

Create 3 classes namely parity, matcipher and rotate



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graph TD; A[Create 3 classes namely parity, matcipher and rotate] --> B[Parity class has the task of adding a parity bit to the bitstream in case of a odd parity]; B --> C[The MatCipher class has the task of creating a 26*26 matrix and then replacing every bit with either a column Or a row chosen randomly]; C --> D[The rotate class has to rotate the bitstream by A random integer between 0 to 5]; D --> E[A class inherits all the above classes and then a menu Drives the program for required encryption];
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Parity class has the task of adding a parity bit to the bitstream in case of a odd parity

The MatCipher class has the task of creating a 26*26 matrix and then replacing every bit with either a column Or a row chosen randomly

The rotate class has to rotate the bitstream by A random integer between 0 to 5

A class inherits all the above classes and then a menu Drives the program for required encryption