

AutoGen

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♠ Referenceagentchatagent

On this page

agentchat.agent

Agent Objects

class Agent()

(In preview) An abstract class for AI agent.

An agent can communicate with other agents and perform actions. Different agents can differ in what actions they perform in the receive method.

__init__

```
def __init__(name: str)
```

Arguments:

• name str - name of the agent.

name

```
@property
def name()
```

Get the name of the agent.

send

```
def send(message: Union[Dict, str],
    recipient: "Agent",
    request reply: Optional[bool] = None)
```

(Abstract method) Send a message to another agent.

a_send

(Abstract async method) Send a message to another agent.

receive

```
def receive(message: Union[Dict, str],
    sender: "Agent",
    request_reply: Optional[bool] = None)
```

(Abstract method) Receive a message from another agent.

a_receive

```
async def a_receive(message: Union[Dict, str],
sender: "Agent",
request_reply: Optional[bool] = None)
```

(Abstract async method) Receive a message from another agent.

reset

```
def reset (
```

(Abstract method) Reset the agent.

generate_reply

(Abstract method) Generate a reply based on the received messages.

Arguments:

- messages list[dict] a list of messages received.
- sender sender of an Agent instance.

Returns:

str or dict or None: the generated reply. If None, no reply is generated.

a_generate_reply

(Abstract async method) Generate a reply based on the received messages.

Arguments:

- messages list[dict] a list of messages received.
- sender sender of an Agent instance.

Returns:

str or dict or None: the generated reply. If None, no reply is generated.

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<u>Previous</u>

« text_analyzer_agent

Next assistant_agent »

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