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# NFT Wrapper

## reaudit report

# Content

<b>Summary</b>	<b>2</b>
<b>Structure</b>	<b>2</b>
<b>Analysis</b>	<b>4</b>
Vault721ERM_Vo1.sol	4
RESOLVED - the value is decreased now.	4
RESOLVED - the method was simplified.	4
RESOLVED - the method was removed.	5
RESOLVED - clarified in the document that nullification is required to protect against reentrancy and subsequent method execution.	5
RESOLVED - the check has been rewritten and now uses underflow to save the gas.	6
RESOLVED - the methods have been rewritten to save the gas.	7
Vault1155ERM_Vo1.sol	9
RESOLVED - the method was simplified.	9
RESOLVED - the recommended requirements have been added to appropriately handle the overflow cases.	9
RESOLVED - the method was removed.	9
RESOLVED - the check has been rewritten and now uses underflow to save the gas.	10
RESOLVED - the methods have been rewritten to save the gas.	10

## Summary

During the reaudit, all the suggested changes were applied and no other bugs have been found. The contracts are in good shape to be deployed.

## Structure

- **Informational** - The issue has no impact on the contract's ability to operate.
- **Low** - The issue has minimal impact on the contract's ability to operate.
- **Medium** - The issue affects the ability of the contract to operate in a way that doesn't significantly hinder its behavior.
- **High** - The issue affects the ability of the contract to compile or operate in a significant way.
- **Critical** - The issue affects the contract in such a way that funds may be lost, allocated incorrectly, or otherwise result in a significant loss.

## Analysis

### Vault721ERM\_V01.sol

**RESOLVED - the value is decreased now.**

**High:** The value is increased instead of decreasing.

```
function _withdrawToken(address destination, uint256 index) internal {  
    . . .  
  
    // Decrease the tracked count for this contract.  
    _contractTokenCounts[contractIndex - 1]++;  
  
    . . .  
}
```

**Recommendation:** Decrease the value instead.

**RESOLVED - the method was simplified.**

**High:** An admin can accidentally set up an undesired role for a user.

```
function setRoles(address[] calldata users, bool enableRoles, bool  
    adminFlag, bool depositorFlag, bool withdrawerFlag) external {  
    . . .  
  
    uint256 rolesFlag;  
    if (depositorFlag) {  
        rolesFlag |= R_CAN_DEPOSIT;  
    }  
    if (withdrawerFlag) {  
        rolesFlag |= R_CAN_WITHDRAW;  
    }  
    if (adminFlag) {  
        rolesFlag |= R_IS_ADMIN;  
    }  
  
    address user;  
    uint256 count = users.length;  
    uint256 i;
```

```

        for (; i < count; i++) {
            user = users[i];
            if (enableRoles) {
                _addressRoles[user] |= rolesFlag;
            } else {
                _addressRoles[user] &= ~rolesFlag;
            }
        }
        . . .
    }

```

For instance, an admin wants to **disable** *depositor* and *withdrawer* roles for a set of users. To achieve that, an admin would call this function like so:

```
setRoles(someUsers, false, false, true, true)
```

But then, he would unintentionally set up an *admin* role for the given set of users.

adminFlag is false, so R\_IS\_ADMIN flag would not be set inside rolesFlag. In the loop, because enableRoles is false, \_addressRoles[user] would receive negated rolesFlag, but because we did not set adminFlag there, a user would become an admin.

**Recommendation:** rewrite a function to make it more transparent.

**RESOLVED - the method was removed.**

**Medium:** The changeContractAddress function doesn't check if newContract already added to the vault.

**Recommendation:** apply \_coreAddressIndices[newContract] == 0 check

**RESOLVED - clarified in the document that nullification is required to protect against reentrancy and subsequent method execution.**

**Low:** Some gas could be saved if \_depositor kept preserved.

```

function deposit(address depositor, uint256[] calldata tokenIds,
address[] calldata tokenContracts) external {
    . . .

```

```

        _depositor = msg.sender;

        . . .

        _depositor = address(0);

        . . .
    }

```

The `sstore` operation costs 20k gas to change the value from zero to non-zero and 5k gas to keep the value unchanged or zero. 15k gas refund is given for changing a value from non-zero to zero. That means one will pay  $20k + 5k - 15k = 10k$  gas with the current implementation. If the contract omitted nullification, then one would pay 20k gas the first time, but only 5k gas subsequently, making the overall price cheaper (see page 25 [here](#)).

**Recommendation:** delete the nullification.

**RESOLVED - the check has been rewritten and now uses underflow to save the gas.**

**Low:** Double storage read (1).

```

function canDepositToken(address tokenContract, uint256 tokenId) public
view returns (bool) {
    // Get the filtering data for this contract. If there is no
    // filtering data, then there is no restriction on filtering.
    uint256[] storage filteringDataStart =
        _filteringDataStart[tokenContract] ;

    if (filteringDataStart.length == 0) {
        return true;
    }

    // Do the binary search.
    uint256 low;
    uint256 high = filteringDataStart.length - 1;

    . . .
}

```

**Recommendation:** save the storage variable to a memory one.

**RESOLVED - the methods have been rewritten to save the gas.**

**Low:** Double storage read (2).

```
function withdrawTokenAtIndex(address destination, uint256 index)
external {
    require(
        _status == S_NOT_ENTERED
        && (
            ((_roleRestrictions & WL_RESTRICT_WITHDRAWALS) !=
            WL_RESTRICT_WITHDRAWALS)
            || ((_addressRoles[msg.sender] & R_CAN_WITHDRAW) ==
            R_CAN_WITHDRAW)
        )
        && destination != address(0)
        && destination != address(this)
        && _coreAddressIndices[destination] == 0

        && _tokenIds.length > 0
        , "Invalid parameters");
    _status = S_ENTERED;

    _withdrawToken(destination, index);

    . . .
}

function withdrawTokens(address destination, uint256[] calldata
tokenIds, address[] calldata tokenContracts) external {
    . . .

    for (uint256 i; i < count; i++) {
        tokenContract = tokenContracts[i];
        tokenId = tokenIds[i];
        uint256 contractIndex = _coreAddressIndices[tokenContract];
        uint256 tokenIndex = _indices[(contractIndex <<
        CONTRACT_INDEX_OFFSET) | tokenId];
        if (
            contractIndex == 0 // Contract is not allowed in this
            vault.
            || tokenIndex == 0 // Token is not in this vault.
```

```

        || _tokenContracts[--tokenIndex] != tokenContract
        || _tokenIds[tokenIndex] != tokenIds[i]
    ) {
        continue;
    }
    _withdrawToken(destination, tokenIndex);
    withdrawnCount++;
}

. . .
}

function _withdrawToken(address destination, uint256 index) internal {
    IERC721 tokenContract = IERC721(_tokenContracts[index]);
    uint256 tokenId = _tokenIds[index];
    uint256 contractIndex =
        _coreAddressIndices[address(tokenContract)];

    . . .
}

```

**Recommendation:** Rewrite functions to optimize gas cost.



## Vault1155ERM\_V01.sol

**RESOLVED - the method was simplified.**

**High:** An admin can accidentally set up an undesired role for a user.

---=== Same as in Vault721ERM\_V01.sol. ===----

**RESOLVED - the recommended requirements have been added to appropriately handle the overflow cases.**

**High:** High possibility of overflow.

```
function deposit(address depositor, address[] calldata tokenContracts,
uint256[] calldata tokenIds, uint256[] calldata tokenCounts) external {
    . . .

    _contractTokenCounts[contractIndex - 1] += tokenCount;

    . . .

    mintCount += tokenCount;

    . . .

    if (mintCount > 0) {
        _mint(depositor, mintCount * _parityDepositAmount);
    }

    . . .
}
```

The deposit function is super unsafe to execute since the tokenCounts is unbounded and SafeMath is not used whatsoever. The snippet highlights code with the most dangerous places.

**Recommendation:** use SafeMath **at least** in the deposit function.

**RESOLVED - the method was removed.**

**Medium:** The changeContractAddress function doesn't check if newContract already added

to the vault.

----- Same as in Vault721ERM\_VO1.sol. -----

**RESOLVED - the check has been rewritten and now uses underflow to save the gas.**

**Low:** Double storage read (1).

----- Same as in Vault721ERM\_VO1.sol. -----

**RESOLVED - the methods have been rewritten to save the gas.**

**Low:** Double storage read (2).

----- Same as in Vault721ERM\_VO1.sol. -----