Automatic Generation of DFA Minimization Problems

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Automata theory is a classical topic in computer science curricula. Minimization of DFAs is a typical task for students:

 $[\]mathbf{1}_{\texttt{https://www.rindlerwahn.de/zeitdiebe-besiegen-und-mehr-lebenszeit-gewinnen}}$

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- practical applications
- understanding can be tested easily

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- ...free up precious time for exercise constructors (if a generator is implemented)
- ...yield a deeper insight in the nature of such problems



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Outline

Introduction

Problem definition and approach

Generating Minimal DFAs

Extending Minimal DFAs

Live Demonstration and Conclusion

Preliminaries (1/2)

A tuple $A = (Q, \Sigma, \delta, s, F)$ with Q, Σ being a finite, $\delta \colon Q \times \Sigma \to Q$, $s \in Q$ and $F \subseteq Q$ is called *deterministic finite automaton*.

We define the extended transition function $\delta^*: Q \times \Sigma^* \to Q$ as:

- $\delta^*(q,\varepsilon)=q$
- lacksquare $\delta^*(q, w\sigma) = \delta(\delta^*(q, w), \sigma)$ for all $q \in Q$, $w \in \Sigma^*$, $\sigma \in \Sigma$

The *language* of DFA is defined as $L(A) = \{ w \mid \delta^*(w) \in F \}$.

We call a DFA *minimal*, if there exists no other DFA with the same language having less states.

Preliminaries (2/2)

We say a state q is *unreachable*, iff there is no word $w \in \Sigma^*$ such that $\delta^*(s, w) = q$.

A state pair $q_1,q_2\in Q$ is called *equivalent*, iff $\sim_A (q_1,q_2)$ is true, where

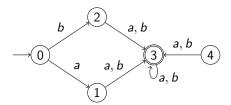
$$q_1 \sim_{\mathcal{A}} q_2 \Leftrightarrow_{def} \forall z \in \Sigma^* \colon (\delta^*(q_1, z) \in F \Leftrightarrow \delta^*(q_2, z) \in F)$$

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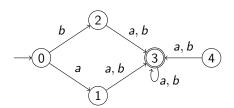
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Example



Theorem

A DFA is minimal, iff it has neither unreachable nor equivalent states.

Hopcroft's Minimization Algorithm

- 1. Compute all unreachable states
- 2. Remove all unreachable states and their transitions.
- 3. Compute all inequivalent state pairs $(\not\sim_A)$

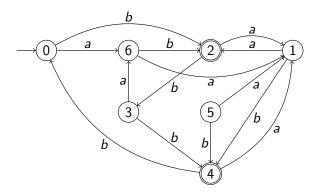
```
1: function FindEquivPairs(A)
                                                                                           i \leftarrow 0
2:
                                                                                           m(0) \leftarrow \{(p,q),(q,p) \mid p \in F, q \notin F\}
                                                                                           do
4:
                                                                                                                                             i \leftarrow i + 1
5:
                                                                                                                                                m(i) \leftarrow \{(p,q), (q,p) \mid (p,q) \notin \bigcup m(\cdot) \land (q,p) \mid (p,q) \notin \bigcup m(\cdot) \land (q,p) \mid (p,q) \notin \bigcup m(\cdot) \land (q,p) \mid (q
6:
                                                                                                                                                                                                                                                                                                                                                                                                                                 \exists \sigma \in \Sigma : (\delta(p, \sigma), \delta(q, \sigma)) \in m(i-1)
7:
8:
                                                                                           while m(i) \neq \emptyset
                                                                                           return | \mid m(\cdot) |
9:
```

4. Merge all equivalent state pairs



A sample DFA minimization task...

<u>Task:</u> Consider the below shown deterministic finite automaton A:



Apply the minimization algorithm and illustrate for each state pair of A during which FindEquivPairs-iteration it was marked. Draw the resulting automaton.

... and its solution

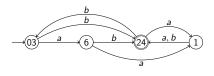
Solution:

Step 1: Detect and eliminate unreachable states.

State 5 is unreachable.

Step 2: Apply FindEquivPairs to A and merge equivalent state pairs:

	0	1	2	3	4	6
0		1	0		0	2
1			0	1	0	1
2				0		0
3					0	2
4						0
6						



Problem Definition and Approach

Problem: How to generate a DFA Minimization Problem A_{task} ?

Idea: First generate A_{sol} , then add equivalent, then unreachable states.

⇒ modular pipeline architecture

$$\underbrace{\left(n_{s}, k, n_{F}, d, p_{sol}, p_{task}, n_{e}, n_{u}, c\right)}_{\downarrow}$$

Generate DFA Minimization Problem

- Generate Minimal DFA
 (using a rejection algorithm and randomization/enumeration)
- Extend Minimal DFA
 - Add Equivalent States
 - Add Unreachable States



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Rejection Algorithm

5.

Approach: Generate test DFAs until they match the demanded properties.

- 1: **function** GenNewMinDFA (n_s, k, n_F, d, p)
- 2: $I \leftarrow \text{all DFAs in DB}_{found} \text{ matching } n_s, k, n_F$
- 3: **while** True **do**
- 4: generate DFA A_{test} with $|Q|, |\Sigma|, |F|$ matching n_s, k, n_F
 - if A_{test} not minimal or $d \neq \mathfrak{D}(A_{test})$ then
- 6: **continue**
- 7: **if** p = 1 **and** A_{test} is not planar **then**
- 8: **continue**
- 9: **if** A_{test} is isomorph to any DFA in / **then**
- 10: continue
- save A_{test} and its respective properties in DB_{found}
- 12: return A_{test}



Test DFA Generation

We will restrict ourselves to the following DFAs:

$$Q=\mathbb{N}_0^{n_s-1}, \Sigma=\mathbb{N}_0^{k-1}, s=0$$

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(b) Generation by Enumeration:

An enumeration state $s_{n_s,k,n_F} = (F_F, F_\delta)$ consists of two arrays of length $n_s, n_s * k$, respectively.

$$F_F[i] = 1 \Leftrightarrow_{def} i \in F$$
 $F_{\delta}[i * k + j] = q \Leftrightarrow_{def} \delta(i, j) = q$

Example state: $s_{4,2,2} = (0110)_2 (10 \ 13 \ 22 \ 03)_4$

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Adding Equivalent States (1)

We now want to add states r_1, \ldots, r_{n_e} to a DFA, such that every r_i is equivalent to a state e in the original DFA:

$$\forall i \in [1, n_e] \colon \exists e \in Q_{sol} \colon r_i \sim_A e$$

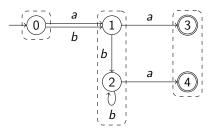
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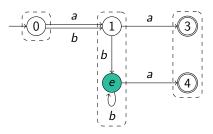


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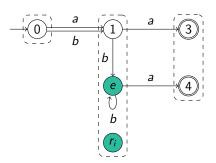


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Adding Equivalent States (2) - Outgoing Transitions

Observation:

$$r_i \sim_{\mathcal{A}} e \implies \forall \sigma \in \Sigma : [\delta(r_i, \sigma)]_{\sim_{\mathcal{A}}} = [\delta(e, \sigma)]_{\sim_{\mathcal{A}}}$$

Consequently:

R1: For each symbol $\sigma \in \Sigma$ choose exactly one state $q \in [\delta(e, \sigma)]_{\sim_A}$ and set $\delta(r_i, \sigma) = q$.

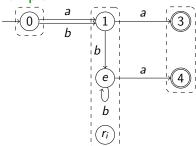
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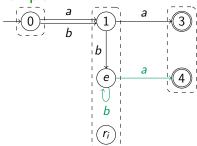
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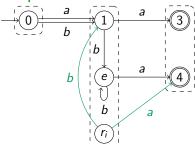
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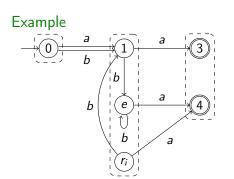
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The rule is always fulfillable:

- $ightharpoonup A_{sol}$ is complete
- every r_i gets an out. transition for every alphabet symbol
- $\Rightarrow \delta(e, \sigma)$ is always defined, so $[\delta(e, \sigma)]_{\sim_A}$ is never empty

Adding Equivalent States (3) - Ingoing Transitions

First observation: Since r_i must be reachable, $in(r_i) >= 1$.

Let q be a state s.t. $\delta(q,\sigma)=p$ and we want $\delta(q,\sigma)=r_i$.

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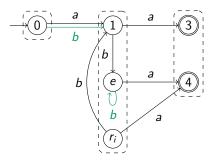
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R2: Choose at least one $((q, \sigma), p) \in \delta$ with [p] = [e] and $in(p) \ge 2$. Remove $((q, \sigma), p)$ from δ and add $((q, \sigma), r_i)$.

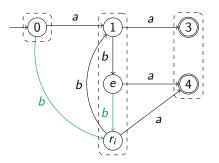
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Adding Unreachable States

Reminder: We say a state q is *unreachable*, iff there is no word $w \in \Sigma^*$ such that $\delta^*(s, w) = q$.

- 1: **function** AddUnrStates (A, n_u, c)
- 2: *U* ← ∅
- 3: for n_u times do
- 4: let q be the new state
- 5: add ingoing tr. from a random subset of $U \times \Sigma$
- 6: $\Sigma' \leftarrow \text{if } c = 1 \text{ then } \Sigma \text{ else } \text{random subset of } \Sigma$
- 7: add outgoing tr. to $|\Sigma'|$ random states
- 8: add q to U
- 9: **return** A

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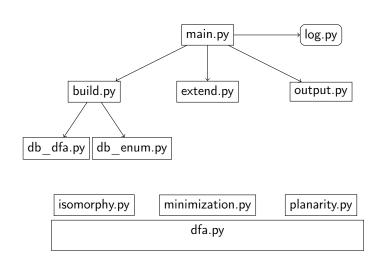
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Live Demonstration

Program Architecture



Conclusion

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Lookout:

- ▶ more parameters, ranged parameters The *degree* of a state q is defined as deg(q) = |in(q)| + |out(q)|. ⇒ capping the max. degree?
- investigate planarity and drawing algorithms
- complexity analysis