Assignment

Printing Star Patterns:

```
package patterns;
import java.util.Scanner;
public class Printingstars {
       public static void main(String[] args) {
                            int opt=0;
                            try (Scanner sc = new Scanner(System.in)) {
                                   System.out.println("Choose the pattern to print");
                                   System.out.println("1: Full Star");
System.out.println("2: Left star");
                                   System.out.println("3: right star");
                       loop: while(true) {
                                    int i,j,row;
                                   System.out.println("Enter the opt..");
                                   opt =sc.nextInt();
                                    switch(opt)
                                           {
                                           case 1:
                                   System.out.print("Enter the number of rows: ");
                                                  row = sc.nextInt();
                                                  for ( i=0; i<row; i++)</pre>
                                                  for (j=row-i; j>1; j--)
                                                         System.out.print(" ");
                                                  for (j=0; j<=i; j++ )</pre>
                                                      System.out.print("* ");
                                                   System.out.println();
                                           break loop;
                                        case 2:
                                   System.out.print("Enter the number of rows: ");
                                                  row = sc.nextInt();
                                                  for (i=0; i<row; i++)</pre>
                                                      for (j=2*(row-i); j>=0; j--)
```

```
{
                                                       System.out.print(" ");
                                                for (j=0; j<=i; j++ )</pre>
                                                         System.out.print("* ");
                                                System.out.println();
                                                break loop;
                                         case 3:
                                  System.out.print("Enter the number of rows: ");
                                                row = sc.nextInt();
                                                for(i=0; i<row; i++)</pre>
                                                  for(j=0; j<=i; j++)
{</pre>
                                                System.out.print("* ");
                                                System.out.println();
                                                break loop;
                                         default:
                     System.out.println("Invalid opt! Choose the correct option");
                                           }
                          }
             }
       }
}
```

Polymorphism:

```
package oops.capg;
public class Animal {
       public void animalSound() {
           System.out.println("The animal makes a sound");
       }
       class Pig extends Animal {
         public void animalSound() {
           System.out.println("The pig says: wee wee");
       }
       class Dog extends Animal {
         public void animalSound() {
           System.out.println("The dog says: bow wow");
       }
package oops.capg;
public class Main {
       public static void main(String[] args) {
          Animal myAnimal = new Animal(); // Create Animal object
           Animal myPig = new Pig(); // Create a Pig object
Animal myDog = new Dog(); // Create a Dog object
           myAnimal.animalSound();
           myPig.animalSound();
           myDog.animalSound();
       }
}
```

Inheritance:

```
package oops.capg;
class Animal1 {
             void eat()
                    System.out.println("eating...");
      }
class dog extends Animal1
             void bark()
                    System.out.println("barking...");
class BabyDog extends dog
             void weep()
                    System.out.println("weeping...");
      }
package oops.capg;
public class Inheritance {
      public static void main(String[] args) {
             BabyDog d=new BabyDog();
             d.weep();
             d.bark();
             d.eat();
      }
}
```

Abstraction:

```
package oops.capg;
public abstract class MotorBike {
      abstract void brake();
}
class SportsBike extends MotorBike {
        // implementation of abstract method
        public void brake() {
          System.out.println("SportsBike Brake");
        }
      }
      class MountainBike extends MotorBike {
        // implementation of abstract method
        public void brake() {
          System.out.println("MountainBike Brake");
        }
      }
package oops.capg;
public class Test {
      public static void main(String[] args) {
             MountainBike m1 = new MountainBike();
          m1.brake();
          SportsBike s1 = new SportsBike();
          s1.brake();
      }
}
```

Encapsulation:

```
package com.mds.encapsulation;
public class Employee {
      private int id;
      private String name;
      private int salary;
      public int getId() {
             return id;
      public void setId(int id) {
             this.id = id;
      public String getName() {
             return name;
      public void setName(String name) {
             this.name = name;
      public int getSalary() {
             return salary;
      public void setSalary(int salary) {
             this.salary = salary;
      }
}
package com.mds.encapsulation;
public class Test {
      public static void main(String[] args) {
       Employee e =new Employee();
       e.setId(350);
       e.setName("Harika");
       e.setSalary(50000);
       System.out.println(e.getId());
       System.out.println(e.getName());
       System.out.println(e.getSalary());
}
```

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