

1 Prelab

1. The early late gate method works by taking samples at least 3 points (A, B, C) of the signal. If $C > A$, then the samples are traveling uphill. If $C < A$, then the samples are traveling downhill. The difference between A and C is proportional to the timing error, and is used in computing the error. If B is positive, then uphill means sampling happened early and downhill means that sampling happened late, and visa versa if B is negative. Figure 1 show examples of samples being early, late, and on-time.

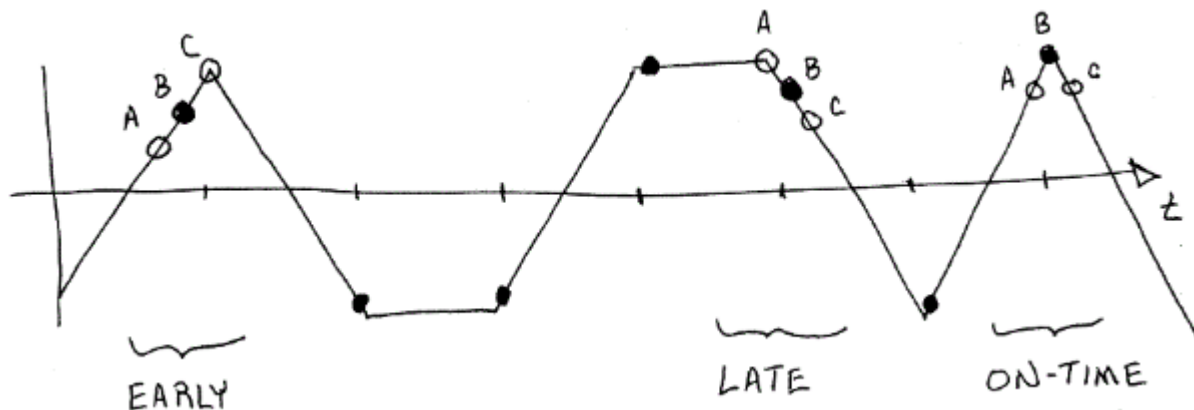


Figure 1: Examples of Early-Late Gate

2. Polynomial filter can be used to resample data by estimating arbitrary samples along the transmitted signal.

2 Lab

2. See Figure 2.

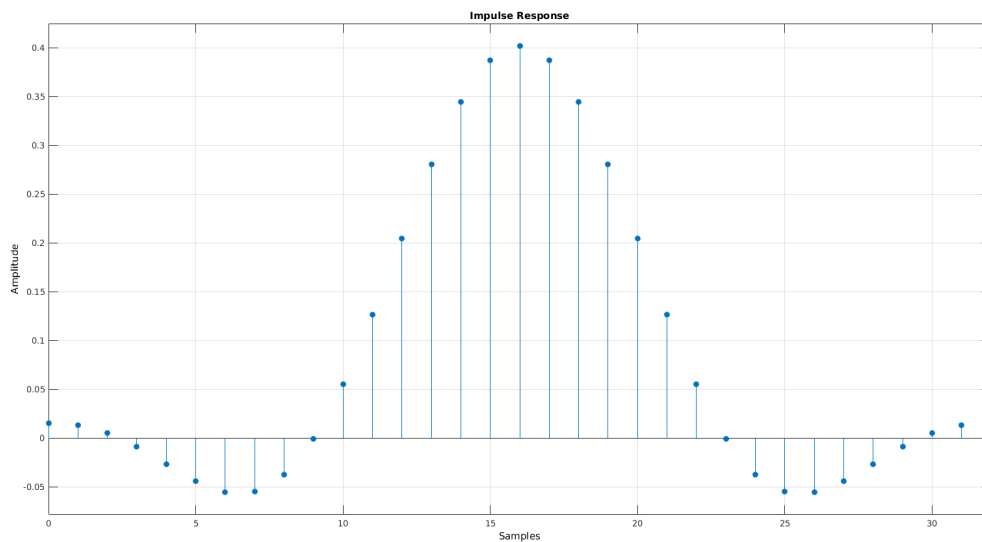


Figure 2: Impulse Response of Raised Cosine Function

4. See Figure 3

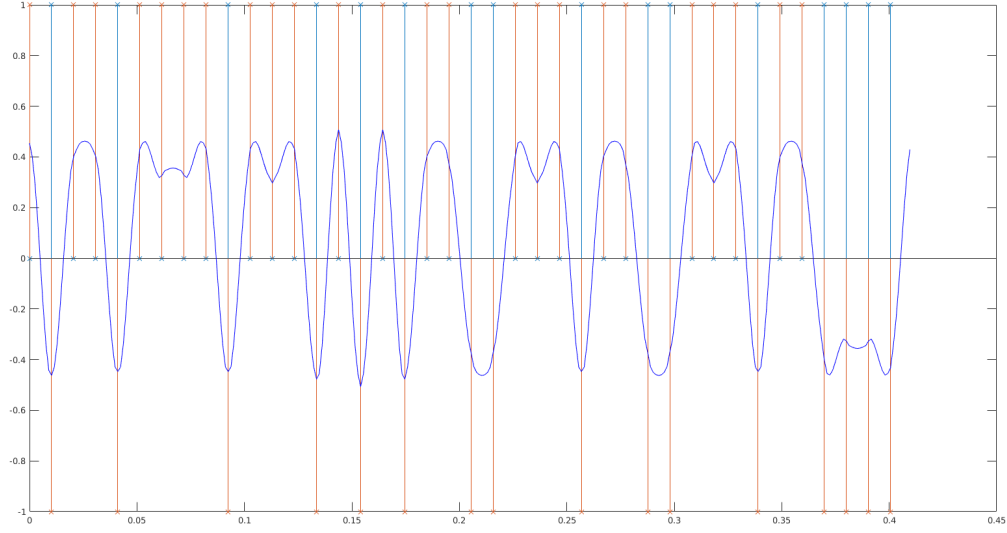


Figure 3: Input Signal, Modulated Signal, and Filtered Signal

5. The Effective Data Rate is 778.8 kHz.

7. See Figure 4

9. See Figure 5

3 Post Lab

Mueller and Muller Method

The error term is calculated using $e_n = (y_n * y_{n-1} - 1) - (y_{n-1} * y_{n-2} - 1)$, where y_n is the current symbol sample and y_{n-1} is the sample from the previous symbol. This method uses one sample per symbol as opposed to three for Early Late gate. This method is sensitive to carrier offsets and carrier recovery must be done before Mueller and Muller timing recovery.

Gardner Method

The error term is calculated using $e_n = (y_n - y_{n-2})y_{n-1}$, where spacing between y_n and y_{n-2} is T seconds and spacing between y_n and y_{n-1} is $T/2$ seconds. This method uses two samples per symbol and is insensitive to carrier offsets. Gardner error is most useful on symbol transitions, i.e. when the symbol switches polarities. The Gardner error is relatively small when the current and previous symbol have the same polarity.

Other methods

Running the transmitter and receiver off the same clock is the ideal solution but this is generally impossible in a wireless system. Another solution would be to transmit the clock signal along with the data but this method is inefficient because the clock signal consumes bandwidth and the transmitter power.

4 Remarks

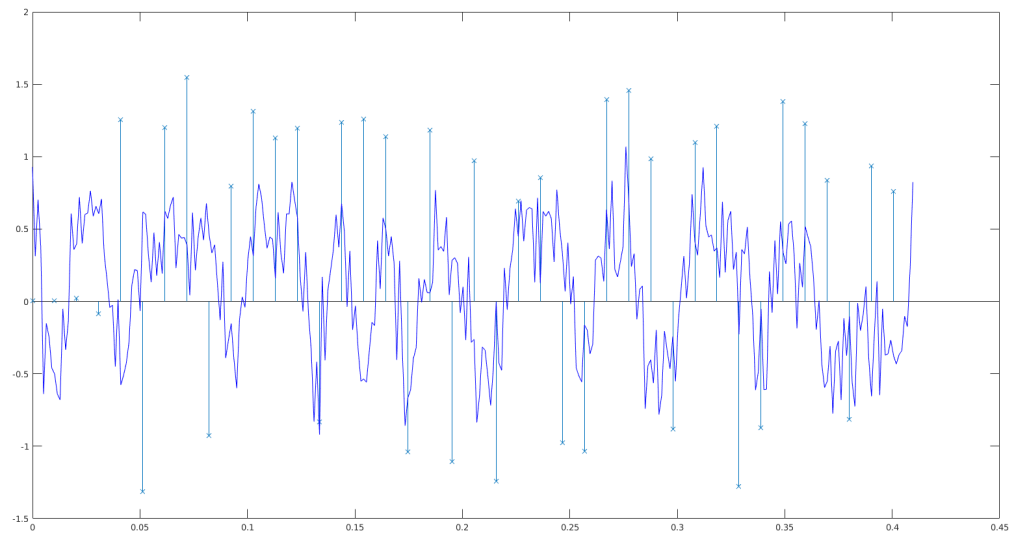


Figure 4: Input and Output of Receive Filter

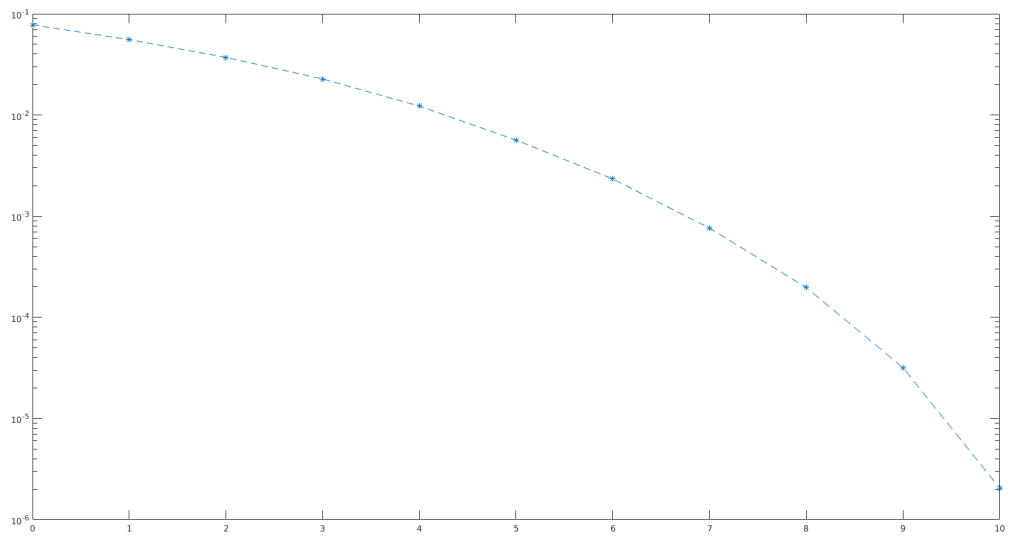


Figure 5: BER of Raised Cosine Filtered BPSK