



Batuhan Tibet Ayaydın

📍 Şişli, İstanbul, 34000 (TR)

✉️ tibet.ayaydin@gmail.com

☎️ +90 553 301 61 55

Summary

I am immersing myself in Apple's software environment. I am developing my skills by writing code programmatically using Swift, SwiftUI, and UIKit. I am confident in my ability to learn quickly and adapt to new challenges in iOS development.

- [Portfolio](#) - [Github](#) - [Linkedin](#)

Experience

iOS Developer Trainee, Neon Apps. İstanbul

Apr. 2024 - Present

- Developing iOS applications using Swift UIKit. Working with API integrations and various libraries.
- Gaining experience in publishing applications on the App Store with in-app purchase.
- Enhancing skills in programmatic coding and Apple's software environment.

Game Developer, SKEB Studios. İstanbul

June. 2023 - September. 2023

- Developing "Mobile Casual" project with remote work experience.

Game Developer, Lebleby Games, Samsun.

January. 2021 - January. 2023

- Object-oriented programming (OOP) and the implementation of design patterns. Developing mobile game projects with Unity.

Education

Ondokuz Mayıs University

Bachelor's Degree in Computer Engineering, Computer Engineering

3.01/4.00, February. 2024

Skills

OOP

Algorithms

C#

Swift

Languages

English

Turkish