

# ZKP IAP: Session 3 Homework

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**Problem 1.** *Prove the quadratic non-residue interactive protocol is complete and sound.*

Suppose  $m, x$  are positive integers. Assume that  $QR(m, x) = 0$ , i.e. that  $x$  is not a quadratic residue, mod  $m$ . Assume the prover is honest. Let  $s \in \mathbb{Z}_m$  and  $b$  be arbitrary. If  $b = 0$ , then  $y = s^2x$ . In this case  $y$  is also not a quadratic residue mod  $m$  (if it were, then  $x$  would be too), so Prover sends back 0, which matches  $b$ .

If  $b = 1$ , then Verifier sends  $y = s^2$ . This is a quadratic residue, so  $QR(y, m) = 1$  and Prover sends back 1, matching  $b$ . The protocol is complete.

To show soundness, Verifier selects  $b$  as 0 or 1 with probability of  $\frac{1}{2}$  each. Lets say that Prover responds with 0 with probability  $p$  and 1 with probability  $1 - p$ . Then the probability verifier rejects is  $\frac{1}{2}p + \frac{1}{2}(1 - p) = \frac{1}{2}$ .

**Problem 2.** *Prove the quadratic residue interactive protocol is complete, sound, knowledge sound, and zero knowledge.*

The proof of soundness and completeness are identical to the previous problem.

To prove knowledge soundness, assume that the Verifier could query both  $b = 0$  and  $b = 1$  at the same time. In this case, Verifier receives both  $t$  and  $st$ . He recovers  $s = t * t^{-1}$ , so Prover does indeed know  $s$ .

To prove zero knowledge we argue as follows. Half of integers modulo  $m$  are quadratic residues. Verifier learns the following during his interaction with Prover:  $y = xt^2$ . Because  $t^2$  is a quadratic residue, the map  $y \mapsto yt^2$  is a permutation of the set of residues and non-residues, respectively. Verifier then learns either  $(0, t)$  or  $(1, st)$  with probabilities of  $\frac{1}{2}$  and  $\frac{1}{2}$ . So with probability  $\frac{1}{2}$  Verifier knows  $x, m, xt^2, 0, t$  and with probability  $\frac{1}{2}$  Verifier knows  $x, m, xt^2, 1, st$ . The distribution of these elements is identical.

**Problem 3.** *Suppose a group  $G$  has an efficiently computable nondegenerate bilinear self pairing. Give an efficient algorithm for deciding given  $\alpha G, \beta G, H \in \mathbb{G}$  whether  $\alpha\beta G = H$ .*

Let  $e$  be the pairing. Check  $e(\alpha G, \beta G) = e(H, G)$

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**Problem 4.** *Check the BLS signature scheme accepts a correctly signed signature. Argue it is computationally infeasible to find a forged signature of any message  $m$  if the forger is given  $pk$  but not  $sk$ . What are some computational hardness assumptions?*

Assume  $\sigma$  is a correct signature for a message  $m$ . Then

$$e(g_0, \sigma) = e(g_0, \alpha H(m)) = e(\alpha g_0, H(m)) = e(pk, H(m))$$

This requires the DDH assumption for the pairing and groups. It also requires a secure hash function. For any message  $m$  to create a forged signature requires solving the discrete log problem for  $\mathbb{G}_0$ , which is assumed hard.