1. Get list of items:
   1. Obtain raw JSON file:
      1. OPTION 1: get inventory json file from steam API, then extract a list of markethashname values
      2. OPTION 2: Import a list of items directly from JSON file
   2. Process JSON file to extract items to an ‘**item\_list**’
2. Get price history for items in ‘item\_list’ using **PriceGetter** class:
   1. Check what data is already stored
   2. (Prompt user to) Get any further required data
   3. Use method to get json files for the price history
   4. Notify user that all necessary data is stored and ready for analysis
3. Process and aggregate data using **InventoryConstructor** class:
   1. Ask user if they want to receive processed data (for monte carlo) or unprocessed data (or both?).
   2. Process data accordingly and aggregate to a dataframe, accessible as **InventoryData.df\_filtered** or **InventoryData.df\_[TBD]**
4. Configure Monte Carlo Simulation using class **Simulation**

…

Later:

* Proper dependency management?
* GUI integration
* Easy installation and packaging (docker?)