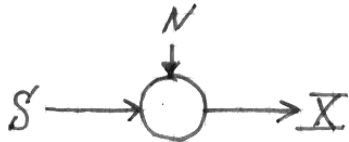


# TSKS01 Digital Communication

## Solutions to Selected Problems from Tutorial 4

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4.1



$S$  &  $N$  indep.

$S = \pm 2$ , eq. prob

$N \sim N(0, \sqrt{0.37})$

$\Rightarrow$  Optimal decision border: 0.

$$\hat{S} = \begin{cases} 2, & X > 0 \\ -2, & X < 0 \end{cases}$$

Error probability:

$$\begin{aligned} P_e &= \Pr\{\hat{S} \neq S\} = \Pr\{S=2\} \cdot \Pr\{\hat{S}=-2|S=2\} + \Pr\{S=-2\} \cdot \Pr\{\hat{S}=2|S=-2\} \\ &\stackrel{\text{eq. prob}}{=} \frac{1}{2} \Pr\{X < 0 | S=2\} + \frac{1}{2} \Pr\{X > 0 | S=-2\} \\ &= \frac{1}{2} \Pr\{N < -2\} + \frac{1}{2} \Pr\{N > 2\} = 2 \cdot \frac{1}{2} Q\left(\frac{2}{\sqrt{0.37}}\right) \\ &\approx Q(3.29) \approx 5.0 \cdot 10^{-4} \end{aligned}$$

4.2  
a

$$P_e = Q\left(\frac{d/2}{\sigma_N}\right) = 0.01 \Rightarrow \frac{2}{\sigma_N} = Q^{-1}(0.01) \stackrel{\text{Q-table}}{=} 2.32 \Rightarrow \sigma_N^2 \approx 0.74$$

b. Same channel, same distances. Set  $\varphi = 0.01$ , which is the probability that the noise exceeds 2.

Eq. prob  $\Rightarrow$

$$\begin{aligned} P_e &= \Pr\{S=-4\} \Pr\{X > -2 | S=-4\} + \Pr\{S=0\} \Pr\{|X| > 2 | S=0\} + \Pr\{S=4\} \Pr\{X < 2 | S=4\} \\ &= \frac{1}{3} (\varphi + 2\varphi + \varphi) = \frac{4}{3} \varphi = \frac{0.04}{3} \approx 0.0133 \end{aligned}$$

c. Similarity for

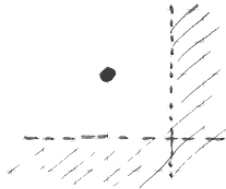
$$P_e = \frac{1}{4} (\varphi + 2\varphi + 2\varphi + \varphi) = \frac{6}{4} \varphi = \frac{0.06}{4} = 0.015$$

d. No change. The decision borders should be shifted equally much.

$$4.7 \quad q = \Pr\left\{\overline{W} > \frac{d}{2}\right\}$$

The angle  $\theta$  and the measure  $l$  are irrelevant. All that matter are distances.

The corner points see the following situation:

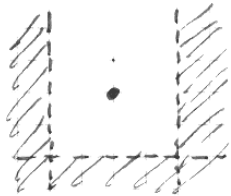


The error probability given such a point is

$$p_1 = 1 - (1 - q)^2 = 2q - q^2$$

There are 4 such points.

The points in the middle of the sides see the following situation:

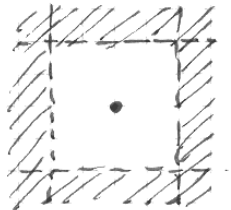


The error prob. given such a point is

$$p_2 = 1 - (1 - q)(1 - 2q) = 3q - 2q^2$$

There are 4 such points.

The point in the middle of the constellation sees the following situation:



Error prob. given that point:

$$p_3 = 1 - (1 - 2q)^2 = 4q - 4q^2$$

There is one such point.

The total error probability is then given by

$$P_e = \frac{1}{q}(4p_1 + 4p_2 + p_3) = \frac{1}{q}(24q - 16q^2)$$

4.11 We have  $s_0(t) = \begin{cases} \frac{A}{T} \cdot t, & 0 \leq t < T \\ 0, & \text{elsewh.} \end{cases}$  and  $s_1(t) = \begin{cases} A(\frac{t}{T} - 1), & 0 \leq t < T \\ 0, & \text{elsewh.} \end{cases}$

We are supposed to determine  $\alpha$  and  $\beta$  such that  $s_2(t) = \alpha s_0(t) + \beta s_1(t)$  minimizes the error prob. and such that all signals have the same energy.

AWGN channel, eq. prob. signals and ML det.

First the energies:

$$E_0 = E_1 = \int_0^T s_0^2(t) dt = \int_0^T \frac{A^2}{T^2} t^2 dt = \left[ \frac{A^2 t^3}{3T^2} \right]_0^T = \frac{A^2 T}{3}$$

We wish to determine the angle between the signals  $s_0(t)$  and  $s_1(t)$ . Therefore we determine

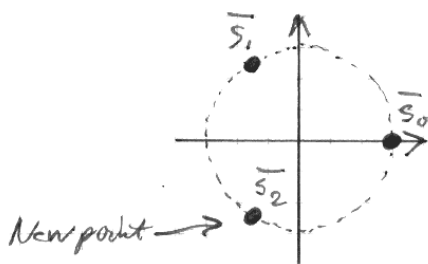
$$\begin{aligned} (s_0, s_1) &= \int_0^T s_0(t) s_1(t) dt = \int_0^T \frac{A}{T} t \left( \frac{t}{T} - 1 \right) dt = \\ &= \int_0^T \left( \frac{A^2}{T^2} t^2 - \frac{A^2}{T} t \right) dt = \left[ \frac{A^2 t^3}{3T^2} - \frac{A^2 t^2}{2T} \right]_0^T \\ &= A^2 T \left( \frac{1}{3} - \frac{1}{2} \right) = -\frac{A^2 T}{6} \end{aligned}$$

The angle is then given by

$$\cos \alpha_{01} = \frac{(s_0, s_1)}{\sqrt{E_0 E_1}} = \frac{-A^2 T/6}{A^2 T/3} = -\frac{1}{2}$$

$$\Rightarrow \alpha_{01} = \frac{2\pi}{3}$$

The signal  $s_2(t)$  has to be on the same radius as  $s_0(t)$  and  $s_1(t)$ . We therefore get



The vector  $\bar{s}_2$  should be as far away as possible from the two original signals.

We get from elementary geometry:

$$\bar{s}_2 = -s_1 - s_2$$

From this we get the signal

$$s_2(t) = -s_0(t) - s_1(t),$$

and we have  $\alpha = \beta = -1$ .