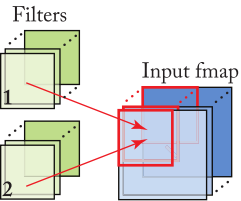
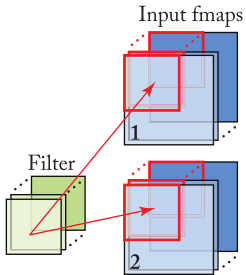


Input Fmap Reuse



Filter Reuse



Convolutional Reuse

