

Lucas Rosa

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2847275

Homework Assignment 3

## Chapter 10

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### Exercise 121

The problem says to design a lock-based array implementation of a queue. I decided to use go and this is what the head/tail and queue structs would look like:

```
// head & tail pointers
type sentinel struct {
    index int
    lock sync.Mutex
}

// queue
type Queue struct {
    head, tail *sentinel
    elements [CAPACITY]interface{}
    size uint64
}
```

Step one says to allow for parallelism by using two separate locks for head and tail. Now for add and remove methods:

```
func (q *Queue) enqueue(v interface{}) {
```

```

q.tail.Lock()

q.elements[q.tail.index] = v

q.tail.index = (q.tail.index+1)%CAPACITY

q.tail.Unlock()
}

func (q *Queue) dequeue() (v interface{}) {
    q.head.Lock()

    q.elements[q.head.index] = nil

    q.head.index = (q.head.index+1)%CAPACITY

    q.head.Unlock()
}

```

There were issues transforming this into a lock free implementation. Other than having issues translating some of the Java code from the book to go-lang, the bounded array aspect of this was difficult to deal with. When dealing with a bounded structure slow downs can be expected especially in the case of a full structure. More efficient implementation use some kind of waiting mechanism to deal with this but you still have to wait. Also it would be easier to implement this if a linked list was used with pointers to nodes.

## Exercise 125

1. In this example `enq()` is wait free because it will not block any threads from progressing with it's execution, all threads are guaranteed to complete within a known amount of steps. Since it is wait free it is also lock-free. The `deq()` method is not wait-free because any particular thread is not necessarily going to complete in

a known amount of steps. This is caused by the `while` loop which may loop forever given the "proper" conditions. Although it may not be wait-free, it is lock-free. One thread stuck in an infinite or lengthy loop will not stop system-wide progress. Other threads can perhaps `deq()` and definitely `enq()`. Also one can naively say that the `deq()` method doesn't use a lock. Lock freedom is more about guaranteeing system-wide progress than it is about not using locks in the data structure.

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## Chapter 11

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**Exercise 131**

## Chapter 13

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**Exercise 159**

**Exercise 160**

## Chapter 14

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**Exercise 163**

**Exercise 167**

**Exercise 168**

## Exercise 172