Throne room

Npc: demon lord

Puzzle location

Hallway west

Hallway east

Object: pictures

Warden's room

Object: reports, desk

Dungeon east

Npc: guard

Object: Norbert's key

Dungeon west

Npc: guard

Object: Norbert's key

Armory

Object: sword, spear, axe

royal door

Kitchen

Npc: ghost chef

object: ingredients

puzzle location

Courtyard

Npc: sentry, kobold

Object: training dummy

N

W

wN

S

E

Prison cell

Player start location

Object: scratches

Puzzle location

Npc: guard

Norbert's cell

Npc: Norbert

Object: meat

Cell door

Cell door