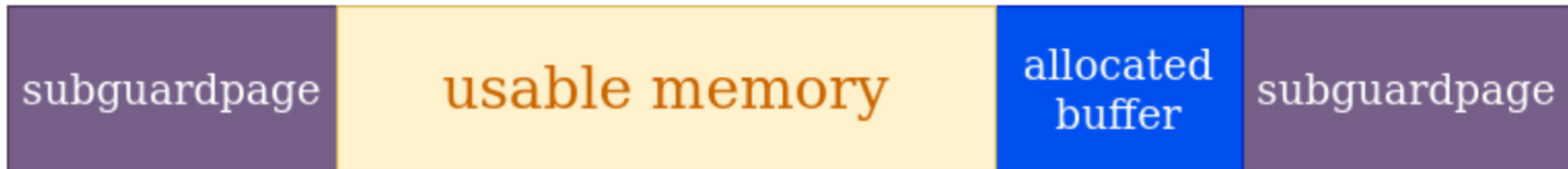


← 128 bytes →



← 128 bytes →

4 Ko

4 Ko

Guardpage

unused memory
(wasted)

allocated
buffer

Guardpage