

BurgerOrderer

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1 Use Case: Order Food

Use Case Order Food

Actors Customer

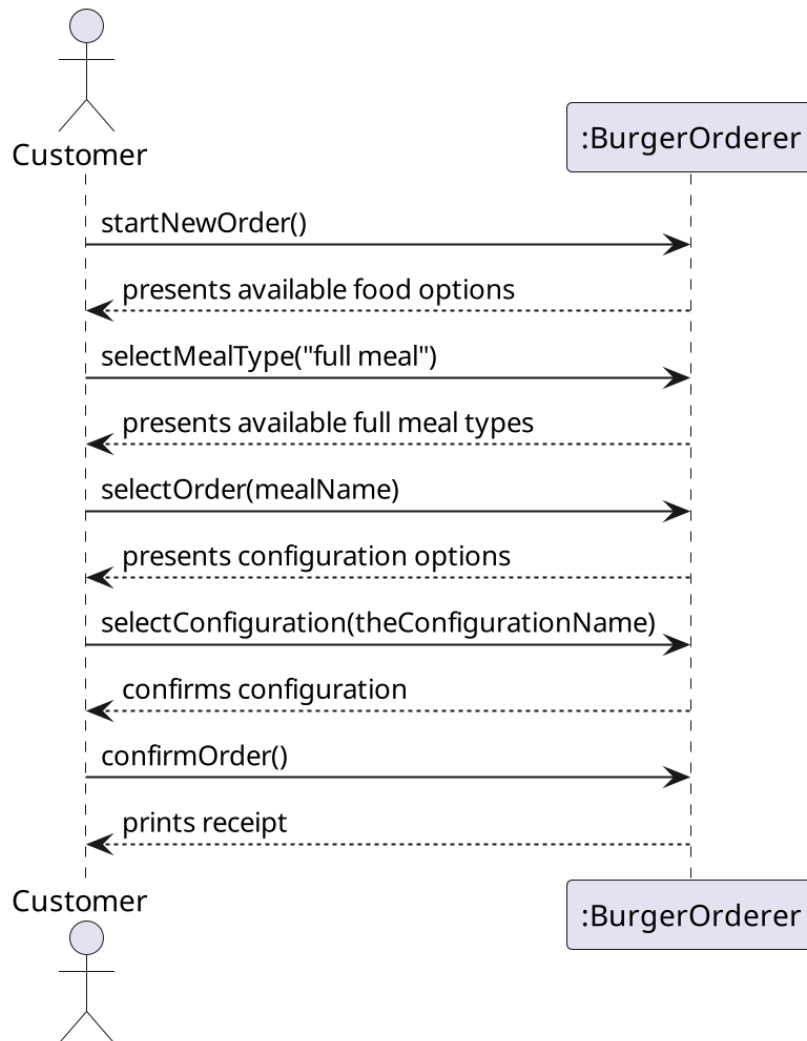
Description Customer orders a meal and configures it. The system registers the order and confirms.

Main Course of Events

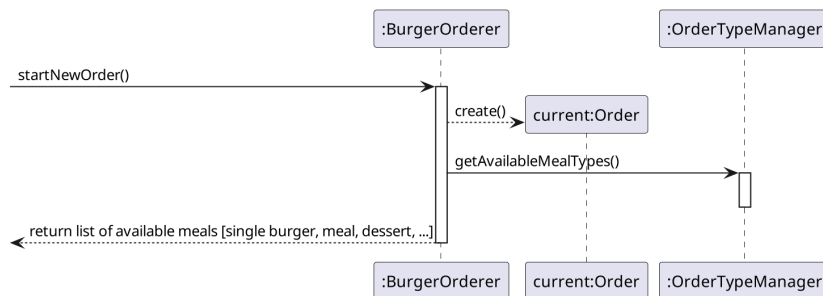
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Actor	System
1. Customer arrives at BurgerOrderer and starts a new order.	2. System presents options [single burger, meal, dessert, ...]
3. Customer selects "full meal"	4. System presents available meals
5. Customer selects a meal	6. System adds the selected meal to the order and presents configuration options.
7. Customer selects "no onions"	8. System adds "No onions" to the order
9. Customer selects "more bacon!"	10. System adds "more bacon!" to the order
11. Customer confirms order	12. System initiates the use case <u>pay for order</u> 13. System places burger order to the Kitchen 14. System prints receipt.

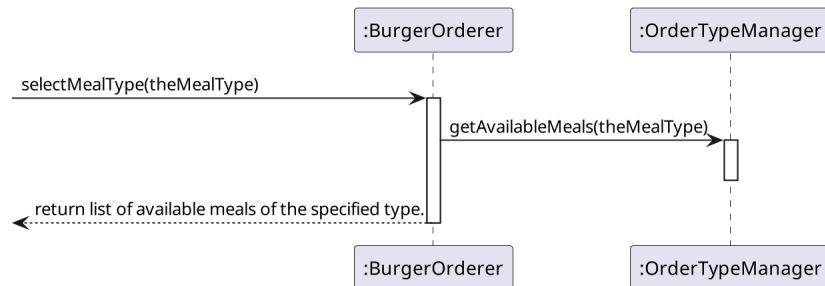
2 System Sequence Diagram



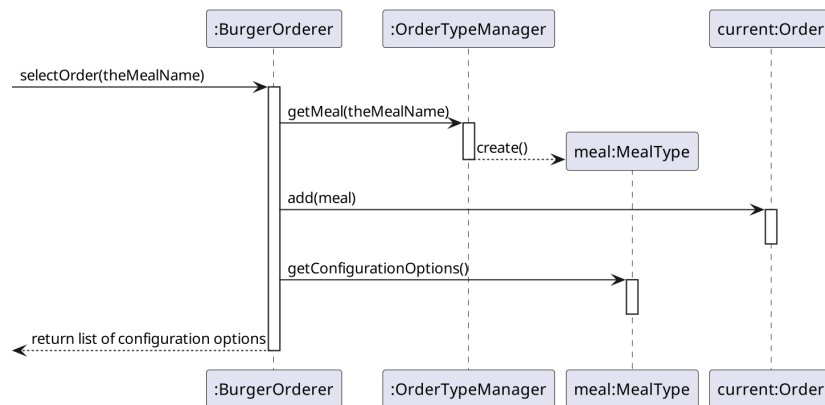
3 Sequence Diagram: startNewOrder()



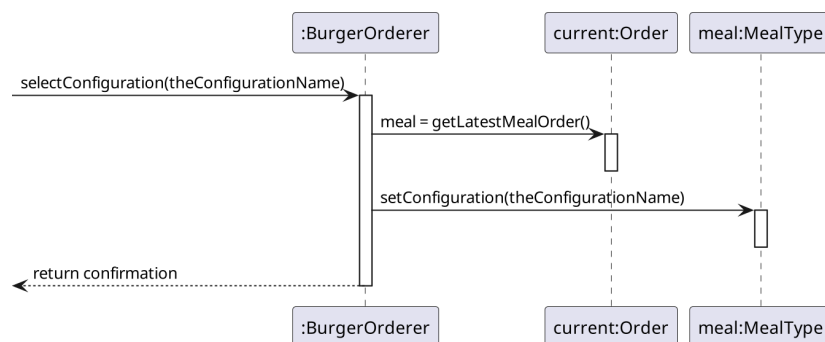
4 Sequence Diagram: selectMealType()



5 Sequence Diagram: selectOrder(theMealName)

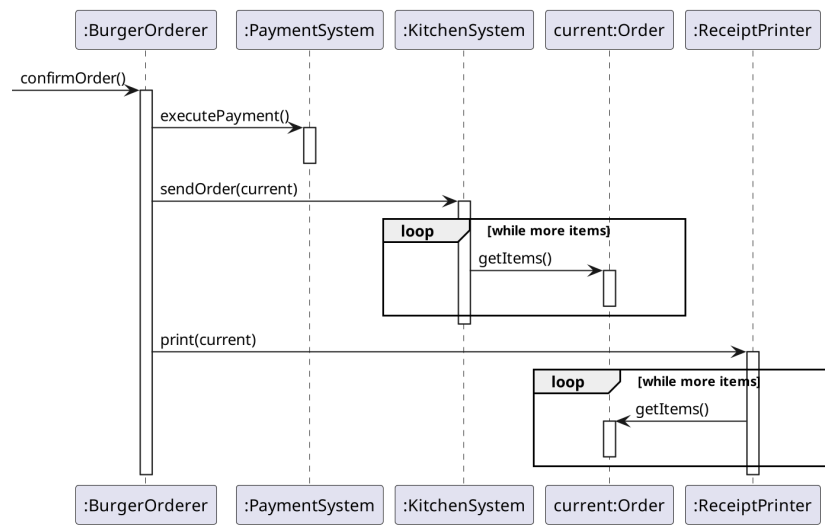


6 Sequence Diagram: selectConfiguration(theConfigurationName)



7 Sequence Diagram: confirmOrder()

12. System initiates the use case pay for order
13. System places burger order to the Kitchen
14. System prints receipt.



8 Class Diagram

