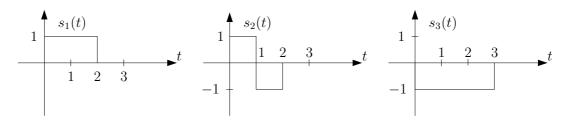
TSKS01 Digital Communication

Extra Tasks for Tutorial 3

1. Consider the following three signals.



- (a) Determine an ON basis for this signal constellation and express the signals as vectors with respect to this basis.
- (b) Determine the minimum distance of the signal constellation.
- (c) Determine the maximum distance of the signal constellation.
- 2. Create a two-dimensional signal constellation with four signals, such that the minimum distance is at least 1 and the maximum signal energy does not exceed 2. To make this problem interesting, do not use any of the signal constellations in Chapter 6 in the course book, or any of those used in the problems in the problem material.
 - (a) Give the signals both as functions of time and as vectors with respect to a basis.
 - (b) Give the minimum distance and maximum energy of your signal constellation.
 - (c) Determine the average energy of your signal constellation.
- 3. Consider the following two signals.

$$s_1(t) = \cos\left(\frac{\pi t}{T}\right), \quad 0 \le t < T, \quad s_2(t) = \cos\left(\frac{\pi t}{2T}\right), \quad 0 \le t < T.$$

- (a) Determine the lengths of the corresponding vectors.
- (b) Determine the angle between the signals.
- (c) Determine the distance between the signals.

Hints

(a) The obvious ON basis is perfectly OK. No need for Gram-Schmidt.

(b)
$$d_{ij} = ||s_i - s_j|| = \sqrt{\int_0^3 (s_i(t) - s_j(t))^2 dt}$$

- (c) As in b.
- 2. Place signal vectors in two dimensions.

3. (a)
$$||s_i|| = \sqrt{\int_0^3 s_i^2(t) dt}$$

(b)
$$(s_i, s_j) = ||s_i|| \cdot ||s_j|| \cdot \cos(\alpha_{ij})$$

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(c) $d_{ij} = ||s_i - s_j|| = \sqrt{\int_0^T (s_i(t) - s_j(t))^2 dt}$

Answers

1. (a) Basis:

$$\phi_{1}(t) = 1, \quad 0 \le t < 1,
\phi_{2}(t) = 1, \quad 1 \le t < 2,
\phi_{3}(t) = 1, \quad 2 \le t < 3.$$
Vectors: $\overline{s_{1}} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \quad \overline{s_{2}} = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix}, \quad \overline{s_{3}} = \begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix}$

- (b) $d_{\min} = 2$.
- (c) $d_{\text{max}} = 3$.
- 2. There are infinitely many solutions to this problem. Here is one example.
 - (a) Vectors:

$$\overline{s_1} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \quad \overline{s_2} = \frac{1}{2} \begin{pmatrix} \sqrt{3} \\ 1 \end{pmatrix}, \quad \overline{s_3} = \frac{1}{2} \begin{pmatrix} \sqrt{3} \\ -1 \end{pmatrix}, \quad \overline{s_4} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}.$$

Basis:

$$\begin{array}{lcl} \phi_1(t) & = & 1/\sqrt{T}, & 0 \leq t < T, \\ \phi_2(t) & = & \left\{ \begin{array}{ll} -1/\sqrt{T}, & 0 \leq t < T/2, \\ 1/\sqrt{T}, & T/2 \leq t < T. \end{array} \right. \end{array}$$

Signals:

$$s_{1}(t) = 0$$

$$s_{2}(t) = \frac{\sqrt{3}}{2}\phi_{1}(t) + \frac{1}{2}\phi_{2}(t) = \begin{cases} \frac{\sqrt{3}-1}{2\sqrt{T}}, & 0 \leq t < T/2, \\ \frac{\sqrt{3}+1}{2\sqrt{T}}, & T/2 \leq t < T, \end{cases}$$

$$s_{3}(t) = \frac{\sqrt{3}}{2}\phi_{1}(t) - \frac{1}{2}\phi_{2}(t) = \begin{cases} \frac{\sqrt{3}+1}{2\sqrt{T}}, & 0 \leq t < T/2, \\ \frac{\sqrt{3}-1}{2\sqrt{T}}, & T/2 \leq t < T, \end{cases}$$

$$s_{4}(t) = -\phi_{2}(t) = \begin{cases} \frac{1}{\sqrt{T}}, & 0 \leq t < T/2, \\ -\frac{1}{\sqrt{T}}, & T/2 \leq t < T. \end{cases}$$

- (b) $d_{\min} = 1$, $E_{\max} = 1$
- (c) E = 3/4
- 3. (a) $||s_1|| = ||s_2|| = \sqrt{T/2}$
 - (b) $\alpha_{12} = \arccos(4/3\pi) \approx 1.13 \text{ rad} \approx 65^{\circ}$

(c)
$$d_{ij} = \sqrt{T\left(1 - \frac{4}{3\pi}\right)} \approx 0.76\sqrt{T}$$
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