Antoine Boudet

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PROFESSIONAL SUMMARY

Check out my website: https://www.antoine-boudet.fr

I am driven by the desire to be a part of something bigger and meaningful. I am a versatile full-stack development professional capable of producing robust systems to meet diverse customer needs. I effectively manage projects and teams to accomplish challenging time lines.

SKILLS

- Node JS
- Java
- C#
- Git

- React JS
- Swift UI
- C/c++
- Linux

- Angular 8+
- Python
- Database management

EXPERIENCE

Founder
Fliingo, 2020 - Current
https://www.fliingo.com and https://www.fliingo.app
Fliingo allows you to build your trip in a fully operational web platform. Coming soon in IOS/MacOS app (still in development).
I built the entire architecture and design. Then I code the website and app. I was and still working on it on my free time.
Website made with ReactJS, the app with SwiftUI and the backend with NodeJS.

Software Engineer
Oxxeo, 2020 - Current
Created innovative platforms with use of programming languages such as Angular, and css framework such as bootstrap, for front-end. Java 11 (Spring) for backend. Collaborating and co-developing with Application UI/UX designer, management or development teams to prioritize needs, resolve conflicts, develop content criteria, or choose solutions.

Full Stack Developer Intern
NovoLinko, 2019 - 2020
I designed and developed full-stack applications across multiple platforms using modern industry-adopted languages and frameworks to help aid the training process of the company. Lead and developed the technical part of this platform to improve all the companies training process.
Technologies : Angular 8, Python (Django), Docker

Full Stack Developer
Niji, 2018 - 2019
Worked with a team to developed a new application for Google Home and Amazon Alexa using framework Jovo and NodeJs language.Developed a dashboard in php with Symphony Framework to handle data with this application. Evaluated code to ensure that it is valid, is properly structured, meets industry standards and is compatible with browsers, devices, or operating systems.

Full Stack Developer Intern

Horizon Software, 2018 - 2018
Horizon Software offers technology to financial institutions as banks, proprietary trading firms, hedge funds, brokers and exchanges.
I developed and improved feature on trading software using Java and Bash.
Adapted existing software to new purposes, improving performance and including new functionality.

EDUCATION

Bachelor & Master of Computer Science
Epitech Paris France, Rennes 2020

Study Abroad for Master Program
California State University San Marcos, San Diego 2019

Digital Transformation Certificate
HEC Paris - Business School, Paris 2018

PROJECTS

Fliingo (March 2021)
https://www.fliingo.com and https://www.fliingo.app
Fliingo allows you to build your trip in a fully operational web platform. Coming soon in IOS/MacOS app (still in development).
To learn more about Fliingo, visit fliingo.com or fliingo.app (IOS/MacOS beta available soon)

My Little Box (Feb 2021 – Mar 2021)
Install My Little Box. Set up the widget of this app. Add a friend, and start sending messages through the widget.
App available on the AppStore made with SwiftUI

Match Movie (Jan 2021 – Feb 2021)
Match Movie is an IOS App, that is working similar to Tinder but instead for movies :)
With a friend/partner or several people -create a group, select the genre, service (Netflix, Hulu, ...) and other filters then start swiping. The common liked movie between every member of the group is immediately available.
Choose one of them and enjoy the movie on your favorite service.
Match Movie is my first IOS app, made with swift and swiftUI.

ShowCase 3d (Aug 2018 – Aug 2020)
Project descriptionA website linking 3d artists and recruiters.
Showcas3D offer a place for 3D artists to display their skills and gives them a chance to find a job !
This is a Epitech project made with small a team. I mostly worked on the backend of the project, by developing a NodeJS API using a token-based authentication (JWT) and the front-end and design.
We used the 'Agile software development' methods to coordinate ourself in multiple 'sprints'.