

# CODING SESSION

GDSC



# Why Python?

- Readability and Simplicity
- Cross-Platform Compatibility
- Interpreted Language
- Data Science and Machine Learning
- Web Development
- Open Source





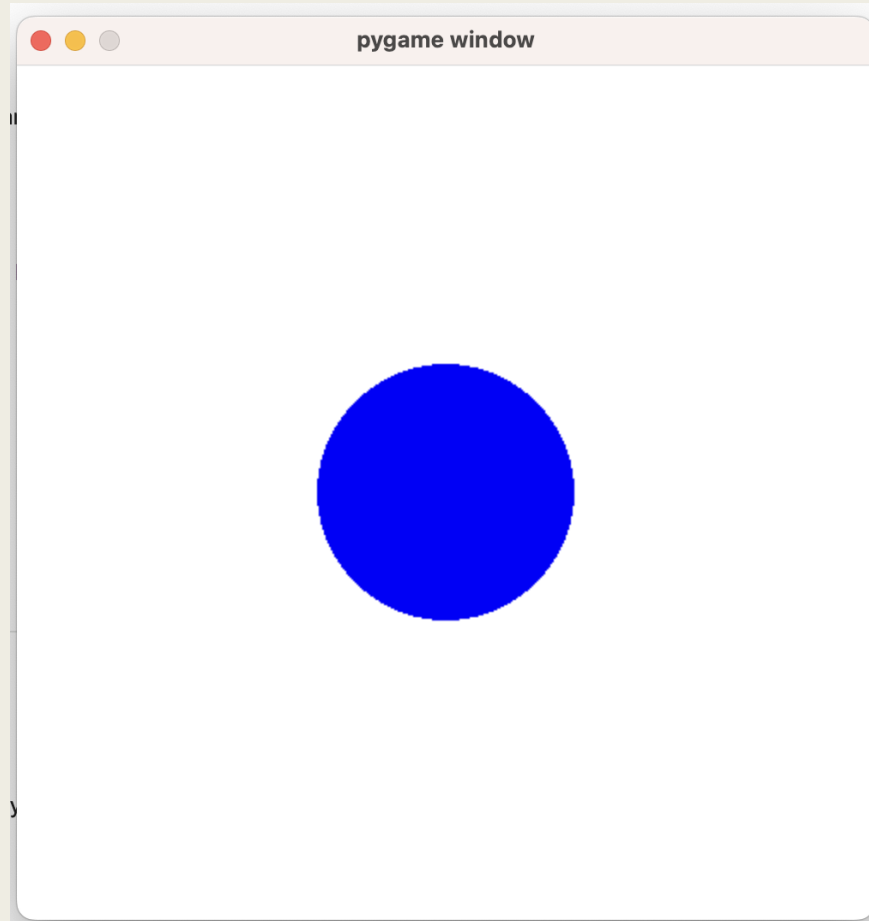
## PACKAGE PYGAME

A free and open-source Python library for creating multimedia applications, including games. simple and easy-to-use interface for creating graphics, sound, and input handling

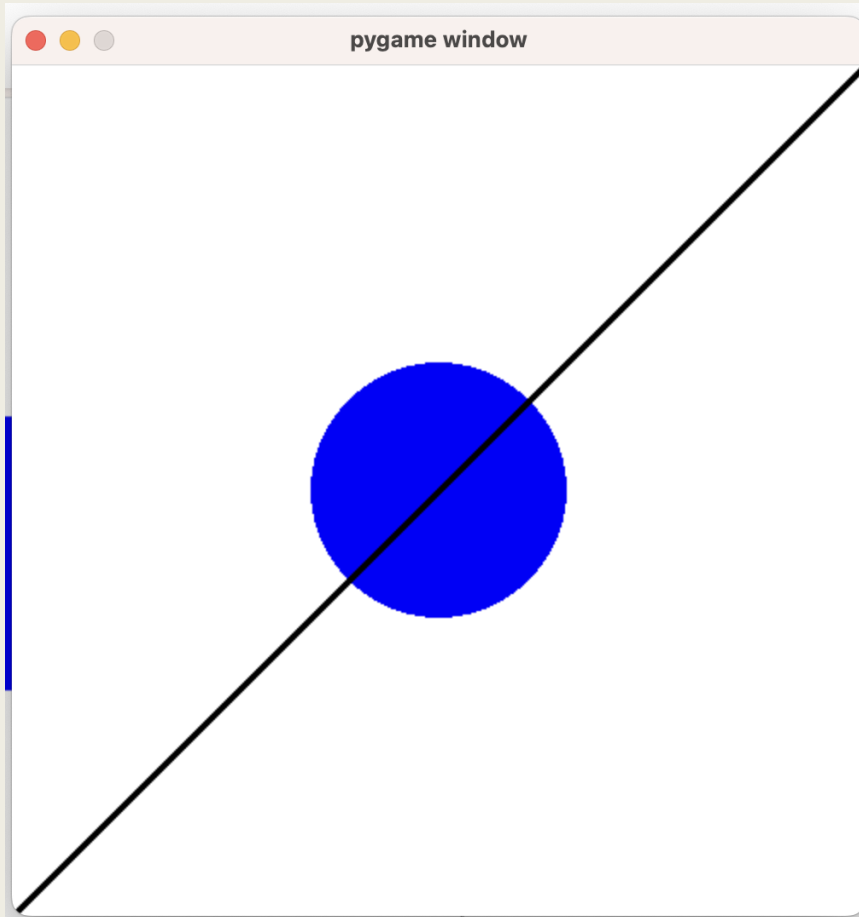


# INSTALL PYTHON

<https://www.python.org/downloads/>



# DRAW A CIRCLE

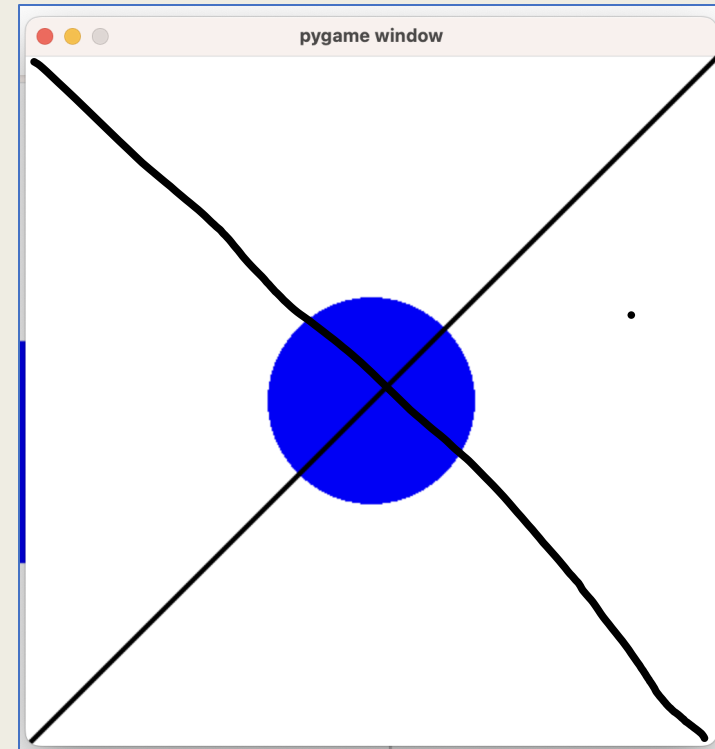


DRAW A  
LINE



# CHALLENGE

- DRAW another line across the circle.





# SOURCE CODE

<https://github.com/bthiban/GDSC-session-pygame>





THANK YOU!!

