

Mykolyk

APCS 06

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Woo
<ul style="list-style-type: none"><li>- int _mode</li><li>- String[ ][ ] _board</li><li>- int _rows</li><li>- int _columns</li><li>- String _winner</li></ul>
<ul style="list-style-type: none"><li>+ Woo() [Default constructor]</li><li>+ void welcome()</li><li>+ void display()</li><li>+ void play()</li><li>+ void botPlay()</li><li>+ void singlePlay()</li><li>+ void multiPlay()</li><li>+ void checkWinner()</li><li>+ main()</li></ul>

Player
<ul style="list-style-type: none"><li>- String _color</li></ul>
<ul style="list-style-type: none"><li>+ String getColor()</li></ul>

Gamer (extends Player)
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- int \_wins
- int \_losses
- String \_name

- + Gamer() [Default constructor]
- + Gamer(String name, String color) [Overloaded constructor]
- + String name()
- + String stats()

Bot (extends Player)

- + Bot() [Default constructor]
- + Bot(String color) [Overloaded constructor]