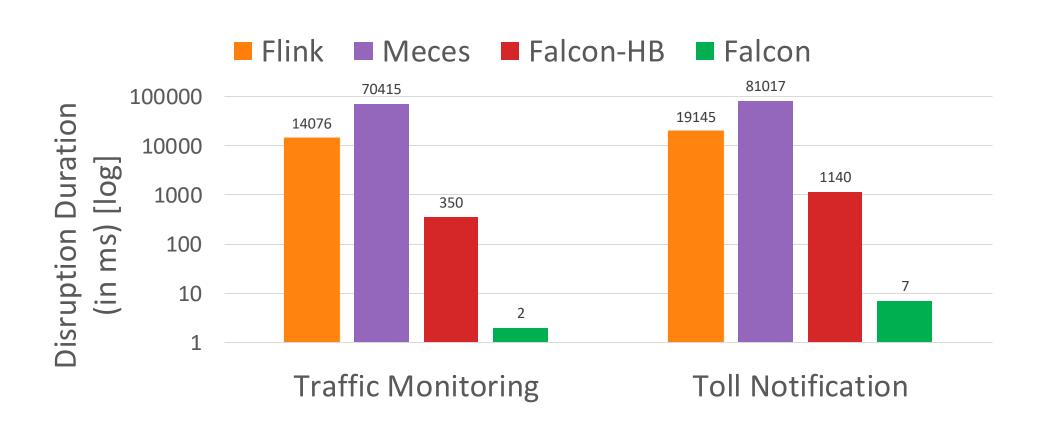
#### **Toll Notification**

Smart toll computation and real-time accident detection

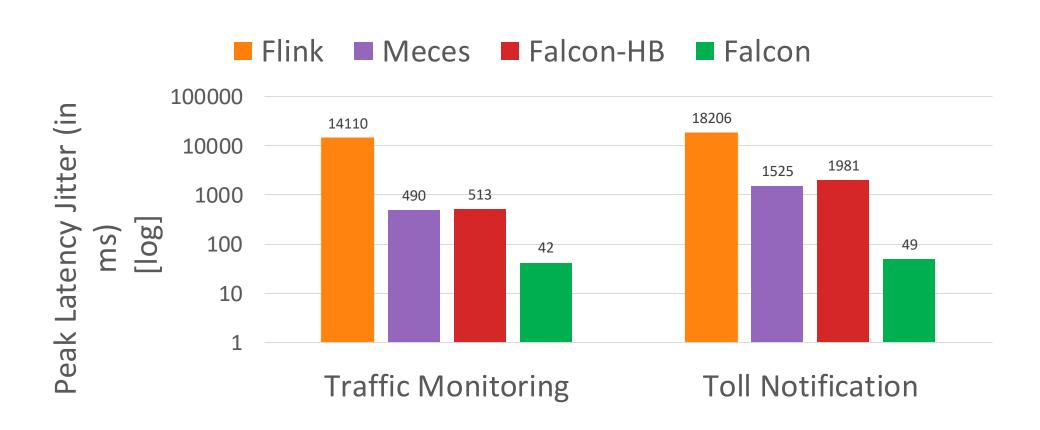
# Road Segments - 101 # Cars (Keys) – 124K

Uses event and count-based sliding windows

## Disruption Duration



## Peak Latency Jitter



## Summary

## Data management on the edge-cloud is a difficult problem:

- Existing approaches do not support seamless reconfiguration
- Global coordination, Early binding

#### Falcon:

- Uses hierarchical network of routers
- Supports state transfer and data source mobility



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#### Thanks to students and collaborators!!



Eyal de Lara Prof. Univ of Toronto



Pritish Mishra PhD candidate



Nelson Bore
PhD candidate

Check out the full paper here:





https://github.com/delara/falcon

Contact for Falcon: <a href="mailto:pritish@cs.toronto.edu">pritish@cs.toronto.edu</a>