MIKHAIL LIAKHOVETS

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Frontend Developer

PROFILE

- A highly skilled and experienced Frontend Developer with expertise in React, JavaScript, and TypeScript.
- Strong problem-solving skills and an innovative approach to creating user-friendly web applications.
- Experienced with software composition of React app.
- Dedicated to delivering quality work and exceeding client expectations.
- Worked with multicultural teams and clients.
- English C2, Russian native speaker.

Skills

- React, Redux, JavaScript, TypeScript, React Native, Nextjs.
- HTML, CSS, SASS/SCSS.
- Webpack, Babel, npm.
- REST APIs connection.
- Unit-testing (Jest).
- Git, Microsoft Azure (CI/CD pipeline), Firebase, App Center, Google Console, App Store Connect.
- Agile methodology, JIRA.
- Linux, webOS.
- Figma, Animate.

RELEVANT PROFESSIONAL EXPERIENCE

RT-RK (software development in consumer electronics and infotainment system) Software Engineer (02.2023 - Present)

- Developed an MVP web and smart TV app using React, including building backend APIs, integrating with third-party services, and creating responsive user interfaces for different screen sizes.
- Built the app for webOS, using web technologies such as JavaScript, React and Redux, while working on Linux. Collaborated with the developers team to ensure compatibility across different webOS versions and smart TV models.
- Integrated client API with websocket connection to a React App.

• Conducted performance optimization for the app, including reducing memory usage and improving rendering speed.

Noveo Group (outsourcing company)

Frontend (React) Developer (07.2022 - 01.2023)

- Assisted in the development of a web app for a construction site company, including implementing frontend designs, and integrating third-party API's.
- Participated in code reviews and contributed to team meetings.
- Worked with multicultural teams including French and clients in different languages.

Arkadium LLC (casual gaming for grown-ups: crosswords, 3-in-a-row, etc.) Software Engineer (03.2020 - 07.2022)

- Developed and maintained web games using React, JavaScript, and TypeScript.
- Transferred functionality from a webGL game app to a React-based platform. This involved
 - reverse-engineering the original app and re-implementing the features using React. Worked closely with the product team to ensure a smooth transition for users. Our closest work helped to increase the client base of this app to 20%.
- Added new UI and logic features to a web and mobile application based on feedback from stakeholders and users. Collaborated with the design team to create intuitive and user-friendly interfaces.
- Developed in-app purchase functionality (inner shop) for a React Native app, including integration with payment gateway services and testing on different devices and platforms.
- Provided comprehensive onboarding support to a colleague with a different technical background, including guidance on company processes, tools, and best practices.
- Collaborated with cross-functional teams across different time zones to ensure timely delivery of projects.

EDUCATION

Master degree at Psychology (2005-2010)

Saint-Petersburg State University of Internal Affairs, Russia

Courses

Next.js & React - The Complete Guide (2023)

Maximilian Schwarzmüller, Udemy

Epic React (2022)

Kent C. Dodds

React Native the practical guide (2022)

Academind, Udemy

JavaScript + React (2020) Petrichenko

Ivan, Udemy

Web Development (2020) ITMO,

Russia

ADDITIONAL INFORMATION

- Languages: English, Russian.
- **Hobby**: I travel a lot, compete at Magic the Gathering and have fun playing with my little daughter.

Portfolio, Github, LinkedIn