BENJAMIN KEIJIN TEO

(+1) 608 960 2789 \$\display \text{bteo@wisc.edu} \$\display \text{https://github.com/bstkj}\$
Personal website: https://bstkj.github.io

EDUCATION

University of Wisconsin-Madison

Aug 2018 - May 2024

Ph.D. Candidate in Statistics

Carnegie Mellon University

Aug 2013 - May 2017

B.S. Mathematics (Additional Minor in Computer Science)

PUBLICATIONS

- 1. **Teo, B.**, Rose, J. P., Bastide, P., and Ané, C. 2023. Accounting for within-species variation in continuous trait evolution on a phylogenetic network. *Bulletin of the Society of Systematic Biologists*. https://doi.org/10.18061/bssb.v2i3.8977.
- 2. Tang, S., Lee, T. S., Li, M., Zhang, Y., Xu, Y., Liu, F., **Teo, B.**, and Jiang, H. 2018. Complex pattern selectivity in macaque primary visual cortex revealed by large-scale two-photon imaging. Current Biology, 28(1):38–48. https://doi.org/10.1016/j.cub.2017.11.039.

PRESENTATIONS

1. Accounting for intraspecific variation in continuous trait evolution on a reticulate phylogeny, at Evolution Conference. (2022)

ONGOING PROJECTS

Graphical models techniques for trait evolution on phylogenetic networks Capabilities/limitations of explicit network methods for recombinant detection

PAST PROJECTS

PhyloNetworks.jl Package Contributor (2021)

- Extended the phylonetworklm() method (now phylolm()) to account for intraspecific variation in the response via ML/REML estimation of variance-components.

Sun Prairie Community Schools Data Dashboard (2021)

- Stat 998 project. Built a Shiny app that displays attendance, census, crime-incidence statistics, with an interactive map of Sun Prairie.

Phylogenetic analysis of Algonquian using SNAPP (2021)

- Bot 563 project. Used SNAPP to infer a posterior set of language phylogenies from cognate data while accounting for within-population language variation.

Phylogenetic analysis of Algonquian using BEAST2 (2020)

- Used BEAST2 to infer a posterior set of language phylogenies under various stochastic models of cognate evolution. Performed Bayesian model selection.

PRE-UW RESEARCH EXPERIENCE

Research Assistant at Lee Lab

CMU, Center for the Neural Basis of Cognition (CNBC)

June - Aug '17

Fitted tuning curves/surfaces to V1 neuron firing rate data based on 1D/2D parametrizations of the stimulus space, for each of several classes of visual stimuli. Clustered neurons according to their preferred stimuli class(es) using randomization tests. Visualized the clustering structure of the neurons.

Undergraduate Research Project

CMU, Statistics Department

June '16 - May '17

· Used Two-State Hidden Markov Models (HMMs) to model changes in the log inter-spike intervals (ISIs) of V1 neurons. Tested various ad-hoc methods for identifying and clustering synchronously-active neurons based on the estimated latent states.

TEACHING EXPERIENCE @ UW

Teaching Assistant

Stat 301/324/371: Introductory Applied Statistics for Social Sciences/Life Sciences/Engineers

Stat 349: Time Series, Stat 424: Experimental Design, Stat 479: Bayesian Analysis

Stat 850: Theory/Application of Regression and Analysis of Variance II

Graduate Student Mentor

Stat 699: Directed Study

WORK EXPERIENCE

Research Programmer at Murphy Lab

CMU, Computational Biology Department

Oct '17 - July '18

- · Developer and Tester for CellOrganizer Project, a software package for learning generative models of cell/organelle shape/distribution from 2D/3D fluorescence micrographs.
- · Worked with the OME-XML file format for reading and writing micrograph pixel/meta-data.
- · Worked variously on segmentation related tasks for basal bodies and white blood cells.
- · Compiled CellOrganizer source code for deployment, and built Docker container to export the compiled executables to other Docker-supported platforms.
- · Created Bash tool scripts and XML tool definition files to enable CellOrganizer tools to be accessed through Galaxy Project's GUI.
- · Linked CellOrganizer Project's GitLab repositories with Jenkins CI to enable automated testing.

INTERESTS

Belief Propagation, MCMC, Phylogenetics, Sampling Techniques, Simulation Studies.

TECHNICAL SKILLS

Programming Languages Julia, R, Python, MATLAB, C, Bash

Markup Languages Markdown, XML, LaTeX

Software & Tools Git, Docker, Jenkins CI, Galaxy Project, BEAST2