AutoGen

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UserProxyAgent Objects

class UserProxyAgent(ConversableAgent)

(In preview) A proxy agent for the user, that can execute code and provide feedback to the other agents.

UserProxyAgent is a subclass of ConversableAgent configured with human_input_mode to ALWAYS and llm_config to False. By default, the agent will prompt for human input every time a message is received. Code execution is enabled by default. LLM-based auto reply is disabled by default. To modify auto reply, register a method with register a method with register_reply. To modify the way to get human input, override get_human_input method. To modify the way to execute code blocks, single code block, or function call, override execute_code_blocks, run_code, and execute_function methods respectively. To customize the initial message when a conversation starts, override generate_init_message method.

__init__

Arguments:

- name *str* name of the agent.
- is_termination_msg function a function that takes a message in the form of a dictionary and returns a boolean value indicating if this received message is a termination message. The dict can contain the following keys: "content", "role", "name", "function call".
- max_consecutive_auto_reply int the maximum number of consecutive auto replies. default to None (no limit provided, class attribute MAX_CONSECUTIVE_AUTO_REPLY will be used as the limit in this case). The limit only plays a role when human input mode is not "ALWAYS".
- human_input_mode str whether to ask for human inputs every time a message is received. Possible values are "ALWAYS", "TERMINATE", "NEVER". (1) When "ALWAYS", the agent prompts for human input every time a message is received. Under this mode, the conversation stops when the human input is "exit", or when is_termination_msg is True and there is no human input. (2) When "TERMINATE", the agent only prompts for human input only when a termination message is received or the number of auto reply reaches the max_consecutive_auto_reply. (3) When "NEVER", the agent will never prompt for human input. Under this mode, the conversation stops when the number of auto reply reaches the max_consecutive_auto_reply or when is_termination_msg is True.
- function map dict[str; callable] Mapping function names (passed to openai) to callable functions.
- code_execution_config dict or False config for the code execution. To disable code execution, set to False. Otherwise, set to a dictionary with the following keys:
 - work_dir (Optional, str): The working directory for the code execution. If None, a default working directory will be used. The default working directory is the "extensions" directory under "path_to_autogen".
 - use_docker (Optional, list, str or bool): The docker image to use for code execution. If a list or a str of image name(s) is provided, the code will be executed in a docker container with the first image successfully pulled. If None, False or empty, the code will be executed in the current environment. Default is True, which will be converted into a list. If the code is executed in the current environment, the code must be trusted.
 - timeout (Optional, int): The maximum execution time in seconds.
 - o last n messages (Experimental, Optional, int): The number of messages to look back for code execution. Default to 1.
- default auto reply str or dict or None the default auto reply message when no code execution or llm based reply is generated.
- llm_config dict or False llm inference configuration. Please refer to OpenAIWrapper.create for available options. Default to false, which disables llm-based auto reply.
- system_message *str or List* system message for ChatCompletion inference. Only used when llm_config is not False. Use it to reprogram the agent.

• description <i>str</i> - a short description of the agent. This description is used by other agents (e.g. the GroupChatManager) to decide when to call upon this agent. (Default: system_message)	ide
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