1. **Surname:** Syiem

Given Name: Brandon Victor
 Student Number: 793817

4. University Email: bsyiem@student.unimelb.edu.au

5. Primary Supervisor Name: Eduardo Velloso

1st Co-supervisor Name: N/A
 2nd Co-supervisor Name: N/A
 3rd Co-supervisor Name: N/A

- 9. Name of Degree enrolled in: Master of Science (Computer Science)
- 10. Specialization of Degree (if any): N/A
- 11. Total Credit points for entire project (12.5/25/37.5/50/75 pts): 75 pts
- 12. Semester in which project commenced (E.g. Semester 1 in Year 2014): Semester 2 in Year 2016
- 13. Semester in which project is expected to complete (E.g. Semester 2 in Year 2015): Semester 2 in Year 2017
- 14. Subject code for the Semester 2, 2016 unit you are enrolled in (E.g. COMP60004 or ISYS90064, ...): COMP6004
- 15. Type of project (Either "Conventional Research project" or "Software development project"):

 Conventional Research Project
- 16. Title of project: Estimating Attention and Interest in Collaborative Tasks using Gaze
- 17. Short (3-4 sentence) description of project:

The aim of the project is to explore the relationship between user gaze and interest when working collaboratively with peers around an augmented tabletop. The project will require:

a) the development of a system that allows users to work collaboratively around an augmented tabletop, b) an experiment designed to gather information about user gaze behaviour while they are working on a collaborative task, c) an analysis tool to give us feedback about the attention/interests of a user based on the gathered information.