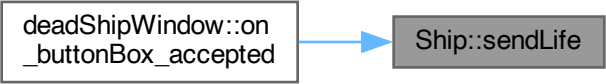


deadShipWindow::on
_buttonBox_accepted



```
graph LR; A[deadShipWindow::on_buttonBox_accepted] --> B[Ship::sendLife]
```

A diagram showing a call from the function `deadShipWindow::on_buttonBox_accepted` to the function `Ship::sendLife`. The first function is in a white box on the left, and the second is in a gray box on the right. A blue arrow points from the first box to the second.

Ship::sendLife