



RESUME OF BRENDAN STROMBERGER

APRIL 2016–CURRENT

Senior Front End Developer *with* AltSchool

Introduced Redux to flagship Ember app and wrote supporting libraries, developed critical infrastructure for AltSchool's continuous release process, owned, developed, and maintained live styleguide for the product team.

JANUARY 2015–APRIL 2016

Designer & Front End Developer *with* Pixate/Google

Worked on one of the best interactive design prototyping tools available at the time.. I produced user interface designs and implemented said designs in a pretty fun React + Redux, iterative front end stack that allowed us to rapidly prototype and ship new features on a weekly basis.

JULY 2013–DECEMBER 2014

Product Designer & Front End Developer *with* Nextdoor

One of the most worthwhile things I've ever worked on. I helped build a social network to help neighborhoods become stronger, safer, and more neighborly. I worked on loads of product design and front-end code.

DECEMBER 2011–JUNE 2013

Designer & Developer *with* Zaarly

Good people with big ambitions, with the dream of building a marketplace for skilled home service providers. I was a full stack designer and a short stack dev, handling design from sketch to comp, and dev from prototypes to production-ready front-end code written in Backbone, Coffeescript, and a splash of Rails.

AUGUST 2011–DECEMBER 2011

UI Designer *with* Tiny Speck

I worked with a large team of brilliant developers and artists to build a truly remarkable online game experience. I worked on everything from in-game interactions to landing pages, both designing and coding throughout.

Notable experience with

ES6	Webpack
React	CSS
Redux	jQuery
Ember.js	Git
Elm	+ most design software

Interests

Typography and design  
Functional programming  
Relaxing on a beach  
Learning new languages, paradigms, type systems, concurrency models, videogame development.

Education

Washington State University · *Bachelors, Fine Arts*