

## EditComTableWindow

- ui
- ships
- + EditComTableWindow()
- + ~EditComTableWindow()
- + addItem() + getShip()
- # keyPressEvent()
  on aliveShipsBox current
- IndexChanged()
- on\_nameLineEdit\_returnPressed()- on\_nameLineEdit\_editingFinished()
- updateLifeLineEdit()- on lifeLineEdit editingFinished()
- on\_lifeLineEdit\_returnPressed()
- on\_addLifeBut\_clicked()- on\_subLifeBut\_clicked()
- updateDisplayName()